



UniCS Hackathons Code of Conduct

UniCS Hackathons aim to provide the participants with a safe and supportive environment throughout the event. We expect all participants to follow the rules outlined in this document.

Section A: The following actions are regarded as a breach of the Code of Conduct:

- 1) The possession or consumption of alcoholic beverages.
- 2) The supply of illegal drugs or any substance that has a similar effect to illegal drugs.
- 3) Possessing, displaying and/or brandishing offensive weapons on event grounds.
- 4) Any action that could potentially cause a health and safety concern on the premises.
- 5) Any behaviour that damages the relationship or reputation of any party involved in organising the event with its local communities, as evidenced by complaints from residents, residents' groups, local representatives or the police.
- 6) Any behaviour that damages, or that has the potential to damage, the relationship or reputation of any party involved in organising the event with external organisations and groups.
- 7) Disruption of, or improper interference with, the academic, administrative, sporting, social or other activities that might potentially be taking place at the same time as the event and in its close proximity.
- 8) Abusive, disorderly, threatening, or offensive behaviour or language, and harassment or bullying of any kind.
- 9) Any interference with fire detectors, fire alarms or fire extinguishing equipment.
- 10) Damage to, defacement of, the property of any party involved in organising the event, whether caused intentionally or recklessly.
- 11) Breaches of any other codes, policies or regulations adopted by the University of Manchester, and the Students' Union.
- 12) Abusive language used about others, or abusive behaviour towards others, on the grounds of their age, disability, gender, gender identity, pregnancy, maternity, race, religion, belief, or sexual orientation.
- 13) Taking the property of people, the hackathon, or any third-party related to the event without explicit permission.
- 14) The possession or use of illegal drugs or any substance that has a similar effect to illegal drugs.

- 15) Other behaviour that constitutes a potential criminal offence of relevance to the event or to the perpetrator's standing as its participant.
- 16) Physical violence towards others, or the threat of physical violence.
- 17) Behaviour that compromises the reputation of the event.
- 18) Making unwanted remarks of sexual nature.
- 19) Engaging in a sexual act involving the staff or other participants without their consent.
- 20) Using sexual, obscene, or NSFW material in hacks or during the event.
- 21) Attempting to force or coerce others, with or without their knowledge, to consume alcohol, illegal substances or any other substance that has a similar effect to illegal substances.
- 22) Engaging in any form of hacking or unauthorised access to systems.

Section B: In addition, the following rules apply concerning project submission:

- 1) You must disclose any use of AI tools or models in your projects.
 - a) AI models should not be used to generate content that infringes on intellectual property rights or violates applicable laws.
 - b) AI-generated content must be clearly labelled as such.
- 2) You must produce original work and not copy or plagiarise code, designs, or other materials from external sources without proper attribution.
 - a) Submitting ANY work that has been completed before the hackathon is prohibited.
 - b) Soliciting or receiving inappropriate assistance from individuals outside the hackathon team is considered cheating.
- 3) You must respect the intellectual property rights of others, including copyrights, trademarks, and patents.
 - a) Use of open-source software or libraries must comply with their respective licences.
- 4) Projects must not promote or engage in illegal activities, violence, hate speech, or discrimination.
- 5) You must not attempt to sabotage or interfere with the work of other teams.

If you feel uncomfortable or think there may be a potential violation of the Code of Conduct, please report it immediately to hackathons@unicsmcr.com, call University of Manchester security on 0161 306 9966, or contact the member of staff on site.

UniCS reserves the right to revise, make exceptions to, or otherwise amend these policies in whole or in part. If you have any questions regarding these policies, please contact UniCS by email at hackathons@unicsmcr.com.

UniCS reserves the right to deny future applications, refuse to honour projects, and withhold participation from individuals or teams who violate this Code of Conduct.

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