



Outside the Box: Creative Tutoring Class Schedule 2025/2026

Games

Board and Card Game Club (Ages 11-18):

Does your child love games? This club will be a great opportunity to get together weekly with game enthusiasts. We will play a variety of board and card games both from our own collection and from those students want to bring to share with the group. We'll work with several game styles, both competitive and cooperative and will focus on good sportsmanship. We will also do a little cross-curricular exploration with games that help with vocabulary, spelling, math, reading, science, and social studies topics.

Classes will be held at the [Wyoming branch Kent District Library](#). The rate is \$10/session. This class is drop in with no need to commit to the entire school year. I just need students registered so I have contact with parents and ask that I get a heads up when students will be coming so I can plan our games based on turnout.

Section 1, Fall: Fridays 11-1pm, September 5th-December 19th (no class on November 28th and potential cancellations for snow days)

Section 2, Winter and Spring: Fridays 11-1, January 9th-May 29th (no class April 10th and potential cancellations for snow days)

[Return to the website to register!](#)

Board and Card Game Club Jr. (Ages 8-11):

Does your child love games? This club will be a great opportunity to get together weekly with game enthusiasts. We will play a variety of board and card games both from our own collection and from those students want to bring to share with the group. We'll work with several game styles, both competitive and cooperative and will focus on good sportsmanship. We will also do a little cross-curricular exploration with games that help with vocabulary, spelling, math, reading, science, and social studies topics.

Classes will be held at the [Wyoming branch Kent District Library](#). The rate is \$10/session. This class is drop in with no need to commit to the entire school year. I just need students registered so I have contact with parents and ask that I get a heads up when students will be coming so I can plan our games based on turnout.

Section 1, Fall: Wednesdays 1-3pm, September 3rd-December 17th (no class on November 26th and potential cancellations for snow days)

Section 2, Winter and Spring: Wednesdays 1-3, January 7th-May 27th (no class April 8th and potential cancellations for snow days)

[Return to the website to register!](#)

D&D Club (Ages 12-18):

Have you ever wanted to fight a dragon? Have you ever wanted to explore cave systems that stretch for miles? Have you ever wanted to cast spells that reshape the very world around you? Have you ever wanted to battle evil, to argue with kings, or to commune with literal gods? In Dungeons and Dragons, all of these acts are possible. DND is a roleplaying, live action game, played with a set of dice, your willpower, imagination, and a Game Leader who guides the sessions and their direction. The limits are nearly boundless! But you, the player, become the most important factor, for when calamities strike, where will you be? What will you do? But most importantly, what will you learn about yourself, in making this choice on behalf of your character? The Gods walk the earth, and so will you. What sort of adventures will you pursue?

Classes will be 2.5 hours long and held at [The Gaming Warehouse](#) in Grandville.

Section 1, Fall: Thursdays 4:30-7, September 4th-December 18th, skipping Thanksgiving, 15 sessions. Payment for the first 8 sessions, \$200, will be due September 4th. The remaining sessions will be billed on December 18th so snow days or other cancellations can be calculated. The rate is \$375 for all 15 sessions, \$25/session.

Section 2, Winter/Spring: Thursdays 4:30-7, January 8th-May 21st (no class April 9th), 19 sessions. Payment for the first 10 sessions, \$250, will be due January 5th. The remaining sessions will be billed on May 21st so snow days or other cancellations can be calculated. The rate is \$475 for all 19 sessions, \$25/session.

[Return to the website to register!](#)