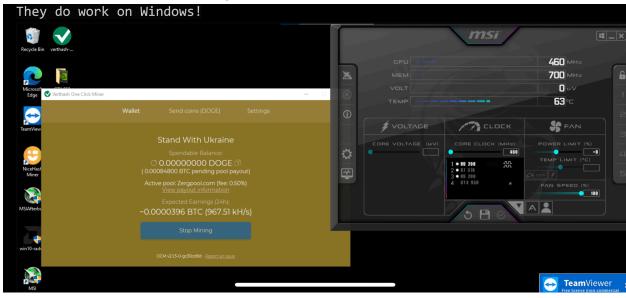
1. Here is a pic of all GPUs working on windows



2. Here is a pic of one of the R9s working on hive

■■ 5G ••• 8:56 山 Hive OS 💗 📺 · QSilver 💠 · Old AMD ... 💠 👪 🚨 **R7** flight sheet lolminer v.1.54 A 8 EQUIHASH 144/5 BTC Nicehash BTC custom pool 11.40 Sol 56° **72**% 11.40 **BOOTED** 23 minutes ago MINER UPTIME 19m 53s ↑ 5.4.0-hiveos A OpenCL 20.40 R9 270 × 1 Rig config changed 20m 2s X > miner log 10h 26m X Rig config changed 10h 26m ★ Rig config changed 10h 27m X > miner log 10h 31m X > miner log 10h 31m X > miner log 10h 33m X Rig config changed 10h 33m X > miner log 10h 37m X 氚 > miner log 10h 39m ★ ... 1 more messages Overview Flight Sheet Overclocking Tuning Sta 3. Here are pics of where I'm stuck now: (Tried verthash, but it didn't work

```
8 syslog
          Generating a verthash data file: /hive/miners/verthashminer/0.7.2/verthash.
           This may take a while...
          Verthash data file has been generated!
54] INFO
          Found 4 OpenCL devices.
10] INFO
11] WARN Failed to initialize CUDA. error code: 100
           CUDA devices will be unavailable.
11] WARN
           Verthash data file has been loaded succesfully!
:11] INFO
           Verthash data file has been verified succesfully!
:17] INFO
           Miner has been successfully configured! (Errors: 0, Warnings: 0)
:17] INFO
           Configured 4(CL) and O(CUDA) workers
:17] INFO
            Failed to load ADL functions.
:17] WARN
:17] INFO Starting Stratum on stratum+tcp://verthash.na.mine.zergpool.com:4534
:17] INFO 4 miner threads started, using Verthash algorithm.
3:17] ERROR cl_device(0):Failed to create an OpenCL command queue. error code: -6
3:17] ERROR cl_device(3):Failed to create an OpenCL command queue. error code: -6
3:17] INFO cl_device(3):Exiting worker thread id(3)...
3:17] INFO cl_device(0):Exiting worker thread id(0)...
3:17] ERROR cl_device(1):Failed to create an OpenCL command queue. error code: —6
3:17] INFO cl_device(1):Exiting worker thread id(1)...
3:19] INFO Stratum difficulty set to 2
13:19] INFO Verthash block: 1834455
13:28] INFO cl_device(2): err:0, temp:52C, power:23W, fan:82%, hashrate: 115.17 kH/s
```

So I trie lol miner and it recognizes my GPUs better than Hive, but only the RX gpu works :(

```
1 lolminer | 8 System
Setup Miner ...
OpenCL driver detected.
Number of OpenCL supported GPUs: 4
Cuda driver detected.
Number of Cuda supported GPUs: 0
Device 0:
                  AMD Radeon(TM) HD8800 Series
      Name:
      Address: 4:0
      Vendor: Advanced Micro Devices (AMD)
      Drivers: OpenCL
      Memory: 2029 MByte (2010 MByte free)
      Active: false (Memory check failed for kernel ZelHash, 3/4G)
  Device 1:
                  Radeon RX 560 Series
       Address: 5:0
       Vendor: Advanced Micro Devices (AMD)
       Drivers: OpenCL
       Memory: 2033 MByte (2014 MByte free)
Active: false (Memory check failed for kernel ZelHash, 3/4G)
   Device 2:
                   AMD Radeon (TM) R7 300 Series
        Address: 6:0
        Vendor: Advanced Micro Devices (AMD)
         Drivers: OpenCL
         Memory: 4082 MByte (4064 MByte free)
         Active: true (Selected Algorithm: ZelHash, 3/4G)
    Device 3:
         Name:
                     AMD Radeon(TM) HD8800 Series
         Address: 7:0
          Vendor: Advanced Micro Devices (AMD)
          Drivers: OpenCL
          Memory: 2034 MByte (2016 MByte free)
          Active: false (Memory check failed for kernel ZelHash, 3/4G)
     Connecting to pool...

DNS over HTTPS resolve failed - switching to standard resolve
Connected to zelhash.auto.nicehash.com(34.111.218.189):443 (TLS enabled)

TLS Handshake success
Subscribed to stratum server
Authorized worker: 24fePrilly TTTTKEPries ISP TKEUGULDOSOP OLD AND Driver
       Authorized worker: 34faBrfVvwTZJKKFAzi2BJKpUGHuB929Dr.Old_AMD_Driver
New target received: 0041252730599315
New job received: 0000000097943723
       Start Mining...
Average speed (10s): 2.0 sol/s
```

```
export GPU_FORCE_64BIT_PTR=1;
export GPU_MAX_HEAP_SIZE=100;
export GPU_USE_SYNC_OBJECTS=1;
export GPU_MAX_ALLOC_PERCENT=100;
export GPU_SINGLE_ALLOC_PERCENT=100;
```