

Name: _____

Backwards Design Curriculum Planning¹
(for a project, unit or an entire year!)

Curriculum Unit: _____

1. Identify an enduring understanding goal. (What do I hope students will remember 10 years from now?)

2. Identify essential questions.

3. How will I know the students have achieved this understanding?

4. What assessments will I use to assess enduring understanding?

5. What activities lead to these outcomes? (You can also identify potential Collaborators or community connections for this project or unit.)

¹ This Backwards Design Template was adapted from Wiggins and McTighe, *Understanding By Design*

Project Process Activities

Activity	Description	Connection to EU	Time it Takes
Preview activity "Hook"			
Activity 1			
Activity 2			
Activity 3			
Checkpoints			

*Add Rows, columns, or edit as needed.

OR Project Calendar

Monday	Tuesday	Wednesday	Thursday	Friday

*Add Rows, columns, or edit as needed.

6. Design a Final Project/Product/Presentation.

7. How will the final product be showcased and celebrated?

8. What Common Core Standards will be Utilized in this Project.

Adapted from a 2008 workshop I attended with Denise Pope on "Understanding by Design"

Optional Project Planning Checklist

Is the final product aligned with EU goals? _____

Does it provoke deep understanding of EQ? _____

Does it require active learning/ participation? _____

Is it aligned with state standards? _____

Have I identified what students need to know/be able to
do in order to complete this final product? _____