

**Observation notes:**

approaching skills:

<b>good</b>	<b>bad</b>
- act to them as if they are your friends	- never make them feel like they're kids (they get mad easily)
- making jokes lightens the mood of the seniors	- try not to ask about their family (because there's a couple of seniors that were abandoned by their family / they never visit)
- start the conversation	- NEVER EVER look at them as if you pity them (they will never talk to you)
- being happy also makes them happy (its like a virus lololol)	
- be patient with them	

other skills used:

<b>Gabriel</b>	<b>Janet</b>	<b>Rosa</b>
*patience - especially when this old man randomly started cursing out of nowhere.	*responsible - she actually handles her job with full responsibility	*dedicated - she actually tries to entertain all the senior (seems easy but it's really stressful)
*creative - he designs the activity room	*commit - to help seniors	*communication - she's called the friendliest activity coordinator by the patients
*understand - trying to relate to seniors	*time management - she actually go to the exact time	*listen - she hears out patients problems
*evaluate - he fills out form everyday for every patient that attends the activities	*decision making - she decided whether to make the other senior join the game or not (because that patient needs assistance)	*organize - she puts all the things in order