

QUESTIONS

I'm not entirely sure what I want for my design. May I speak about it with you?

Yes! Part of my job in design is to help you figure out the theme and direction of your character.

Be prepared for me to ask a lot of questions regarding the character lore and backstory, but don't feel pressured to have everything on hand. If it takes you a bit to figure out and get back to me, that's no issue at all.

Do you take Vtuber model commissions?

Not at this moment, sorry!

What is the best way to request a design?

Honestly, the contact form can be fairly limiting, so I usually suggest putting all your relevant info, necessary details, references, and links into a google doc to be submitted with the form. It helps cut down on potential misunderstandings and will let me refer to what's most important at a glance!

I also really appreciate pinterest moodboards!

Do you take payment plans?

For projects over \$1000, I'm able to take two split payments. For amounts greater than \$1500, we can discuss!

Work will start after the last payment has been made, and prior payments are non-refundable even if you decide not to complete the plan.

Since you're Canadian, do you take CAD?

All prices are listed in USD, but I'm able to take CAD based on the exchange rate on the day of payment through e-transfer at any major Canadian bank. For this, payment plans are not available.

I'd like something for a reference sheet that's not currently open. Can we discuss?

Yes! For character designs that are meant to be a full sheet, I'm happy to discuss add-on pricing for full illustrations, expressions, weapons, items, etc. even if those design slots are closed on the main site. Feel free to ask!

What is the difference between sketch design and rendered design?

The major difference besides finish level is that sketch designs do not have intricate detailing. Ornaments, patterns, etc. are only roughed in with vague shapes, whereas they would be properly designed when rendered. It's also more difficult to tell material differences between sketched and rendered designs.

I usually recommend full render for designs that have heavy ornaments, such as baroque or gothic themes, and sketch for designs that rely more on shapes than detail (ex. active wear, some tech wear).

Do you do any graphic design?

For Vtubers I don't offer the full gamut but I do offer model reveal graphics and other small things that would compliment the character sheet. Existing/previous customers are free to ask at any time.

I'm unsure what I want in terms of assets. Do you have a solution?

Mainly in regards to character sheets, I do leave the option for previous clients to return for refinement and/or add-ons to their references. Back sketches, for example, can be rendered for an additional fee, or expressions can be added on etc.

Just bear in mind that for full sheet designs, the spacing is rather exact so oftentimes I would recommend a supplement or side sheet if there's any big additional props and expressions.



ABOUT

Hello! My name is **Sai** and I'm a **Chinese-Canadian artist** who likes to call herself a roleplayer first and an artist second. I hold a B.A. in psychology, as well as having private art training in LA and formal training at ACCD's concept design program.