"Heave Ho!" The explorers chant as they push off toward shore, somewhat weary from all the other failed expeditions. Tide rows hard on the way to shore keeping up with the youngest of lads despite his older age, his blueish skin glistening with a mixture of sweat and it's usual moisture. This was the life on the ship, the only life he really knew. As a young man he had wandered away from his single mother to test his swimming prowess. Being the son of a genie with an affinity for water, most currents for him wasn't an issue. However the current on this particular day was not most currents. He was fortunate enough to be found floating amongst some debris by Captain Hicks.

Captain Hicks was an old captain who had just started out with his family on a new mission. Armed with a crew of 30 men, he set sail to find the Fountain of Youth. It was following one of his first leads that led him to the small island where he found Tide. Being the same age as his son the Captain took a particular interest in rescuing the young genasi. In honor of this saving, Tide told his mother that he wished to continue on with the Captain and repay the debt by working aboard the ship. His mother reluctantly let him go knowing this time was coming sooner or later anyway.

That was something like 20 years ago though. Since then Captain Hicks and about half of the original crew had passed. They had picked up a few along the way and rounded out at about 22 men and women. The new captain was none other than the son of Captain Hicks, so he was also referred to as Captain Hicks. The mission continued as now the new captain wished to find the Fountain of Youth for his sake and finish what his father started. By now Tide had repaid his debt but he stayed on due to loyalty and friendship with the new Captain.

Suddenly Tide was shook out of his daydream by the small dingy scraping along shore. "This is it men! I'm sure of it" called out the captain. They quickly began their hike into the island jungle with Tide leading the way. After about half a day's travel they reached a cave entrance. At the top there were words carved into the stone "Abandon All Hope Ye Who Enter Here". The faint sound of running water could be heard inside. Unable to contain their excitement the captain and crew ran inside with Tide left there still reading the words and looking for signs of danger. It was then that he heard it, screams from inside as if 20 men were being tortured at once. Tide ran in only to see a Giant Cave Spider slaying the last of the crew. Tide remained hidden and to his surprise the spider changed into a more human form.

"What have you done?" he called out "How could you do such a t'ing wit'out a care in da world?" The stranger looked back at him. "They attacked me after I told them they could not partake in the powers of the fountain. They brought it upon themselves"

Tide and the stranger, who was then revealed as Asim Elmer, talked for hours. Tide mostly angry at the loss of his friend and crewmates and Asim calmly explaining that he is the protector of the Fountain of Youth and he alone judges who can and cannot use it. This job was passed down to him from another and now he is seeking to pass this mantle on to a worthy suitor. For the next five years Tide studied under Asim learning the power of the druidic ways

and how to harness the power that lay dormant in him from his genie lineage. Then he was given one task to complete his training. To go out into the world and learn as much as he could about others and their ways. This was to teach him how to be a good judge of character so he could judge those who try to access the Fountain of Youth. Throughout his travels he made sure to keep the fountain a secret, telling no one.

Tetroas

Traveling with a merchant group (Amenreld Company)

Captain Braddard

Antifell Cay (Tide's Home)