A Murder of Crows (Rank?)

Description: A serial killer on the loose? In the span of just a week, several individuals belonging to the Elven race of the neighboring Oriad island had been found dead in various public locations in Prunus. Yggdrasil is now organizing a dedicated group of investigators to look further into the matter before the news travels overseas. Any help is welcome.

Objective: Investigate the murder case, and arrest the culprit by any means possible.

Reward: ???

Golden Wings (Rank D)

Description: Reports of sightings of the legendary Phoenix, a rare breed of bird that is said to be truly immortal, had been coming constantly from near the Phasia Woods, a forest south of Prunus. Collectors, hunters, as well as academics are placing their interest in capturing at least one live specimens if possible.

Objective: Be the first to reach and capture one of these Phoenices.

Reward: 500 Korona

Narrow Margin (Rank D)

Description: The recently opened railway that connected the three islands of Melia, Oriad, and Halia, Arborea Line, was recently terrorized by a series of letters found on the trains, claiming that on a set date and time, a large accident will happen involving at least one of the trains. It is now less than few days before said date, and the guilds of Fraxinus are asked to investigate it to quell the worries of everyone.

Objective: Board the train and survive.

Reward: 400 Korona, ???

Hell Screen (Rank D)

Description: An aspiring artist is working on his new masterpiece, and is now asking for help to gather materials to make his work feel more alive. His requests might be a bit unusual, but what is one's life if it's compared to the arts?

Objective: Help the artist in creating his masterpiece (?)

Reward: "Hell Screen", 200 Korona.

Cherry Heart Exploration Request (Rank E~C)

Description: An underground labyrinth underneath Cherry Heart?! With this shocking discovery, Celica requested some guild members to go down there and explore it. Rating are tentative since Yggdrasil has not been informed with the existence of this labyrinth just yet.

Objective: Explore the underground complex and bring back anything interesting.

Reward: ???

Tourist Trap (Rank E)

Description: Due to the beautiful landscape surrounding it and its famous beach, The City of Adventure is a popular destination for travelers and rich people to spend time in. The town mayor decides to have the city's guilds to have a more active role in promoting this aspect of the city.

Objective: Help put up an impressive show for a certain group of tourists and guide them across the city.

Reward: 75 Korona, Discounts on shopping in the town.

Dld You See That Shadow? (Rank D)

Description: Local town has been terrorized by the alleged sighting of something large moving near the farmlands. Nobody had been hurt yet, but after large footprints has been found recently, the town will give reward to anyone that can bring the creature's head to them.

Objective: Kill the mysterious creature.

Reward: 125 Korona, Enchanted Pelt

The Eternal Steam Engine (Rank D)

Description: A traveling inventor has set up a large exhibition of his inventions near the City Hall, and now is looking for security guards before he reveals his most prized creation.

Objective: Safeguard the supposed magnum opus of the inventor through the exhibition night.

Reward: 75 Korona. Portable Power Generator

A Murder is Announced (Rank E?)

Description: A prank going too far? On the quest board of many fledgling guilds throughout the city of Prunus, one quest being listed is instead mentioning that a murder will happen in a manor on the outskirts of the city on a certain time and date. Serious or not, it surely has become the talk of the town as of late.

Objective: Visit the manor until the promised time. ???

Reward: ???

Flo's Request (Rank E)

Description: Flo offers to help her guild member's training, whether it's physical or magical. Not an official quest, but it's repeatable because she just want you to do your best and get better, really.

Objective: Survive.

Reward: Flo's Favor, upgrades (?)

Cherry Heart Restoration Project 2 (Rank E)

Description: Assist Celica in making the guild look less appalling. No slimes involved this time. Objective: Make Cherry Heart great again.

Reward: Celica's Favor, unlocking new facilities on the Cherry Heart Main Building depending on what you do.

Rank D Guild Examination Quest (Mandatory)

Description: After days of hard work, the guild is finally able to qualify to take the examination to raise the guild's rank, becoming a full fledged guild on track to make history. The examiners from Yggdrasil still keeps the details of the examination hidden, but it seems it will be about retrieving a treasure hidden deep inside of a mountain?

Objective: Bring the Dragon Jewel to the examiners.

Reward: Guild Rank Up (allowing the guild to take on harder quests for better rewards), 200 Korona, Secret Scroll

Master Chef: Prunus (Rank D)

Description: A competition is being held in Prunus. They are inviting all different kinds of teams to partake in a cook off. Participants must scour the city looking for ingredients and creating their dish, dealing with any opposition or obstacle that might stand in their way.

Objective: Win the Cook Off

Reward: 100 Korona

A Story Just for You (Rank D)

Description: A young girl is plagued by nightmares she can't wake up from and a dream mage was hired to help her. The mage requires willing participants to enter her dream using his experimental spell.

Objective: Enter the girl's dream and find the cause to the issue plaguing her.

Reward: 4 Guild Points, Dream Smoke, 100 Korona.

Dawn of the Dead (Rank D)

Description: An outbreak of the undead plagued a nearby town and threatened the daily life of the people there. It's getting worse and worse each passing day. The cause seem to be located on the local cemetery but nobody that entered that place ever returned since the outbreak started.

Objective: Help stop the undead and figure out what is causing their rising.

Reward: 5 Guild Points, Light-Medicine, 100 Korona

Scour the Woods (Rank D)

Description: A woman is looking for ingredients to help her create a new medicine. The forests are both confusing and treacherous for a single person to walk alone through, and as such they are in need of assistance from strapping young guild members.

Objective: Collect ingredients for a apothecary's new potion recipe.

The Last Wyvern Hunt (Rank D)

Description: On the brink of financial ruin, a group of Wyvern Hunters enlists local guild help in taking down the prey that will save their careers. Against such a brutal creature, a reckless approach is not advised, even in the midst of fast track aerial combat.

Objective: Successfully hunt the target

Reward: 5 Guild Points, 100 Korona, a share of profit and material from the wyvern.

Mysterious Potion X (Rank E)

Description: A slightly kooky alchemist decided to create his masterpiece, but it would require some very specific materials – materials he could not grab by himself. Of course, this means Cherry Heart had to help him.

Objective: Follow the alchemist's instruction and gather the mentioned materials.

Reward: Mysterious Potion X, 2 Guild Points, 25 Korona

Cargo Escort (Rank E)

Description: A desperate merchant need protection for his cargo, as he's really worried about the lurking bandits. Help him ease his worries and get his cargo to his destination. Better not peek inside...

Objective: Get to the destination with the cargo intact.

Reward: 2 Guild Points, 50 Korona, ???

Night at the Library (Rank E)

Description: The local library has been subject to several cases of burglary recently. Watch over the library for a night, and catch the thief if possible.

Objective: Make sure nothing gets stolen, capture the thief.

Reward: 2 Guild Points, 20 Korona

Punish Steve (Rank E)

Description: Bill is mad at Steve for stealing his cookies. Beat up Steve for righteous vengeance.

Objective: Beat up Steve

Reward: 1 Guild Points, 10 Korona

Unseasonal Blooming (Rank D)

The blue lotus that was a popular sight on Lake Nymphaea suddenly had grown out of control out of its season, covering the lake's surface at unprecedented rate. Manual methods to stop and reduce their growth had failed, so the locals had to rely on magic guilds to investigate the cause before the holiday season ended.

Objective: Find the cause of the unseasonal blooming.

Reward: 4 Guild Points, 30 Korona, ???