

## 6th Annual r/nightattheopera Scenario Contest

*This contest is dedicated to all those on a government watchlist as a result of search terms used to write accurate scenarios.*

### Submissions are closed!

**The winner of the contest:** [Operation RAGTIME GAL or Size Matters](#) by Jake “ChiefMcClane” Cook

People's choice winner: [Point in Time](#) by Amber "Rowan" Crouch AND [Gnash The Teeth](#) by Dragoleaf

[/r/nightattheopera](#) is an open table RPG community that utilizes a living world where Delta Green Agents and Operations take place in the same linear (or non-linear, non-Euclidean) timeline. This allows Agents to fully experience the horrors the Delta Green RPG has to offer. For more info, check out the intro page [here](#) or come chat with us in Discord [here](#) or the Reddit discussion thread here (new link here?).

In honor of being around for another whole year, running games, ruining agents, and building a community of Handlers and Agents, we're holding a Scenario Contest.

**Contest Rules:** First off, no length restriction, go crazy (or don't, you're a human being with the ability to make rational choices, right?). However, scenarios must contain at least **three** of the following themes or features.

- Unlikely Allies
- Starring traditional monsters (vampires, werewolves etc.) or mythological beasts (unicorn, kaiju, big-foot, etc.)
- A Sequel to one of Lovecraft's Stories
- Neon, Noir and the Seedy Underbelly
- Philosophical horror
- A Cold War
- Bad day to be a Bond
- Before Innsmouth
- Let the Buyer Beware
- Overseas operation

These features must be integral to the scenario, not just window dressing (for example, if the prompt was 'online communities,' having the agents briefed in an online community, with the rest of the game having nothing to do with that community but instead being all about a cult of serpent men in the desert isn't integral, but a scenario where agents track down community members and find clues hidden in the HTML on that forum would be integral.)

We ask that *if* you playtest your scenario online, that you do it on the Night at the Opera discord. It's just a request, not a demand though.

This year we will crown **two winners**.

Submitters will be asked to vote on 5 other submissions, rating them using the rubric below and providing feedback. Due to the way this works, there needs to be a gap of at least 5 submissions between a user

submitting two scenarios. If you send me a second submission I may need to put it on hold until other submissions arrive.

A popular vote - open to all - will also be held to crown a 'people's choice'.

Submissions are due as a **google doc** (no PDFs) to [indiemovieguy@gmail.com](mailto:indiemovieguy@gmail.com) by 1200 (noon) Eastern, 18 March 2023 (the anniversary of our first game), and the winner will be announced at the conclusion of voting. Voting will run from 18 March through its conclusion.

Submissions **must** include: A link to the scenario, a one sentence blurb/elevator pitch describing it, how you would like to be credited, and which prompts you used.

**Judging:** Entries will be judged on the following criteria using a 1-5 scale:

- **Runnability:** Would I run this scenario?
  - 1 - I would not run this scenario
  - 3 - I might run this scenario, but would have to make tweaks
  - 5 - I would run this scenario
- **Freshness:** Does the scenario bring something new to the medium?
  - 1 - The scenario is a trip down memory lane, full of tried and true tropes, setpieces, and characters.
  - 3 - The scenario doesn't exactly bring anything new to the table, but it also doesn't lean too heavily on established elements
  - 5 - The scenario breathes fresh air into the world of Delta Green, trying something new.
- **Presentation:** Is the scenario laid out in a manner conducive to understanding and running it?
  - 1 - The scenario needs an editor, badly. It's tough to read.
  - 3 - A run on here, a chunky paragraph here, the scenario isn't beautiful but it's not shooting itself in the foot.
  - 5 - The scenario is clear, well laid out, and flows from one section to the next in logical fashion.
- **Feature/Theme usage:** How did the entry use the three (or more) included themes or features?
  - 1 - A theme was clearly shoehorned in to fit the requirement
  - 3 - Features and themes are used appropriately
  - 5 - A novel take on a theme that elevates the theme to new highs
- **Bonus:** Was there something that stood out in this group write up that you weren't able to capture in the rest of the voting rubric? Assign up to 5 bonus points.

#### **Submitted Scenarios:**

1. [Point in Time](#) by Amber "Rowan" Crouch - Several disappearances and a slime covered dead body revolving around San Francisco's Fort Point draw the attention of the program.
2. [The Mandela Effect](#) by Aaron Grover. The Mandela Effect, remembering something that never was. Agents will hunt down a VHS copy of SHAZAAM that shouldn't exist, before it gets played again.
3. [Tomorrow Never Lies](#) by MyNephew. When the agents rush to kidnap an enemy operative, his mission becomes theirs - and they become his.
4. [Iron Curtain Call](#) by Hendrik. The Agents have to find a defector in 1980's East Berlin.
5. [Pipe Dreams, or Operation BLUE JACKET](#) by rob\_sothoth. A missing person's case with a P-Division twist, set in 1930s Shanghai.

6. [Operation RAGTIME GAL or Size Matters](#) by Jake “ChiefMcClane” Cook. Miniaturized Delta Green Agents wage a war versus MarchTech-created Frog Commandos at a Bond’s house. Love is a battlefield.
7. [OPERATION: ARGON NOOK or Same as it Ever Was](#) by TenebrousHero. The sorcerous equivalent of a QR code jumpstarts a cult in Massachusetts.
8. [SIX IS NOT ENOUGH](#) by Splizwarf. MI6 visits MAJESTIC in the 1970s to keep the world on proper course.
9. [Gnash The Teeth](#) by Dragoleaf. An investigation into a strange book of perverse poetry leads an Outlaw Cell down a path of entropy and destruction decades in the making.
10. [Rude Awakening](#) by Staggered Amusement Machine. The Bonds of Agents must race against time to save themselves and the Agents from Unnatural corruption by navigating a Dreamlands-fueled cold war.
11. [Last Call of Cthulhu](#) by idas. Agents become embroiled in a case of mistaken identity after hours at an outlaw bar.
12. [OPERATION: Ultraviolet Smokescreen or Bear Necessities](#) by WaZach. A simple mistake by a civilian results in a bear ransacking a Green Box for its contents and swallowing a small artifact in a haunted forest.
13. [THE RAINBOW SIGN](#) by Bird Bailey. When a fragment of a massive storm remains motionless over a small town in Vermont, the Agents are sent in blind to try and figure out what’s going on, and how to make it stop.