# Game Rules for Oh My Words!

#### URL

https://ohmywords.app/

## **Unofficial Game Rules**

Oh My Words! is a virtual game modeled after the popular game <u>Codenames</u>.

Players are split into two teams: Team A  $\blacktriangle$  and Team B  $\diamondsuit$ 

One player on each team is designated the "Clue Giver" and the rest of the players are "Clue Guessers."

With each new game, players are dealt a randomly selected set of 25 words. This set consists of 8 words for the starting team, 7 words for the other team, 9 Neutral words and 1 Death word.

For each turn, the team Clue Giver gives a one single word hint about the words on their respective team cards <u>and</u> the number of cards corresponding to that hint (e.g. "*agriculture, 2 words.*").

The number of cards stated also determines the number of guesses the Clue Guessers have during their turn, plus one. Clue Givers must make at least one guess and may choose to end their turn voluntarily after.

If a Clue Guesser selects the correct word for their team, they are one point closer to winning. If the Clue Guesser clicks a word belonging to the other team or a Neutral word, their turn is automatically turned over.

The game ends when either team guesses all their words or someone uncovers the Death card.

#### Need-to-Knows

- A minimum of four players (eg. *two "Clue Givers", two "Clue Guessers"*)
- Each player needs to play on their own device
- All players need a virtual way to communicate in one place (eg. Zoom, Google Hangouts, Facebook Messenger, phone call, etc...)
- A maximum of ten players (five per team)

#### Roles & Permissions

- The "**Host**" generates the unique game URL which is a reserved space for the rest of the players to join
  - The Host selects the dedicated Clue Giver for each team
  - The Host can be either a "Clue Giver" or "Clue Guesser"
  - The Host is indicated by the emoji symbol " P" next to their name
- There is one dedicated "Clue Giver" per team
  - The Clue Giver provides one-word clues to their teammates
  - The Clue Giver can see the answer key
  - The Clue Giver can't click on any card at any time (would kinda defeat the purpose, huh?)
- Everyone else is a "Clue Guesser"
  - Clue Guessers can't see the answer key
  - Clue Guessers can click words to guess when it's their team's turn

### Have Feedback About the Game?

We'd love to hear your feedback and suggestions for improving the game! Please submit them here: <u>Oh My Words! Google Forms</u>

#### About the Creators

Julie (Product Designer) and Peter (Software Engineer) are a happy, married couple living in Cambridge, Massachusetts that wanted to make one of their favorite board games virtually available for family and friends (and others) to play during the Quarantine of 2020.