

## SRA 12U LEAGUE RULES

All play shall be governed by the Cal Ripken Rule Book with the exception of the following local rules:

1. An official game may be played with 8 players. Players showing up after the commencement of the game are still allowed to play but must be added at the end of the line-up.
2. The Home team shall be responsible for
  - A. providing the official scorekeeper for the game, and
  - B. providing 2 game balls to the umpire before the game, and
  - C. positioning the bases at the proper locations for Bronco baseball.
1. All batters must wear league supplied batting helmets with face shield or personal helmets that meet the face shield requirement.
2. Players are not allowed to practice or play games wearing metal cleats.
3. Base runners must slide on any close play at the plate or be subject to being called out. Intentionally knocking over an infielder or catcher in the field of play can result in being ejected from the game.
4. A pitcher (starter or reliever) may not return to pitch once removed from that position. A starting pitcher who is replaced may re-enter the game at another position however must maintain the same spot in the batting order. The pitching restrictions are as follows: 3 Innings per game. One pitch in an inning constitutes one full inning of the 3 available each game.

5. All players in attendance shall be in the offensive line-up throughout the entire game. Any player in the starting line-up who has been removed for a substitute may re-enter the game at any time with keeping with the pitching rule in Section 4. Players must reenter the game in their original place in the batting order. No substitutions shall be made that shall alter the original batting rotation of any of the starting or substitute players.

1. All players in attendance must play in each game unless injured. Players in attendance must play at least 2 full defensive innings by the end of the 4th inning.

2. Coaches are encouraged to have players hustle onto and off of the playing field in order to speed up play. Courtesy runners may be used for catchers at any time and with 2 outs for pitchers.

3. Players are not allowed to throw batting helmets or bats. There will be one (1) team warning and the next offense will be an automatic out. The umpires reserve the right to eject any player from the game.

4. Any coach ejected from the game by the umpire must leave the Park and shall serve one full-game suspension for the next game. Any additional ejection will result in disciplinary actions by the Board of Directors, including dismissal from coaching duties.

## **Length of Game**

1. Length of Game: Games will end at time limit or six innings, whichever comes first. A new inning cannot be started after the one hour and thirty minute mark; however, a started inning will be played to completion. The umpire is responsible for keeping the official time and will be responsible for calling the game due to time limit.

2. A game is considered complete if halted by rain after 3 ½ or 4 innings depending on lead and home team.

## **Run Limit**

14. Run Limit: There will be a 5 run limit during the first three innings. After a team has scored five runs, the field possession will change. The 4th - 6th innings will be limitless to the number of runs scored by a team, unless time has expired.

15. A batter may advance to first base on a dropped third strike as follows:

A). First base is unoccupied, or

B). First base is occupied with 2 outs.

1. Mercy Rule: 10 run lead after 4 innings, 3 ½ if home team ahead.
2. Runner is out on head-first slide except when returning to a base. This is an illegal slide per Summerfield Recreations internal rules, regardless of any other rule book.