

# 3D SCANNING CONCEPTS

[Scanning Point Cloud](#)

[Video - Scanning Point Cloud](#)

[Distance](#)

[Triangulation](#)

[Complete Guide To 3D Scanner](#)

## PROCESS / SOFTWARE

[opacity-fluid scanning](#)

[photogrammetry](#)

[remake](#)

[PhotoScan](#)

[OpenKinect](#)

[ReconstructMe](#)

[Skanect](#)

[DavidScanner](#)

## Roland MDX20

- How to scann with Roland MDX-20:
  - <https://youtu.be/gPsQUgNgP60>
- Tutorial:
  - [http://fabacademy.org/archives/content/tutorials/General\\_Machine\\_Tutorials/Milling/Model\\_aPlayer4\\_tutorial\\_v2.html](http://fabacademy.org/archives/content/tutorials/General_Machine_Tutorials/Milling/Model_aPlayer4_tutorial_v2.html)

## Kinect

<http://shiffman.net/p5/kinect/>

<http://openni.ru/files/simpleopenni/index.html>

<http://skanect.occipital.com/>