

Wendy Ye

Email: wendyye070@gmail.com

Portfolio: <https://sites.google.com/view/wendyye-portfolio/home>

EDUCATION

Ringling College of Art & Design, Sarasota, FL
BFA, Computer Animation, May 2023

Shaker Heights High School, Shaker Heights, OH
Academic Diploma, June 2019

WORK EXPERIENCE

2D/3D Generalist | Production Coordinator | Abbott Animation, Tucson, AZ – August 2023 to Present

- Design characters, storyboard, model, texture, rig, layout, animate, light, groom, simulate VFX, and composite on 2D & 3D animated projects such as commercials, educational videos, and interfaces for local and federal companies
- Meet with clients, organize files & Excel sheets, plan productions in accordance with client goals, visions, and budgets, review applications, track employee hours, assign tasks to others

2D Animation Intern | Echo Bridge Pictures, Remote – May 2022 to August 2022

- Animated & storyboarded characters/vehicles/fx for low-FPS anime-style productions *Chewing Gum* and *The Good Boy*

Co-Director | Ringling College of Art & Design, Sarasota, FL – January 2022 to May 2023

- Conceptualized and created *Tittie Tussle*, an animated comedy short film with a message of body positivity
- Modeled, textured, rigged, groomed, animated, lighted, and composited for 33 different shots
- Pitched storyboards to my co-director, faculty, and class, addressed notes and revised story beats, dialogue, and shots
- Directed the voice actresses on script delivery, provided direction and feedback to the music composer + sound designer
- Successfully manufactured, promoted, and sold film merchandise on campus for a hefty profit
- Officially selected for numerous film festivals, traveled, networked, and did Q&A on stage
- **Awards:** Dean's Scholarship (*Ringling College of Art & Design*), Best Animated Film (*Broad Humor Film Festival*), Best Animation + Best Student Film (*Oniros Film Awards*), Best Animation (*Top Shorts*), Best Animated Comedy Film (*Women's Comedy Film Festival Atlanta*), Semi-Finalist (*Student Academy Awards*), 3 million+ views on Youtube

Freelance Artist, Remote – June 2021 to Present

- Created comics, character design sheets, 2D animations, and illustrations for use in clients' indie productions, short films, non-profit businesses, book publications, and personal enjoyment

SKILLS

Artistic: 3D Animation, 2D Animation, 3D Modeling, Texturing, Hair Groom, Lighting, Layout, Rigging, VFX, Motion Capture Cleanup, Compositing, Storyboarding, Character Design, Visual Development, Illustration, Oil Painting

Technical: Maya, Houdini, Zbrush, Substance Painter, Adobe Photoshop, Adobe Animate, Premiere Pro, After Effects, Clip Studio Paint, Nuke, Arnold, V-Ray, Solaris, Karma, Procreate, Illustrator, Character Animator, Move AI, 3DCoat, Preform, Deadline Renderer, Syncsketch, Microsoft Office Suite, Google Workspace