



Illinois District 13 Little League



Illinois District 13 Metro 2024 Rules Intermediate/Junior/Senior Division

1. All games will start at the specified time on the schedule. All games must start and end with 8 players on both teams. Teams that are unable to field a team of 8 players within 20 minutes of the scheduled game start time will forfeit the game unless the opposing manager has been notified two hours before the scheduled start time. Games canceled due to weather should be rescheduled within 48 hours by the league's division reps. Any team that fails to show up for a scheduled game shall lose by forfeit and the offending team's league may be charged for the umpire fees.
2. The home team manager is responsible for entering final score, home team pitch counts, and confirming the visiting team's pitch counts. The visiting manager is responsible for entering visiting team pitch counts and confirming the opposing team's pitch counts.
3. Team rosters, including the player's league age, must be entered on the league admin pro metro website prior to the team's first game. League age is important as it helps monitor pitch counts.
4. Number of innings - 7
5. Game time limits
 - a. **At the 2 hours marks the current inning being played will be the last. NO EXCEPTIONS!!!!**
 - b. Local city curfews may impact game times.
6. Mandatory Play – 6 defensive outs and 1 at bat. See Blue Book Regulation IV (i)
7. Pitch counts
 - a. Determined by age, not division. See Blue Book Regulation VI
 - b. **A pitcher may NOT pitch in 3 consecutive days**
 - c. Player age 15 is not eligible to pitch at the Junior level.
 - d. Players are eligible to pitch 2 games in one day - **NOTE: JUNIOR & SENIORS ONLY**
 - e.. Violation of pitch count rules results in an automatic, minimum one game suspension for the offending manager assessed on the next played game.
8. Batting
 - a. A continuous batting order will be used
 - b. All players present at the scheduled start time must be in the batting lineup.
 - c. A player arriving after the start of the game may be inserted in the last spot in the batting order. d. Batters must always keep one foot in the batter's box. See Rule 6.02 (c)
9. Bats - **2 5/8" max. - Must have USA Baseball or BBCOR marking on the bat!**

10. Base running

- a. There are no restrictions. Lead-offs and base stealing are allowed.
- b. **A Courtesy Runner for the catcher and/or pitcher may be permitted when there are 2 outs. The runner must be the player who made the last out**

11. Balks

- a. **Balks are called. Each pitcher will receive a balk warning (runners do not advance) for the first balk per game up to and including May 1st.** On the second occurrence in a game, the umpire shall call a balk and any base runners will advance. From May 2nd on, there will be no balk warning.
- b. **See rule 8.05 in the Blue book.**

12. Slaughter Rule - if either team has a lead of 15 or more runs after 4 innings (3 ½ if the home team is leading by 15 or more runs), the game will be considered complete. If either team has a lead of 10 or more runs after 5 innings (4 ½ if the home team is leading by 10 or more runs), the game will be considered complete. **If either team has a lead of 8 or more runs after 6 innings (5 ½ if the home team is leading by 8 or more runs), the game will be considered complete.**

13. Local (In House) Rules

- a. **No Local League (In House) rules will be allowed.**
- b. Only rules/guidelines established herein or the Little League Blue book shall be followed in Metro games to eliminate inconsistencies between leagues.

14. Pool Players

- a. Allowed in all three divisions
- b. A list of eligible pool players should be maintained by the league player agent or division rep and pool players assigned to games in a balanced manner.
- c. Pool players can play any position except pitcher. Use of a pool player as a pitcher is considered using an ineligible pitcher and will result in a one game suspension for the offending manager.
- d. Pool players **MUST** play at least 9 consecutive defensive outs
- e. A pool player may be from one division below, who are age appropriate and have been assessed capable.

15. Dual Roster Players

- a. An 11- or 12-year-old player on a Major Division team may be dual-rostered on an Intermediate team
- b. A 12- or 13-year-old player on an Intermediate Division team may be dual-rostered on a Junior team

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