

DO NOT MAKE CHANGES TO THIS
ORIGINAL DOC.

DO **NOT** EDIT IT. DO **NOT** MESS WITH COMMENTS. DO **NOT** ANNOY OR
POKE IT. I DO **NOT** CARE ABOUT TYPOS. **RESIST** YOUR NERD SNIPING
IMPULSES. DOING ANY OF THESE THINGS MAKES IT LESS USABLE FOR
OTHERS. **DON'T BE THAT PERSON.**



DUNGEON NAME

By
AUTHOR NAME

PLEASE READ THESE NOTES ON HOW TO USE THIS FORM

LEVEL:	#	LEVEL NAME:	Level Name Here				
ROOM MAP:		KEY #	#	ROOM NAME:			
PLEASE READ THESE NOTES ON HOW TO USE THIS FORM		Room name here.					
		LIGHT:	Dark	Dim	Illuminated	Outdoor	Special
		FEATURES:	Monster	Treasure	Trap	Special	
		DESCRIPTION:					
		Write a description here.					
INHABITANT STAT BLOCKS:							
NAME:		♣ Feature 1:					
		♣ Feature 2:					
		♣ Feature 3:					
NAME:		TREASURE DESCRIPTIONS:					
					Value:		
					Value:		
					Value:		

DUNGEON NAME

By
AUTHOR NAME

LEVEL:		LEVEL NAME:					
ROOM MAP:		KEY #		ROOM NAME:			
		LIGHT:	Dark	Dim	Illuminated	Outdoor	Special
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		DESCRIPTION:					
INHABITANT STAT BLOCKS:							
NAME:		♣ Feature 1:					
		♣ Feature 2:					
		♣ Feature 3:					
NAME:		TREASURE DESCRIPTIONS:					
						Value:	
						Value:	
						Value:	

DUNGEON NAME

By
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ROOM MAP:		KEY #		ROOM NAME:			
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		FEATURES:		Monster	Treasure	Trap	Special
		DESCRIPTION:					
INHABITANT STAT BLOCKS							
NAME:		♣ Feature 1:					
		♣ Feature 2:					
		♣ Feature 3:					
NAME:		TREASURE DESCRIPTIONS:					
					Value:		
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By
AUTHOR NAME

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ROOM MAP:	KEY #		ROOM NAME:			
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	FEATURES:	Monster	Treasure	Trap	Special	
	DESCRIPTION:					
INHABITANT STAT BLOCKS						
NAME:		♣ Feature 1:				
		♣ Feature 2:				
		♣ Feature 3:				
NAME:		TREASURE DESCRIPTIONS:				
					Value:	
					Value:	
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		♣ Feature 2:				
		♣ Feature 3:				
NAME:		TREASURE DESCRIPTIONS:				
					Value:	
					Value:	
					Value:	

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	FEATURES:	Monster	Treasure	Trap	Special	
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NAME:		♣ Feature 1:				
		♣ Feature 2:				
		♣ Feature 3:				
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					Value:	
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		♣ Feature 2:						
		♣ Feature 3:						
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							Value:	
							Value:	
							Value:	

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						Value:	
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						Value:	
						Value:	
						Value:	

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		LIGHT:	Dark	Dim	Illuminated	Outdoor	Special
		FEATURES:	Monster	Treasure	Trap	Special	
		DESCRIPTION:					
INHABITANT STAT BLOCKS:							
NAME:		♣ Feature 1:					
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		DESCRIPTION:						
INHABITANT STAT BLOCKS								
NAME:		♣ Feature 1:						
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		♣ Feature 3:						
NAME:		TREASURE DESCRIPTIONS:						
							Value:	
							Value:	
							Value:	

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	DESCRIPTION:						
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NAME:	TREASURE DESCRIPTIONS:						
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						Value:	
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		DESCRIPTION:					
INHABITANT STAT BLOCKS							
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		♣ Feature 2:					
		♣ Feature 3:					
NAME:		TREASURE DESCRIPTIONS:					
						Value:	
						Value:	
						Value:	

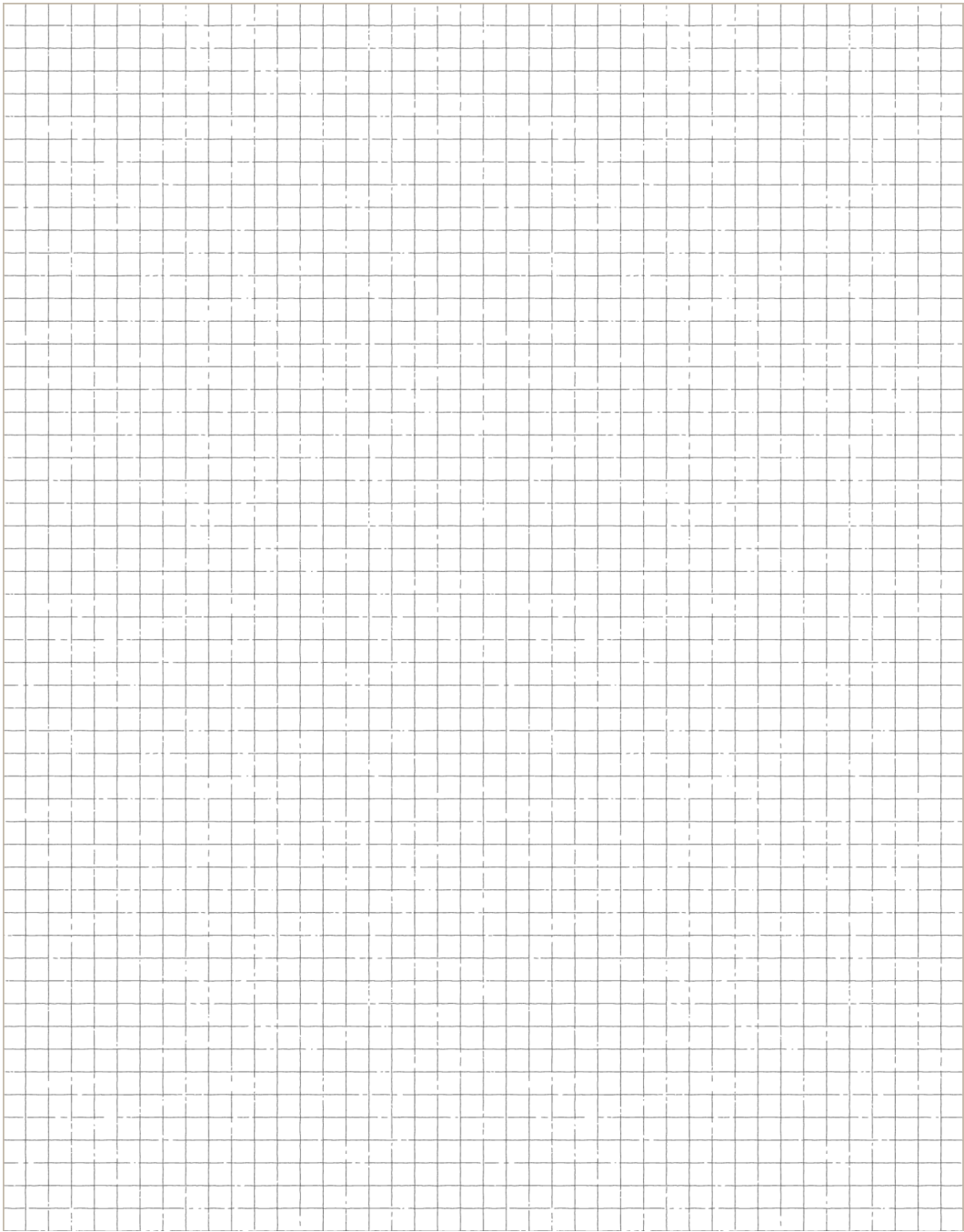
DUNGEON NAME

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AUTHOR NAME

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INHABITANT STAT BLOCKS						
NAME:		♣ Feature 1:				
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		♣ Feature 3:				
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					Value:	
					Value:	
					Value:	

SPECIAL PAGES TYPE 1: LEVEL MAP AND NOTES

LEVEL NAME:



SPECIAL PAGES TYPE 1: LEVEL MAP AND NOTES

LEVEL NAME:

Level Description:

NO.	Name:	Inhabitants:	Trap/Puzzle/Secrets:	Treasures:
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				
11				
12				
13				
14				
15				

SPECIAL PAGES TYPE 1: LEVEL MAP AND NOTES				
LEVEL NAME:				
NO.	Name:	Inhabitants	Trap/Puzzle/Secrets	Treasures
16				
17				
18				
19				
20				
21				
22				
23				
24				
25				
26				
27				
28				
29				
30				
31				

DUNGEON NAME

By
AUTHOR NAME

RANDOM ENCOUNTER TABLE		Level:
1D8	Encounter Description	Statistics
1		
2		
3		
4		
5		
6		
7		
8		

OMEN TABLE		Level:
1D8	Sign or Omen of Random Encounter No. 1	Sign or Omen of Random Encounter No. 2
1		
2		
3		
4		
5		
6		
7		
8		

SPECIAL PAGE TYPE 2: PUZZLE ROOM					
LEVEL:		LEVEL NAME:			
ROOM MAP:		KEY #		ROOM NAME:	
	LIGHT:		Dark	Dim	Illuminated
			Outdoor	Special	
	FEATURES:		Monster	Treasure	Trap
			Special		
	DESCRIPTION:				
PUZZLE DESCRIPTION:					
	♣ Feature 1 (Puzzle):				
	♣ Feature 2:				
	Alternate Puzzle Solutions:				
Failure Result:					
	TREASURE DESCRIPTION:				
	Value:				

DUNGEON NAME

By
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SPECIAL PAGE TYPE 3: SET PIECE ENCOUNTER										
LEVEL:				LEVEL NAME:						
ROOM MAP:				KEY #		ROOM NAME:				
				LIGHT:		Dark	Dim	Illuminated	Outdoor	Special
				FEATURES:		Monster	Treasure	Trap	Special	
				DESCRIPTION:						
MONSTER STAT BLOCK										
NAME:				♣ Feature 2 (MONSTER):						
				♣ Feature 3:						
Monster Behaviors/Personality:				MONSTER'S HOARD TREASURE DESCRIPTIONS:						
									Value:	
									Value:	
									Value:	
Wants:									Value:	
Fears:									Value:	

SPECIAL PAGE TYPE 4: FACTION LAIR										
LEVEL:				LEVEL NAME:						
ROOM MAP:				KEY #		ROOM NAME:				
				LIGHT:		Dark	Dim	Illuminated	Outdoor	Special
				FEATURES:		Monster	Treasure	Trap	Special	
				DESCRIPTION:						
FACTION BASICS:										
Name:				♣ Faction Description:						
Leader:										
Territory:										
Desires:										
Allies:				♣ Lair Defenses:						
				TREASURE DESCRIPTIONS:						
Enemies:								Value:		
								Value:		
								Value:		

DUNGEON NAME

By
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FACTION ORDER OF BATTLE				
FACTION:		LEVEL:		
Unit Name/Role	No.	Description	Loc.	Statistics
Leader				
TACTICS			SCHEMES/OFFERS	
Initial:				
In Contact:				
Defeat/Defense:				
Victory/Offense:				

DUNGEON NAME

By
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MAGIC ITEMS			
NAME:		NAME:	
LOCATION:		LOCATION:	
DESCRIPTION:		DESCRIPTION:	
EFFECTS:		EFFECTS:	
NAME:		NAME:	
LOCATION:		LOCATION:	
DESCRIPTION:		DESCRIPTION:	
EFFECTS:		EFFECTS:	
NAME:		NAME:	
LOCATION:		LOCATION:	
DESCRIPTION:		DESCRIPTION:	
EFFECTS:		EFFECTS:	

DUNGEON NAME

By
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SPECIAL PAGES TYPE 6: DUNGEON INTRO

THEME:

DUNGEON ORIGIN/HISTORY:

NEAREST HAVEN:

ENTRANCES:

No.	Description	Exterior Loc.	To Level	To Key No.
1				
2				
3				
4				
5				
6				
7				
8				

DUNGEON NAME

By
AUTHOR NAME

HOOKS AND RUMORS			
HOOKS			
No.	Hook	Level/Key	Source
1			
2			
3			
4			
5			
6			
RUMORS			
No.	Rumor	Rumormonger	
1			
2			
3			
4			
5			
6			