

Version 11.1.3 changelog

General loot table changes

- Nerfed the drop rates of orbs and new SP+ items from Treasure Fallen. Treasure Fallen drops their loot multiple times when HP reaches certain thresholds, that's why the nerfs to drops was necessary to put it back in line with other content:
 - Treasure Fallen will now drop **Mythic** OR **Divine** Orb
 - Reduced the chance to obtain Orbs from Treasure Fallen from **8.33%** to **6.25%** (chance to obtain Divine Orb specifically was reduced from **8.33%** to **2.2%**)
 - Reduced the chance to obtain Charsi's Curious Box from Treasure Fallen from **25%** to **15.4%**
- Treasure Fallen has a **7.6%** chance to drop Gheed's Curious Box, does not drop single perfect gems anymore
- Increased the drop rate of Mythic Orbs in LoD content from **1:2872** to **1:2494**
- Increased the drop rate of Exalted Orbs in LoD content from **1:2872** to **1:1870**
- Removed WSS from Acts on Hell and Maps on Hell - this is mainly a technical change to clean things up, because Treasure Class has a limited number of items it can hold. WSS has a very good drop rate in corrupted zones anyway.

Gheed's Curious Box

- Added **50 jewel fragments** to the box outcome
- Due to the above changed the distribution of roll chance - perfect gems and skulls have a **13.3%** while jewel fragments have chance of **6.66%** this change was done, because jewel fragments are an extra addition to the box and this box is primarily about gems

Divine, Mythic Orb, Demonic Cube and Exalted Orb changes

- Divine, Mythic Orb, Demonic Cube and Exalted Orb now produce items with ilvl 87 instead of 99 - this is only technical change
- Divine Orbs can now be exchanged to Mythic Orbs at a rate of 1:2 - recipe is **Divine Orb + Eternal Coin**. Does not work the other way. Works with multiplications of Divine Orbs by 2 up to 25, eg. 2x Divine Orb + Coin = 4x Mythic Orb etc.
- Exalted Orbs can now be exchanged to Mythic Orbs at a rate of 3:1 - recipe is **Exalted Orb + Eternal Coin**. Works with multiplications of Exalted Orbs by 3 up to 48, eg. 6x Exalted Orb + Coin = 2x Mythic Orb, 9x Exalted Orb + Coin = 3x Mythic Orb, etc.

Uber Bosses uniques drops

- Rathma + Mendeln and Uber Diablo uniques drop rates are hardcoded - below changes may result in a “bug” of them dropping double their uniques on tiers 1 and 2, if you’re lucky:
 - **Uber Diablo's** chance to drop one of this encounter specific uniques has been improved to **1:20** on any tier (it was 0% on T0, 1/200 on T1, 1/100 on T2)
 - **Rathma and Mendeln** chance to drop one of their encounter specific uniques has been improved to **1:20** on any tier (it was 0% on T0, 1/200 on T1, 1/100 on T2)
 - Thanks @Maclor for helping me with this matter!