

**Full Name:** Aster'a Tähti  
**Nicknames:** Violet, Vi, Brainless idiot (his mother)  
**Age:** 29, looks mid 20s in appearance  
**Birthday:** 12th Sun of the 3rd Astral Moon  
**Pronouns:** He/Him  
**Romantic Orientation:** Gay  
**Sexual Orientation:** Gay  
**Race:** Miqo'te (Keeper)  
**Guardian:** Oschon, The Wanderer (Magus Sisters, mostly)  
**Job(s):** Dancer (main), Paladin (secondary), Viper (tertiary), Dark Knight (as WoL)

**Eye Colour:** pink and purple  
**Hair Colour:** dark purple with pink highlights  
**Skin:** grey with black stripes on his body  
**Height:** 70 on the slider scale  
**Build:** Muscular (though not bulky like his father) / athletic (akin to martial artists or gymnasts)  
**Misc. Physical Attributes:** Facial & body scars, freckled, fluffy purple tail with light pink tip

**Partner(s):** Undecided (haven't decided yet/rp'd him at all/created any SOs)  
**Ships:** N/A (don't really NPC/OC ship, but unopposed with the exception of outright no to Hades/Emet-Selch, Varis, or Zenos)  
**Family:** Aster Tähti (mother, dragoon), Kazu'li Ghira (father, leatherworker), Ione Tähti (sister, dancer), Aster'to (brother, nickname Saffron, alchemist), Neeja Tähti (sister, Aster'li's twin, red mage), Aster'li (brother, nickname Nalin, Neeja's twin, red mage)  
**Friends:** Nahbdeen  
**Allied with:** Thavnair  
**Rival(s):**  
**Enemies:**  
**Birthplace:** Ilsabard, somewhere in Northern Thavnair. Raised in Radz-at-Han

**Current Home:** Radz-at-Han

**Likes:** Dancing, singing

**Dislikes:** Loose shirts, Garlean Empire

**Hobbies:** Dancing, honing his skills, making children smile

**Fears:** That the Garleans will come for his mother and force her to fight with them again, losing more of his family, *His Mother*, Neeja's temper,

**Personality:** 5-6 braincells (battle & street smart, is actually literate enough to get by. Especially with battle strategy), reckless

- **Reckless/Impulsive** - Aster'a has more of an "act first, think later" method of doing things, especially when his emotions get the better of him; although once in a fight, he can start thinking clearer. This extends to verbal altercations as well, which can lead to things getting physical. Especially if his family gets insulted or threatened.
- **Showoff** - On top of his reckless nature, Aster'a can be a showboat when he's trying to flirt or impress his baby sister, Neeja, to get a smile. The success rate of both is about fifty percent due to going overboard at times.
- **Protective** - Aster'a is very protective of his family and those he holds dear, and will do anything to keep them from harm, even if it means getting *himself* hurt in the process by jumping into danger. Examples of this include protecting his baby sister Neeja from a guhasaya and getting slashed on his arm, earning a scar in the process and a lecture from his mother. (This is partly why Neeja took up Red Mage, to protect and heal herself)
- **Biased** - Aster'a is quite biased against the Garleans due to his mother's history with them, and can be somewhat harsh until called out on it, especially to any pure Garlean soldiers. Despite his bias, he can understand, though grudgingly, why some people fight for Garlemald. Even if he's going to be an ass about it at first and glare.
- **Emotional** - Aster'a has more of an emotional lean and approach to things, and as a result has led to plenty of physical and verbal fights because someone hit the right (or wrong) sore spot. This extends to the positives as well, he finds great joy in making others happy and when those he cares about are happy, he can get emotional in how he

celebrates this joy. He has enough rational thinking capability to refrain from escalating certain situations, however, even if he'll fume about them privately or leave the room before he causes a major political scene for example. Though not without telling someone where they can stick their sword, especially if that person is Garlean.

- **"Street/Battle Smart, Book Stupid"** - While Aster'a is literate and can read, write, and comprehend what he's reading; understanding the majority of it outside of combat strategies is another story entirely. He has little understanding of how aether or magic actually works, just that it exists and people can use it as well as use it to fight, as well as use it himself. He just doesn't think too hard about it, it gives him a headache. When it comes to battles, Aster'a does pay attention to the flow of the fight, and can discern whether or not he needs to step up as a tank or be able to use his skill as a dancer to fight while others defend.
- **Oblivious** - In the area of romance and his own sexuality for a time, Aster'a is quite dense to genuine flirting when it's done to him, which has led to some embarrassing situations for him in getting lectured and then kissed right after by some of the men he's been into over time. Aster'a also did not realise he was gay until his reaction to seeing his first partner lit a fire in him he had never felt before then, and had it pointed out to him by his mother.
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**Rational Or Emotional:** Emotional, but can be rational if the situation calls

**How could you upset this character:** Be Garlean and threaten his mother and family

**Is the character often biased?** For the most part, yes

**Some Flavour:** Even if he is not The WoL (aka Azem's shard), Aster'a still possesses some flavour of the Echo blessing and will travel the world. Whether or not he was Azem in the world unsundered, his Ancient self was still named Dionysus.

**History, brief:**

**History, detailed:**

- **Pre-birth -**

Prior to his birth, Aster'a's mother, Aster, was born in Nhalmasque (under Garlean rule) and conscripted into the Garlean military in her youth; forced to fight, detesting it all. While hating it, Aster did learn the ways of the lance, and ways to survive all while hearing tales of Eorzean fighters who fought with them. Using this as motivation, she then honed her skills until she could find a way to leave, faking her death in the process and fleeing to Thavnair and in turn to Eorzea where she fled to Ishgard to learn the ways of the Dragoons she heard much about.

In her travels to Ishgard, Aster met a fellow Keeper Miqu'te by the name of Kazu'li Ghira, who had been traveling across Eorzea as a leatherworker to sell his goods; accosted by bandits one night and saved by Aster, deciding to hire her as a bodyguard though quickly fell for her after witnessing her smile one sunset. The pair fell in love and Aster chose to discard part of Keeper tradition and keep Kazu'li around, realising she's grown lonely being separated from her family for so long. After completing her training, Aster decided it was time to return to Ilsabard but decided to stay in Northern Thavnair instead of returning to Nhalmasque after hearing her mother and sister had fled to Radz-at-han knowing that Thavnair itself was a neutral state.

- **Birth & Early Years -**

Aster'a was born in the far north of Thavnair along its northeastern coast, spending the first year of his life there before his parents moved southward to Radz-at-han, his mother fearing potential Garlean invasion despite the island nation being neutral to worldly affairs. To her it was safer to raise a family and Kazu'li didn't argue with her on that, knowing her history and anxiety about being found by the Garlean military as well as Aster being pregnant with Aster'a's younger sister Ione. When Aster'a was about three, his brother, Aster'to, was born; and when he was five, his twin siblings were born.

At age five, Aster'a experienced his first time possessing the Echo when he ended up getting a vision of one of his mother's memories as a nightmare one night. It would take his mother all night to console him and get him to talk about what he had witnessed, and then break it down for him that she had done some terrible things for people she did not want to listen to as

well as getting hurt in the process before she could run away. This would be the start of his hatred toward Garlemald and any loyal to the nation.

Aster'a would, a couple years later, get more aggressive to other youths that would bully his younger siblings to the point that when he came home one evening with a split lip, Aster would have him start his training in the Host early so that the boy wouldn't bring shame to the family; but was relieved that Aster'a took to his training with glee and easily, taking on both Dancer and Paladin training. Aster'a would still pick fights among his peers, feeling he had something to prove and that it wasn't just because he was Aster's son. It wouldn't be until he met an auri boy around his age named Nahbdeen that he'd feel bad picking a fight with because of how kind the boy was to him. The two boys would hit it off and form a lasting friendship.

- **Youth & Young Adulthood-**

Words

- **Adulthood -**

Words

**Unsundered/Ancient Name:** Dionysus

**Unsundered/Ancient History, brief:** If the seat of Azem, Dionysus is often up to all sorts of mischief and chaos as detailed by flavour text in the MSQ. He follows effectively the same path as the Azem we hear about in the story from Venat, Hythlodæus, and Emet-Selch; being the wandering ancient and eventual unsundered version of the Warrior of Light (in this case, Aster'a)

Drawn to adventure, regardless, Dionysus also had a love for drink and festivity and used that as his main reason for travel. He held a close friendship with Hades and Hythlodæus (if Azem), purposely annoying the latter with all manner of mischief, and viewed Venat as his mentor and sparring partner (regardless of Azem or not).

**Appearances:**

Aster - Dragoon





Kazu'li - Leatherworker





Aster'a - Dancer, Paladin, Reaper, Dark Knight















lone - Dancer





Aster'to - Alchemist







## Aster'li & Neeja - Red Mages





Glamourer v0.1.1.5

# Neeja





<https://www.tumblr.com/justafewocprompts/180666563335/extremely-detailed-character-sheet-template>