

The Scarecrow's Quest for a Brain

Name: _____ Date: _____

1. Once upon a time, in a magical land called Oz, there lived a kind and brave Scarecrow. He was made of straw and dressed in old clothes, and although he was very friendly, he had one problem. The Scarecrow believed that he didn't have a brain, so he couldn't think as well as the others.

2. One day, while standing on the Yellow Brick Road, he met Dorothy. Dorothy was a girl who had come to Oz with her dog, Toto. She told the Scarecrow that the Wizard of Oz could give him a brain, but he would have to go on a journey to find the Wizard's castle. The Scarecrow decided to join Dorothy on her adventure, hoping the Wizard could help him.

3. Along the way, the Scarecrow met the Tinman and the Cowardly Lion. They all became good friends, and together they traveled through forests, over hills, and across fields. The Scarecrow began to wonder if he really needed a brain, because he was good at helping his friends and thinking of clever ideas, even if he didn't always realize it.

4. One day, while they were walking, the group came across a challenge. A group of mischievous flying monkeys had set up an obstacle course on the Yellow Brick Road. The obstacle course had all sorts of fun challenges, like jumping through hoops, racing to the finish line, and even playing games to test their brains!

5. The Scarecrow and his friends were excited to play. The first challenge was a game called "Brain Power Challenge," inspired by a game they played when they were younger, Hungry Hungry Hippos! Instead of using hippos, the friends had to race on scooters to collect balls from the ball pit, which represented brainpower. Whoever gathered the most balls would be the winner!

6. The Scarecrow was ready to prove that he had a brain, even without the Wizard's help. He raced across the floor on his scooter, scooping up balls and thinking of clever ways to outsmart the others. Even though he wasn't the fastest, he had a strategy and worked with his friends, showing that he had more brain power than he had ever realized.

7. When the game ended, the flying monkeys declared the Scarecrow the winner. He had collected the most balls by using his quick thinking and teamwork. The Scarecrow smiled and realized something important: he didn't need a magical brain from the Wizard. He had always had the brainpower he needed inside him.

8. Dorothy and the others cheered for the Scarecrow. "You don't need to see the Wizard," Dorothy said. "You've already shown that you have a great brain!"

9. From that day on, the Scarecrow never doubted himself again. He had learned that sometimes, the power of the brain isn't about knowing everything, but about being brave enough to try, think creatively, and work with others. And with his new-found confidence, the Scarecrow knew he could do anything!

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Use the text to answer the multiple-choice questions for the story. Make sure to use the process of elimination and go back to the text and highlight evidence.

1. What was the Scarecrow's main problem?
 - a) He was too tall.
 - b) He didn't think he had a brain.
 - c) He couldn't speak.
 - d) He was afraid of the dark.
 - a) By being the fastest
 - b) By using clever thinking and teamwork
 - c) By getting the most points
 - d) By using magic
2. Who helped the Scarecrow on his journey?
 - a) The Tinman and the Cowardly Lion
 - b) The Wizard of Oz
 - c) Toto
 - d) The flying monkeys
3. What was the first challenge the Scarecrow faced on the Yellow Brick Road?
 - a) A race through a forest
 - b) A puzzle
 - c) An obstacle course set by the flying monkeys
 - d) A test of bravery
4. What game did the Scarecrow play in the challenge?
 - a) Jump Rope
 - b) Hungry Hungry Hippos
 - c) Hide and Seek
 - d) Brain Power Challenge
5. What did the balls in the game represent?
 - a) Magic powers
 - b) Brainpower
 - c) Courage
 - d) Friendship
6. How did the Scarecrow win the game?
 - a) He didn't need a brain from the Wizard.
 - b) He needed a new outfit.
 - c) He needed to be faster to win.
 - d) He should stay in the forest.
7. What lesson did the Scarecrow learn by the end of the story?
 - a) He didn't need a brain from the Wizard.
 - b) He needed a new outfit.
 - c) He needed to be faster to win.
 - d) He should stay in the forest.
8. Why did Dorothy tell the Scarecrow he didn't need the Wizard?
 - a) Because the Scarecrow had already shown that he had a brain.
 - b) Because she found another wizard.
 - c) Because she didn't like the Wizard.
 - d) Because the game was too easy.
9. What did the Scarecrow use to collect the balls in the game?
 - a) A basket
 - b) A net
 - c) A scooter
 - d) A magic wand
10. What did the flying monkeys do after the game?
 - a) They gave the Scarecrow a prize.
 - b) They declared the Scarecrow the winner.
 - c) They flew away.
 - d) They joined the game.

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What is Intelligence?

1. Intelligence is the ability to learn, understand, and use knowledge in different situations. People who are intelligent can think carefully, solve problems, and make good decisions. But intelligence is not just about knowing facts or answering questions quickly. It's also about how we use our brains to think, create, and work with others.

2. There are many ways to show intelligence. Some people are good at math, others are great at reading, and some people are excellent at solving puzzles. There are also emotional and social types of intelligence, where people are good at understanding how others feel and working together to solve problems. Intelligence can grow and change throughout your life. The more you learn and practice, the smarter you can become!

Use the text to answer the multiple-choice questions for the story. Make sure to use the process of elimination and go back to the text and highlight evidence.

11. What is intelligence?

- a) The ability to memorize facts.
- b) The ability to learn, understand, and use knowledge.
- c) The ability to run fast.
- d) The ability to read quickly.

a) It doesn't change.

b) It gets better the more you practice and learn.

c) It can only improve by studying.

d) It stays the same throughout your life.

12. Which of the following is NOT a type of intelligence?

- a) Math skills
- b) Reading skills
- c) Social skills
- d) Magic skills

15. What is one way to grow your intelligence?

a) By sleeping a lot.

b) By practicing and learning new things.

c) By only doing things you already know.

d) By staying in one place.

13. What can people with high emotional intelligence do?

- a) Solve math problems quickly.
- b) Understand how others feel and work together.
- c) Read books fast.
- d) Memorize facts easily.

14. How can intelligence change?

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Answer Key:

Story Multiple-Choice Questions:

1. **What was the Scarecrow's main problem?**
Answer: b) He didn't think he had a brain.
2. **Who helped the Scarecrow on his journey?**
Answer: a) The Tinman and the Cowardly Lion
3. **What was the first challenge the Scarecrow faced on the Yellow Brick Road?**
Answer: c) An obstacle course set by the flying monkeys
4. **What game did the Scarecrow play in the challenge?**
Answer: b) Hungry Hungry Hippos
5. **What did the balls in the game represent?**
Answer: b) Brainpower
6. **How did the Scarecrow win the game?**
Answer: b) By using clever thinking and teamwork
7. **What lesson did the Scarecrow learn by the end of the story?**
Answer: a) He didn't need a brain from the Wizard.
8. **Why did Dorothy tell the Scarecrow he didn't need the Wizard?**
Answer: a) Because the Scarecrow had already shown that he had a brain.
9. **What did the Scarecrow use to collect the balls in the game?**
Answer: c) A scooter

10. **What did the flying monkeys do after the game?**

Answer: b) They declared the Scarecrow the winner.

Non-Fiction Multiple-Choice Questions:

1. **What is intelligence?**
Answer: b) The ability to learn, understand, and use knowledge.
2. **Which of the following is NOT a type of intelligence?**
Answer: d) Magic skills
3. **What can people with high emotional intelligence do?**
Answer: b) Understand how others feel and work together.
4. **How can intelligence change?**
Answer: b) It gets better the more you practice and learn.
5. **What is one way to grow your intelligence?**
Answer: b) By practicing and learning new things.