

Finding: In The Chasm's surface, there are some giant Geo pillars that can be interacted with. They have the following properties and mechanics:

- 1) Only heavy attacks on the pillars activate a single shockwave, i.e plunging attacks, claymores, Ningguang's C1, Overload, etc...
- 2) Pillars can only hold Cryo aura.
- 3) This shockwave resonates with some objects. These include Geo constructs and other pillars. Once it hits one of these, it will send another shockwave.
- 4) Shockwaves damage enemies. So far the damage registered is 27.419, with different characters, both tests on Hilichurls and Treasure Hoarders. Might be dependent on zone levels.
- 5) Geo Constructs will be destroyed once hit by a shockwave.
- 6) Geo Constructs will be destroyed once hit by a shockwave, regardless if their HP is higher than 27.419.
- 7) The shockwave has a gauge unit of 1U. Note how the front torch creates two reactions and the second one a single reaction due to ICD of the torch.
- 8) All pillars have an ICD of 10s before they can send another shockwave, approximately. They still can register hits while in CD.
- 9) Shockwaves are counted as heavy attacks too. They destroy ores.
- 10) The shockwave doesn't have vertical height.
- 11) Shockwaves damage inconsistently if the enemy isn't engaged in combat. Need further testing.
- 12) Pillars aren't defined as enemies, but as an entity. It will be targeted, and abilities that gain stacks on hit will gain one if it hits a pillar, but the ones that require an enemy, won't. Example, Ningguang gains Star Jades, but Yanfei does not gain a Scarlet Seal.
- 13) Only pillars surrounded by golden wind will send shockwaves when hit by a player. Otherwise the pillar will still register a hit but won't create a shockwave.
- 14) If a Geo construct is placed inside the shockwave, the construct will still be destroyed and send another shockwave.
- 15) Damageable and undamageable summons work as intended. If a damageable one has >27.419 it will survive. Undamageable ones won't be affected at all.

Evidence:

- 1-2: <https://imgur.com/a/7YJDMrU>
- 3: <https://youtu.be/is3wzFJSOFc>
- 4: <https://imgur.com/a/nK1TBC4>
- 5: <https://m.youtube.com/watch?v=eUHQ2pcLdKE>, <https://youtu.be/E0Xz99UDgKI>
- 6: <https://youtu.be/is3wzFJSOFc>
- 7: <https://imgur.com/a/igE3n8O>
- 8-9: <https://imgur.com/a/TfmcGGC>
- 10: <https://youtu.be/HWQGAxUFH4o>
- 11: <https://imgur.com/a/5S6EzCO>
- 12: <https://imgur.com/a/KiK993f>
- 13: <https://imgur.com/a/6G0qtHA>
- 14: <https://imgur.com/a/Fv4MG5d>
- 15: <https://youtu.be/xn46rQMvm6g>, <https://youtu.be/F9Aew7NBsEA>,
<https://m.youtube.com/watch?v=HIDEnB3QB7c>, <https://youtu.be/eUHQ2pcLdKE>

Significance: knowledge of open world mechanics and that I hate this tc thing I'm never doing serious tickets again.

Note: *daibangden#8410 and Aevean Leeow#1362 helped a ton pls add to credits thanks uwu*