

ChatCLD

Context 1: Online using Gmeet, other online interactive tools (like padlet, mentimeter etc)					
S. No	Dimension	Goal	Evaluate if LD addresses goal Please provide your rating on a five point likert scale. Use the scale from 1 (None) to 5 (Fully).	Prompt to be given to ChatGPT for revised LD	Has the revised LD now addressed the goal, how satisfied are you? Please provide your rating on a five point likert scale. Use the scale from 1 (Not Satisfied) to 5 (Very Satisfied).
1.	Interactivity	Integrates interactive features for online engagement	Look for elements like polls, quizzes, or collaborative document editing or other features within the LD. These features enhance student participation and interaction during online sessions. ☒ 1. Not at all ☒ 2. Minimal ☒ 3. Partially ☒ 4. Substantially ☒ 5. Fully	In the above learning design, add and incorporate interactive activities suitable for an online classroom setting. Consider features like virtual breakout rooms, collaborative projects, and other engagement strategies that foster participation in a virtual environment.	☐ 1. Not Satisfied at All ☐ 2. Slightly Satisfied ☐ 3. Moderately Satisfied ☐ 4. Satisfied ☐ 5. Very Satisfied. Write Reason/Comments.....
2.	Active Learning	Includes strategies to get students to go beyond listening and watching, and actively participate in their learning process by doing	Look for activities that encourage active participation, such as breakout discussions, virtual group projects, or online simulations. ☐ 1. None ☐ 2. Minimal ☐ 3. Partially ☐ 4. Substantially ☐ 5. Fully Ensure that the learning design minimizes passive learning by using active learning elements in online settings.. ☐ 1. None ☐ 2. Minimal	You incorporated interactive activities well in the above learning design, in addition to it in the above learning design, add and incorporate strategies to get students to go beyond listening and watching, and actively participate in their learning process by doing relevant activities in an online setting. Provide suggestions for interactive elements, virtual group activities, or other approaches that foster active participation and minimize passive learning. Clearly define what teacher and students will be doing in the learning activity?	☐ 1. Not Satisfied at All ☐ 2. Slightly Satisfied ☐ 3. Moderately Satisfied ☐ 4. Satisfied ☐ 5. Very Satisfied. Write Reason/Comments.....

		relevant activities in an online setting.	☐ 3. Partially ☐ 4. Substantially ☐ 5. Fully		
3.	Assessment	Check if the suitable assessment (formative and summative) methods for the online setting are incorporated in the learning design.	Ensure that assessments are designed in effective ways and conducted seamlessly in an online setting, considering features like online quizzes, collaborative projects, or virtual presentations. Consider both formative and summative assessment ☐ 1. None ☐ 2. Minimal ☐ 3. Partially ☐ 4. Substantially ☐ 5. Fully	You incorporated active learning well in the above learning design, in addition to it in the above learning design, add and incorporate suitable assessments method in online setting. Consider both formative and summative assessment and also provide guidance on adapting assessments to an online format, such as online quizzes, virtual presentations, or collaborative projects suitable for the online classroom.	☐ 1. Not Satisfied at All ☐ 2. Slightly Satisfied ☐ 3. Moderately Satisfied ☐ 4. Satisfied ☐ 5. Very Satisfied. Write Reason/Comments.....
4.	Feedback	Incorporate feedback mechanisms for online interactions.	Confirm that there are opportunities for immediate feedback, either from teachers or peers, during virtual discussions, assessments, or collaborative activities. ☐ 1. None ☐ 2. Minimal ☐ 3. Partially ☐ 4. Substantially ☐ 5. Fully	You incorporated a suitable assessment method well in the above learning design, in addition to it in the above learning design, add and incorporate feedback mechanisms during virtual interactions either from teachers or peers. Share ideas for providing immediate feedback in online discussions, assessments, or collaborative activities to enhance the virtual learning experience.	☐ 1. Not Satisfied at All ☐ 2. Slightly Satisfied ☐ 3. Moderately Satisfied ☐ 4. Satisfied ☐ 5. Very Satisfied. Write Reason/Comments.....
5	Accessibility	Considers accessibility features relevant to online learning.	Check for provisions like closed captioning for videos, alternative text for images, and user-friendly navigation. ☐ 1. None ☐ 2. Minimal ☐ 3. Partially ☐ 4. Substantially	You incorporated a suitable feedback mechanism well in the above learning design, in addition to it in the above learning design, add and incorporate accessibility in an online learning environment. Include recommendations for closed captioning, alternative text for images, and other features that enhance	☐ 1. Not Satisfied at All ☐ 2. Slightly Satisfied ☐ 3. Moderately Satisfied ☐ 4. Satisfied ☐ 5. Very Satisfied.

			☐ 5. Fully Confirm that the design is inclusive and accommodates diverse learning needs. ☐ 1. None ☐ 2. Minimal ☐ 3. Partially ☐ 4. Substantially ☐ 5. Fully	inclusivity in a virtual setting.	Write Reason/Comments.....
6	Communication	Incorporate s clear communication channels suitable for online platforms.	Ensure that the instructions about the learning activities, assessment and feedback are clearly stated in the LD. ☐ 1. None ☐ 2. Minimal ☐ 3. Partially ☐ 4. Substantially ☐ 5. Fully Confirm that communication tools such as chat features or virtual hand-raising are considered. ☐ 1. None ☐ 2. Minimal ☐ 3. Partially ☐ 4. Substantially ☐ 5. Fully	You incorporated accessibility well in the above learning design, in addition to it, add and incorporate ways to leverage online tools effectively within the above given learning design. Include strategies for utilizing chat features, virtual hand-raising, and other tools that facilitate communication and participation in an online classroom.	☐ 1. Not Satisfied at All ☐ 2. Slightly Satisfied ☐ 3. Moderately Satisfied ☐ 4. Satisfied ☐ 5. Very Satisfied. Write Reason/Comments.....
7.	Technology Support	Provides adequate support for the use of technology in online platforms.	Check if the design includes guidelines or resources to assist teachers in navigating online tools. ☐ 1. None ☐ 2. Minimal ☐ 3. Partially ☐ 4. Substantially ☐ 5. Fully		☐ 1. Not Satisfied at All ☐ 2. Slightly Satisfied ☐ 3. Moderately Satisfied ☐ 4. Satisfied ☐ 5. Very Satisfied. Write Reason/Comments.....

				You incorporated communication mechanisms well in the above learning design, in addition to it, add and incorporate content that supports online tools and technology. Include guidelines or resources to assist in the online learning environment.	
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