

SECond and 16 ByLaws

NCAA SEC Theme

16 Team league to be played on RSO (Reality Sports Online)

SuperFlex, .5 PPR, IDP, TE Premium, No Kickers

Commissioner - Randy Johnson dumdumsrj@gmail.com / 720-352-4414

Welcome to the SECond and 16 Contract/Salary Cap League set for Birth in May 2023! 16 Teams based on the SEC after expansion in 2024. I want the most active owners possible. We chat on Slack and are active year round. I am a Commish that is always available and very active with the league. I have an open door policy and will always listen and explain anything I do, whether it be rule changes, rule questions, scoring questions, trade questions, roster questions, etc. You will be required to pay your first year fee of \$175 and \$80 of your 2024 Owner Fee by April 27th this year, 2023, before StartUp Auction. Year two will be just the balance of 2024 due by End of April. 2025 will bring back the \$175 full payment due by end of April. These ByLaws are written to maintain a legitimized rule book for reference and firm guidelines for all owners.

**If something is not covered in these SECond and 16 ByLaws, I will make a decision based solely on what I believe is best for our league.*

***If the League Website does something in the format or decision process with any process in the roster and/or salary parts of our league that impact our league, we will immediately adopt them into SECond and 16 ByLaws. We will not attempt to change what the league site does unless there is a setting that the commissioner can change.*

Section 1-Format and Overview

- 1 - SECond and 16 is a 16 Team league.
 - 2 - Some IDP (Individual Defensive Players) will score as much as some of the top offensive players on any given week.
 - 3 - SECond and 16 will have 2 Conferences of 2 Divisions each (West and East). Each division will have 4 teams (Northeast, Southeast, Northwest, and Southwest).
 - 4 - Team Names are already chosen and assigned by location in the USA. Team names can be traded prior to our Startup Auction. School mascots can be changed but State must remain.
 - 5 - Slack is REQUIRED for our League Group Chat. You are not required to partake in discussions or banter, but you are required to be in the league group. It is a valuable tool for league communication and trade talks. While using Slack, I request you be respectful in public chats and refrain from cursing (mainly the F Bomb). If you can not do this, I will remove you from Slack.
 - 6 - We will have a Year End Ballot to decide Rule Changes after each season is finished. There will need to be a 66% approval to change a rule. 11 Owners is 66%. If your vote has not been cast within 5 days, it will go into the I vote with the Majority.
- ***After year one, we will have ideas of where we messed up on rules. It will take a simple majority (9 approval votes) to change a rule between year one and year two of SECond and 16.**

Section 2-Schedule

1 - You will play you 3 other Division Mates 2x (6 games)

1st Place teams will play other 1st place teams (3 games)

2nd Place teams will play other 2nd place teams (3 games)

3rd Place teams will play other 3rd place teams (3 games)

4th place teams will play other 4th place teams (3 games)

1st Place teams will play other 2nd place teams (3 games)

2nd Place teams will play other 1st place teams (3 games)

3rd Place teams will play other 4th place teams (3 games)

4th place teams will play other 3rd place teams (3 games)

1st Place teams will play other 3rd and 4th place teams from rotating divisions (2 games)

2nd Place teams will play other 3rd and 4th place teams from rotating divisions (2 games)

3rd Place teams will play other 1st and 2nd place teams from rotating divisions (2 games)

4th place teams will play other 1st and 2nd place teams from rotating divisions (2 games)

Year 1(2023,2026,2029)-NorthEast vs SouthEast

SouthWest vs NorthWest

Year 2(2024,2027,2030)-SouthEast vs SouthWest

NorthEast vs NorthWest

Year 3(2025,2028,2031)-NorthWest vs SouthEast

SouthWest vs NorthEast

2 - Playoffs will consist of 4 Divisional Winners and 4 Wildcards, which can be from any Division.

Division winners and Wildcards will all be decided by record.

***Tiebreakers- 1st is Head to Head. 2nd is Total Points Scored. 3rd is Divisional Win/Loss. (The Website will decide the Playoff Teams according to Our Settings).

Week 15 will be QuarterFinals (1 vs 8, 2 vs 7, 3 vs 6, 4 vs 5).

Week 16 will be SemiFinals.

Week 17 will be the SECond and 16 Bowl and 3rd Place Game!

Section 3 - Dues and Payouts

1 - League Dues will be \$175 per year due every year on April 1st.

2 - I will use Safe Leagues for all Money transactions. I will have all Winners Payments sent out 1 week after NFL Season ends! This requires an approval vote of 51% or better by you guys on LeagueSafe before funds are verified and sent.

3 - Total Pot per Year - \$2,600 after RSO fee (\$14.99 per team = \$200) is taken out.

SECond and 16 Bowl Champion - \$1,550

SECond and 16 Runner-up - \$525

SECond and 16 3rd Place - \$225

SECond and 16 4th Place - \$100

SECond and 16 Division Winners - \$50 each (4x = \$200)

Section 4 - Team Composition and Starting Lineups

1 - In season rosters will consist of a maximum of 53 Active Players. There will be no minimum rule for our rosters.

a) 7 Practice Squad Players.

b) 7 Injured Reserve Spots as long as Player is listed on NFL IR.

Of those 7 injured reserve spots, 4 Players can be Designated for Return after a minimum of 4 weeks on IR.

2 - Starting Lineups will consist of 22 players (11-Offense and 11-Defense)

Offense - 1-QB, 1-RB, 2-WR, 1-TE, 1-SuperFlex (QB, RB, WR, TE), 1 Flex (RB, WR, or TE), 2 Flex (RB or WR), and 2 Flex (WR or TE)

Defense - 1-DT, 1-DE, 2-LB, 2-CB, 2-S, 1 Flex (DT or DE), 1 Flex (DE or LB), and 1 Flex (Open-DT, DE, LB, CB, and S)

4 - Players lock at start time of their game.

5 - You *MUST* have a starting lineup that you can defend with Logic.

***If an Owner that is actively tanking, starts a player on bye, is suspended, on the practice squad, on inactive list, or injured will lose Rookie Draft Picks.

1st offense - 1st Round pick moves back 1 spot.

2nd offense - 1st Round pick moves to end of 1st Round.

3rd offense - You lose your 1st Round Pick.

4th offense - You will not be invited back for the following year.

***There will be no warnings. Your lineup will be your responsibility. Make sure your players are active. This rule will be strictly enforced for any team actively tanking.

Section 5 - Practice Squad

- 1 - Practice Squads are limited to 7 players max.
- 2 - from RSO Site...

ADDING PS PLAYERS

- Players can't be added to the practice squad prior to or during the auction, it's exclusively post-auction/in-season. This of course means that there are no multi-year contracts on the practice squad.
- Players can only be added through the same process as normal FAAB adds, except now on the Add/Drop page there's a radio button to select 'Active Roster' or 'Practice Squad' for those players that are eligible.
- To mimic the NFL as closely as we could, a player must have been in the NFL for two full seasons or less (so players going into their third season are eligible, those going into their fourth aren't). We also added a 'Practice Squad' filter on the Player/FA page so you can see who all is available that is eligible.

POACHING PLAYERS

In the NFL, Practice Squad players can be signed by any team to their active roster so we naturally built something in as well. You can attempt to poach a practice squad player from someone else's roster to your active roster from that team's contracts page (can't however poach a player that is locked for the week). Click the 'poach' button and then you'll submit what is basically a FAAB bid to acquire that player. However, the team that currently owns them does get the right to match your request first. When you submit that request, it will send an email to the current owner of the player stating that someone is trying to poach the player and the contract terms. They then have your FAAB Wait period league setting worth of time to activate the player to their own active roster. If they do that, the poach request fails and if they don't then the poach request will process.

OFF-SEASON

Practice Squad players will be cleared off your rosters in February when we roll the site over for the new season. They are not eligible to be tagged or extended in anyway.

Section 6 - Waivers/Free Agency

1- Waivers: If a player is waived, he is placed on waivers for a designated period (1 day standard). During this time, all of the other league owners have the opportunity to place a waiver claim on that player and the associated contract. If the player is assigned to a new team via waivers, the acquiring team becomes responsible for the remainder of the player's contract (including guarantees), and the team that placed the player on waivers receives no additional

cap charge beyond games for which the player has already played. The waiver order is determined based on league standings just like in the NFL, with the team having the worst record getting first priority on the waiver list.

– Players Who Clear Waivers: If a player clears waivers he becomes a Free Agent, and the team that released the player is bound by the Salary Cap acceleration rules explained above. The player is a Free Agent for a designated period (1 day standard) and is subject to 1-year blind offers made by any owners (all in-season contracts are NON-guaranteed). The player will sign with the team that offers the most valuable contract. If no offers are made within the designated period, then the player will sign any \$500,000 minimum offer made by any team in the subsequent days.

2– In-Season Free Agency: Each week during the NFL season, players that are Free Agents are subject to blind offers from team owners for a designated period (1 day (Tuesday) standard). The player will sign with the team that offers the player the most valuable contract, and if no offers are made within the designated period, then the player will sign any \$500,000 minimum offer made by any team in the subsequent days of the week (i.e. these players are first come first serve). Once the NFL games commence, players will lock and cannot be signed again until the following week.

3– Pre-Season Free Agency: During the period between the Free Agency Auction and the start of the NFL season, all Free Agent players (i.e. players that were not acquired through either the Rookie Draft or Free Agency Auction) are subject to blind offers from team owners each day (unless the commissioner chooses a longer designated period). After an initial bid is placed on a Free Agent, he will sign with the team who has placed the highest contract offer for him after 24 hours have passed (or however long your FAAB wait period is). Please note that during this period before the NFL season commences, Free Agent players are never first come first serve.

4- Retired players, when they announce, can be released by Commissioner from current squad with no penalty or dead cap. Retired player can also be held on roster if owner chooses to do so. If said retired player then decides to return, if released, he would become a free agent and available in free agency or auction depending on timing of year.

Section 7 - Trades

1. Trades: Reality Sports Online facilitates trades for players, and trades for draft picks up to two (2) years in advance. For example, teams will have the ability to trade a current player for a draft pick in a future year's Rookie Draft. Any teams involved in trades are responsible for the remaining value of the contracts of the players or picks they acquire, and are absolved of responsibility for the remaining value of the contracts of the players or picks they trade.

2. You must be paid for Half (\$80) of any season you are trading Future Rookie Picks.

***** If you receive a Trade Proposal...**

You are asked to respond to trade offers within 3 days.

3. Trades are processed immediately unless a player involved in trade has played. The trade would then process Tuesday morning.

***The only exception is if I conclude there is pure and concise collusion. If collusion is affirmed in my mind, the owners will be asked to leave our league with no refunds of dues. If it is suspected, the owners will be put on probation and any slight questionable action by either owner will result in expulsion from league with no refund of League dues.

Section 8 - SECond and 16 Free Agent Auction

1. The auction will begin in June.
2. The nomination time limit is 60 minutes.
3. The Bid Time Limit is 3 Hours (The 3-hour clock resets with each bid) with a Manual Sleep Pause of 11pm - 8am Eastern (approximately).
4. You must have a full 53 man roster when the FA Draft is complete.

Section 9 - Annual Rookie Draft and Free Agent Draft

- 1 - The Rookie Draft will be held in May each year.
- 2 - The Rookie Draft will be 4 Rounds and will be a straight draft 1-16, 1-16, etc.
- 3 - Rookie contracts are 3 years with an option to extend and the values are slotted similar to actual NFL rookie contracts.
- 4 - The Rookie Draft order is set by RSO using actual NFL Draft Order criteria.
- 5 - The Draft timer will be set at 4 Hours with an approximate Manual Sleep Pause of 11pm - 8am Eastern.

Section 10- Addition and Removal of Owners

- 1 - Teams with a vacancy of ownership mid-season will have lineups set by commissioner to maintain competitive atmosphere. Lineups will be set according to RSO projected points.
- 2 - Vacant teams are ineligible for postseason play
- 3 - Vacant teams at the end of the season will be filled before the annual rookie draft by an interested and capable party.
- 4 - Inactive Owners run the risk of being removed from the league with no refund of dues or not being invited back the following year with no refund of dues. Inactivity includes ignoring trade proposals and letting them expire, not submitting legitimate lineups, not managing roster with IR moves and Waivers to fill empty roster spots, not logging into league website, etc.

Section 11- Contract Limits and Info

- 1 - Each Free Agency Auction, you will be allowed a max of 3-Four Year Contracts, 6-Three Year Contracts, 6-Two Year Contracts, and unlimited One Year Contracts.

2 - Each team will be allowed 4 Contract Extensions per season. Extensions can be done Weeks 5-14 of players on the last year of their contract.

3 - Each team will be allowed One Franchise Tag per season.

***Franchise Tag: Each team has the ability to use one franchise tag each off-season on a player from its own team whose contract has expired. The exclusive franchise tag is calculated the same way the exclusive franchise tag is calculated in real life, the greater of (a) the average of the 5 highest paid players at a given position, which is unique to each league, or (b) 120% of the player's previous year salary. For the player's third consecutive tag, the calculation changes to the greater of (a) the highest calculated tag value at any position or (b) 144% of the player's previous year salary. Players can be franchised in three consecutive seasons, but may not be franchised a fourth consecutive season.

4 - The Team Salary Cap is set by RSO (based off NFL Salary Cap) each year.

5 - Retired players, when they announce, can be released by Commissioner from current squad with no penalty or dead cap. Retired player can also be held on roster if owner chooses to do so. If said retired player then decides to return, if released, he would become a free agent and available in free agency or auction depending on timing of year.

Section 12 - Injured Reserve

1 - Each team has 7 Injured Reserved spots available to them. A Player is eligible for Injured Reserve ONLY if that player is placed on the Official NFL Injured Reserve.

2 - You can activate just 4 Players from your Injured Reserve after a 4 week stay on IR. All other IR Players will be left on IR for the remainder of the season.

Section 13 - League Scoring

***Ties- SECond and 16 will not have any Ties in our games.

Ties will be broken as follows...In case of a tie...

1st Tiebreaker - Total Reserve Points

2nd Tiebreaker - Highest Reserve Player

3rd Tiebreaker - Total TDs Scored

Link to SECond and 16 Scoring...

[League Rules \(realitysportsonline.com\)](http://realitysportsonline.com)