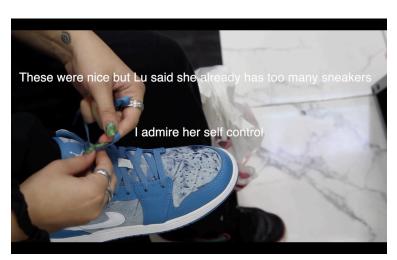
What is a day in my life?

- Digital Video/2022/03:09/USA
- Director, filmer, and editor:
 Tejan Lanser
 - Participants: Sydney Shipp and Lucca Palumbo
- Logline: A random day in my life
- Synopsis
 - This project basically consists of me vlogging a random day of fall break. When I began I did not know what the



day would hold so the camera essentially came along for the ride. It starts with me doing a favor for my friend Sydney then later follows my girlfriend and I's trip through the mall to find some shoes. I am less trying to portray a world rather than capture the one that I found formed, or forming, in front of me. I think when put together it offers an interesting window into what my life may be like.

- Director(s) statement
 - When first confronted with the prompt, I figured I'd film myself doing some



mundane daily tasks along with some things that for me make up a regular day. For example, maybe film myself working out, doing schoolwork, or things like that. However, I did not feel like I really wanted to go out of my way to create a portrait of what an average day looks like, it felt fake and boring. I felt like none of my days actually fit an average day because no days are the same, despite how they might feel sometimes. I just went with the

flow and pieced together what I got from a day or two of random filming over fall break. I thought this was nice because over break I did some things that would not be part of my average day, but were a part of those days and therefore included in my day in the life video. I guess I wanted to portray a true and random day in the life rather than an average one.

Production process

After I decided against filming an average and mundane day in the life video, I sort of just started filming without any real clear vision, which was kind of the point. I think I filmed over the course of three days, maybe closer to two and a half, and at the end of them uploaded all the footage and started to go through it. I also think I ended up using footage predominantly from one day. One reason for this was because I was filming on a DSLR and my iPhone and ended up wanting to keep the footage consistent. In editing I chose what I thought were two of the more random things I did with my weekend and that is eventually what made up this project.