



☆ Spread some Love ☆
[Mini-Event/Town Event]



Some people say that there is a fifth season besides spring, summer, fall, winter - and Heartbloom Season. Heartbloom is usually observed between February and March and celebrates love in every form, from romantic to friendship to family bonds. It's a time for everyone to openly show their love and appreciation for the people in their lives. Traditions vary from region to region; everyone has their very own way to show their friends and loved ones how grateful they are to have them in their lives.

To make the most of this beautiful season, Starhaven's leading researcher team has put together a bunch of fun activities - they view the season of love as another great opportunity to strengthen the community bond!



✧ Prompts ✧

[Mystic Messenger]

Do you want to tell someone that they're neat, but you are a bit too shy to do it face-to-face? Or maybe you just want to be a bit mysterious?

Use the [<Mystic Messenger>](#) service by the leading researcher team to send out a secret message :)

>All messages will sent out after the event ends<

Minimum requirement: None

Additional Bonus: None

Notes: None



[You are pretty neat!]

Write a love letter/letter of appreciation to someone you care about; romantic, platonic, familial love - it all counts. Let the people you care about know that you think of them!

Minimum requirement: 500 words p.p.

Additional Bonus: 30 GP

Notes: can be claimed up to 3 times



[Sing your Heart out]

Screaming has proven to be good for stress relief, but screaming is kind of barbaric, is it not? Have you tried singing instead?

The researcher team kindly provides the residents with an old and rusty record player.

Get together with some friends and sing your heart out to hit songs such as "Mindful shout", "My heart will stop", "Nothing" - and many more!

Minimum requirement: clean sketch **or** 500 words p.p.

Additional Bonus: 30 GP

Notes: can be claimed up to 3 times



[Heartbloom Trials]

In some regions of Mythria, couples and friends undergo certain trials during Heartbloom to test and strengthen their bonds. The researcher team set up a similar activity in Starhaven. Grab a friend and have some fun with them!

You need to go through 3 rounds in order to pass the Heartbloom Trials.
Use a different command for each round in the [#event-bot-spam](#) channel to see what kind of trial you and your RP partner get!

Round 1: Use the command “!heartbloom1”

Round 2: Use the command “!heartbloom2”

Round 3: Use the command “!heartbloom3”

Minimum requirement: clean sketch **or** 500 words p.p.

Additional Bonus: 40 GP

Notes: Can be claimed once per partner



✧ Games ✧

[Caelestis' Archery Range]

The researchers set up a little archery range with heart-shaped targets - participate in a heart-piercing game. Earn enough points to win cute, themed prizes or even the chance to send a special, arrow-delivered message to someone in town.

How to play: Use “!r 1d20 + (your Dex stat)” to shoot an arrow at one of the targets.
This game has four rounds , hitting targets will get harder the further you progress.

Round 1: A roll of at least 8 hits a target - on a hit, you win 1 point.

Round 2: A roll of at least 11 hits a target - on a hit, you win 2 points.

Round 3: A roll of at least 15 hits a target - on a hit, you win 3 points.

Round 4: A roll of at least 20 hits a target - on a hit, you win 4 points.

The archery game is mostly just for funsies and playing it on its own doesn't earn you any GP or EXP. However, if you want to, you can use it as a prompt to RP or draw. In that case, the minimum requirement, additional bonus and notes stated below apply.

Points don't have to be used after one game, you can save them up if you'd like.

>[You can see what prizes you can claim here](#)<

Minimum requirement: clean sketch **or** 500 words p.p.

Additional Bonus: 20 GP

Notes: can be claimed up to 3 times



[Erdar's Pot Hitting]

The researchers set up a little pot hitting game with heart-shaped targets - break some hearts, literally. Earn enough points to win cute, themed prizes or even the chance to send a special, arrow-delivered message to someone in town.

How to play: Use "!r Id20 + (your Str stat)" to try and smash one of the targets.

This game has four rounds , hitting targets will get harder the further you progress.

Round 1: A roll of at least 8 smashes a target - on a hit, you win 1 point.

Round 2: A roll of at least 11 smashes a target - on a hit, you win 2 points.

Round 3: A roll of at least 15 smashes a target - on a hit, you win 3 points.

Round 4: A roll of at least 20 smashes a target - on a hit, you win 4 points.

The pot hitting game is mostly just for funsies and playing it on its own doesn't earn you any GP or EXP. However, if you want to, you can use it as a prompt to RP or draw. In that case, the minimum requirement, additional bonus and notes stated below apply.

Points don't have to be used after one game, you can save them up if you'd like.

>[You can see what prizes you can claim here](#)<

Minimum requirement: clean sketch **or** 500 words p.p.

Additional Bonus: 20 GP

Notes: can be claimed up to 3 times

