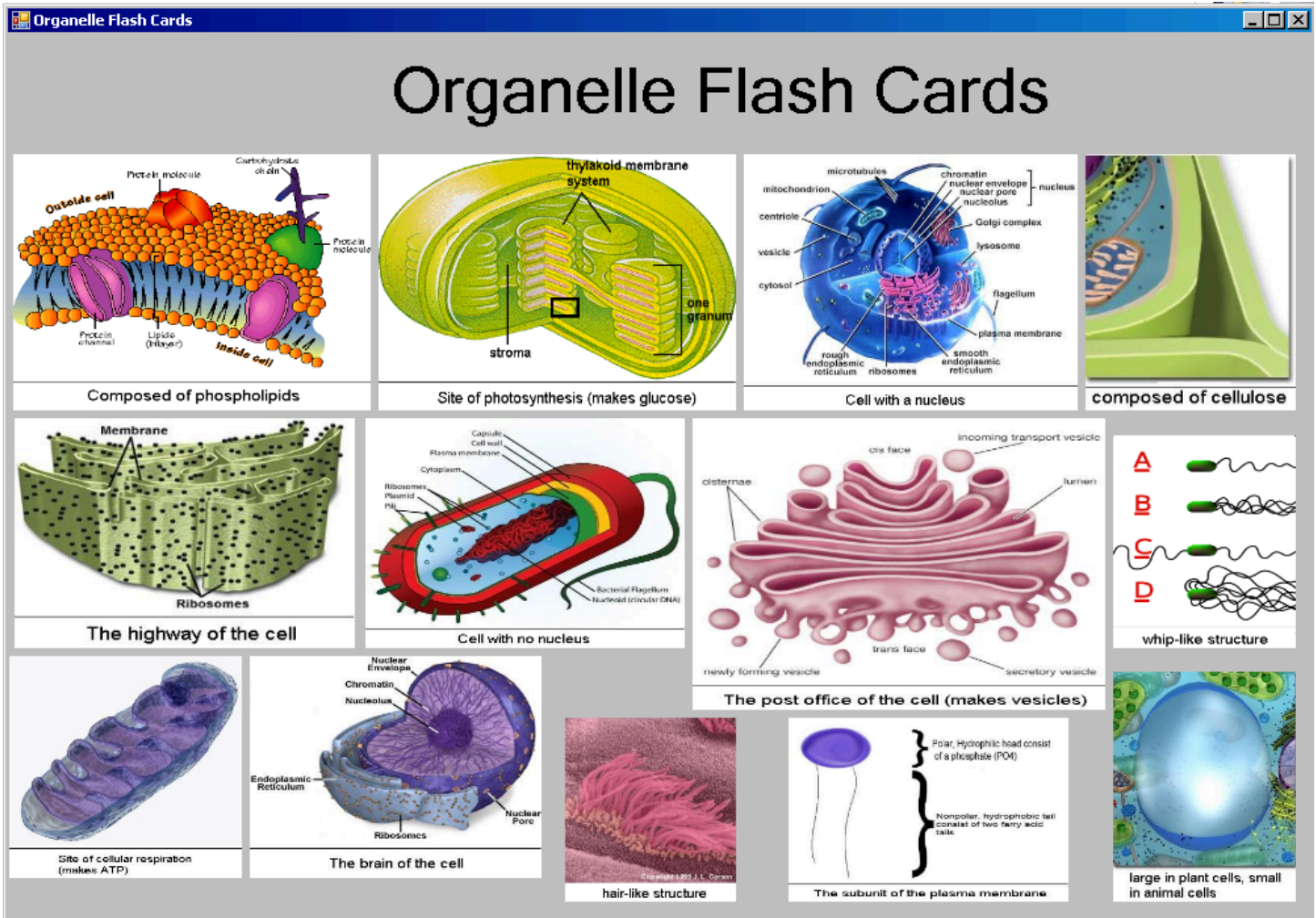


# Organelle Flash Cards



For this project you will create a Flash Card game for different Organelles. Go to the classroom website, click on the ‘Organelle Project Files’ folder, and download all the images in that folder. Keep the following things in mind:

- The form size should be 1000, 700
- Download all 13 pictures from the folder below
- Use picture boxes to add your images. Set the pictures to the Image property.
- When a user clicks on the image, a MessageBox should pop-up that informs the user what organelle they clicked on. Remember the code for a MessageBox:

```
MessageBox.Show("ORGANELLE NAME")
```

- Your form does not need to look exactly like my example, however, ALL images must be used and large enough to read.

Save this project as ‘*OrganelleFlashCards*’