

Fleetwood Youth Soccer Club

Fleetwood Friendlies

All teams must be registered through their respective state organization.

1. TEAM ELIGIBILITY:

Participation in the Fleetwood Friendlies is open to recreational/club teams U9 – U13 boys and girls for the upcoming Fall season.

2. PLAYER ELIGIBILITY:

Rosters are limited to teams consisting of 12 players U9 – U10, 16 players U11 – U12, 18 players U13. **No player may play for multiple teams during the course of the entire event.** The player MAY BE ROSTERED on more than one team but cannot PLAY for more than one team.

A player may only play on one team during the event. Teams are allowed a maximum of 3 (U9 – U10) and 4 (U11 – U13) guest players. For the purpose of this event, rostered secondary players **are not** considered guest players. **The only accepted player identification is a valid US Youth Soccer stamped team roster.** Any player who is unable to present acceptable identification when asked by an event Official will be declared **INELIGIBLE.** **Any player that is listed only on a Select, Premier or similar roster is not eligible for this event.**

Failure to meet any of these requirements will render a player ineligible to participate in the event. **Any team using an ineligible player will forfeit all present and future matches. If you have any questions, ask an event official.**

A copy of the US Youth Soccer stamped team roster must be submitted with registration AND available throughout the event. If a current Fall roster is not available, a previous Spring roster can be used. If there are new players on the team for the Fall season, they can be written onto the roster and proper ID provided at time of registration to confirm eligibility.

3. LAWS OF THE GAME:

All matches will be played in accordance with FIFA Laws of the Game.

4. SUBSTITUTIONS:

There will be unlimited substitutions with permission of the referee after a goal has been scored, at the beginning of the second half, at a goal kick by either team and at a throw-in by BOTH teams provided that the team with possession is substituting. All substitutes must enter the playing field from the half way line and should not enter the playing field until the player they are replacing has reached the touchline.

5. UNIFORMS:

- a. Where jersey colors are similar, the home team, as designated on the schedule, must change their jersey.
- b. All jerseys must be numbered.

6. TEAM FIELD POSITION: (This rule will be strictly enforced. Teams not abiding by this rule will be disqualified).

Both teams must sit on the same side of the field. All spectators must take a position on the opposite side of the field. Failure to provide an official room to see the touchline may lead to a caution given to the coach. Each team is limited to three (3) coaches for U9/U13. Coaches must be listed on the official team roster.

7. PLAYER, COACH, AND SPECTATOR BEHAVIOR

All players, coaches and spectators are expected to conduct themselves in a manner consistent with the spirit, as well as the letter of the Laws of the Game. Referees have been instructed to run the matches according to this spirit and will act accordingly. **DISSENT FROM PLAYERS, COACHES, OR SPECTATORS WILL NOT BE TOLERATED, CAUTIONS AND/OR DISMISSALS WILL RESULT.** Players are encouraged to play all matches with intensity and desire. However, **UNNECESSARY PHYSICAL PLAY, PARTICULARLY WHICH WITH THE INTENT TO INJURE WILL NOT BE TOLERATED, CAUTIONS AND/OR DISMISSALS WILL RESULT FROM SUCH ACTIONS.** Coaches are responsible for the actions of the team's players and spectators as well as their own actions. Referees have the authority to warn and ultimately send off, any coach whose fans behave in an abusive or disruptive manner. If a player receives two yellow cards in one game or a red card, the player is ejected from that game and must sit out the following game. No substitution is permitted for a player ejected from the field. Coaches or spectators **dismissed** from a match are banned from further event participation. Dismissed coaches or spectators within "sight" or "sound" of his/her teams match(s) may be grounds for his/her team(s) being disqualified from the event. Players **dismissed for fighting** may be banned from further event participation. Teams are responsible for adhering to this rule. Any team playing a dismissed player outside of this rule will be disqualified from the event and all matches played by the team will be ruled to have been a forfeit.

THE EVENT COMMITTEE RESERVES THE RIGHT TO TERMINATE THE PARTICIPATION OF A TEAM IN THE EVENT IF THE BEHAVIOR OF THE PLAYERS, COACHES, OR SPECTATORS CREATES THE ATMOSPHERE IN WHICH A MATCH OR MATCHES CANNOT BE COMPLETED WITHIN THE SPIRIT AND LETTER OF THE LAWS OF THE GAME.

8. DURATION OF PLAY

U9-U12 age divisions will play two (2) 20 minute halves, with a 5 minute half time. U13 age division will play two (2) 25 minute halves, with a 5 minute half time. There is no overtime/penalty kicks should a game end in a tie.

9. DIVISION RANKING CRITERIA:

This is meant to be a "friendly" event. There are no division rankings.

10. SCORE REPORTING:

There are no scores recorded for the match.

11. PROTESTS

NO PROTESTS will be entertained.

12. INCLEMENT WEATHER:

Regardless of weather conditions, players and coaches must be present at the event headquarters at the scheduled time, for updated information. The master schedule will be posted at the event headquarters. All paper copies of the schedule are only tentative schedules. **It is the manager's/coach's responsibility to check the master schedule for any changes.** If a game is not started within 10 minutes of the scheduled time due to situations within complete control of either team, it will not be played; a minimum of 5 (U9 – U10), 7 (U11 – U12) and 9 (U13) players must be prepared to play before a team will be allowed to start a match. The event Committee may reduce the length due to weather conditions before the start of a match; all such matches will be considered official. The event Committee may also reschedule (time and location) a match before it begins. Only referees or Field Marshall manager can suspend a match already started due to weather conditions. Any one single suspension of a match may last no longer than 30 minutes.

13. GENERAL

The event committee's interpretation of the foregoing rules and regulation shall be final and reserves the right to decide on all event matters. If not enough teams are realized within a specific age bracket, the event Committee shall notify the participants as soon as possible and the participants given the option to play up or to receive a full refund. Fleetwood Youth Soccer Club is not responsible for the behavior of players, coaches, and spectators off

the field, or damages resulting from such behavior. Coaches and players committing breaches of the law may be ejected from the event at the discretion of the event committee.

14. POOL PLAY / PLAYOFFS

There are no playoffs or pool play for this event. There are no awards given out. This event is to simply provide clubs an opportunity to play local competition as a “tune up” prior to the start of the RBJSL Fall season.

REFUND POLICY

Half the registration fee will be refunded if the event is canceled due to weather, Act of God or Force Majeure or other unforeseen circumstances beyond the event committee’s control, prior to start of the event, minus event expenses. Teams withdrawing after acceptance will not be refunded the entry fee. No money will be refunded once the event starts. Every reasonable effort will be made for refunds to be disbursed within 90 days of the originally scheduled event date.

PLEASE REMEMBER

AT THE END OF EACH GAME, RED CARDS MUST BE RETRIEVED FROM EVENT HEADQUARTERS. *COACHES ARE RESPONSIBLE FOR THE BEHAVIOR OF THEIR SPECTATORS.*