Entei GX
HP 180
Combustion
Fire Fang
Brave Burn GX
Mewtwo GX
HP 190
Full Burst
30+
Super Absorption
60+
Psystrike GX
200
Raichu GX
HP 210
Powerful Spark
20+
Thunder
160
Voltail GX
120

Blastoise
Hydro Bombard
120
Glaceon EX
170
Second Bite
20
Crystal Ray
70
Venusaur EX
230 HP
Crisis Vine
120
Machamp GX
HP 250
Cross-Cut
60
Bedrock Breaker
130
Muscle Punch GX
180
Volcanion EX
HP 180
Ability
Steam Up
Volcanic Heat
130
Volcanion EX
HP 180
Ability
Steam Up
Volcanic Heat
130
tonator GX
HP 190
Trap
20
Flame
160
Tank GX
Stage 1
Salazzle GX
HP 200
Diabolical Claws
50×
Heat Blast
110
Queen's Haze GX
Stage 1
Salazzle GX
HP 200
Diabolical Claws
50×
Heat Blast
110
Queen's Haze GX

Psybeam
Psychic
30
Divide GX
60+
Umbreon GX
200
Strafe
Shadow Bullet
30
Dark Call GX
90
Mewtwo EX
180 HP
Energy Absorption
Attach an Energy card from your discard pile to this Pokémon.
Regeneration
Heal 60 damage from this Pokémon.
Psyburn
110
Kommo-o GX
240
Adamantine Press
30
Shred
130
Ultra Uppercut GX
240
Kommo-o GX
240
Adamantine Press
30
Shred
130
Ultra Uppercut GX
240
160
Kaiser Tackle
180
This Pokémon does 50 damage to itself.
MGardevoir EX
210
Mega Evolution rule
Despair Ray
110
Blastoise EX
220 HP
Hydro Bombard
20

Tapu Storm GX
Tri Hazard GX
Gyarados
Delphox BREAK
Sceptile
Sleep Poison
Unseen Claw
Noivern GX
Distort
Sonic Volume
Boomburst GX
Metagross GX
Geotech System
Giga Hammer
Algorithm GX
Pidgeot EX
170 HP
Mirror Move
Feather Lance
Vikavolt GX
Gigatron GX

Gyarados EX
Stormy Seas
Splash Burn
Bewear GX
Double Impact
Big Throw GX
Rayquaza EX
Intensifying Burn
Dragon Pulse
Charizard
Stoke
Fire Blast
Ash-Greninja EX
Dancing Shuriken
Ninja Blade
Kingdra
Big Storm
Dragon Trail
Pheromosa GX
Ultra Beast
Fast Raid
Cruel Spike
Beauty GX
Venusaur EX
Jungle
Ho-Oh GX
Sacred Fire
Phoenix Burn
Eternal Flame GX

Gardevoir GX
Infinite Force
Twilight GX
Golem GX
Hammer In
Heavy Rock GX
Machamp GX
Peerless Hundred Blows GX
Manaphy
Buzzwole GX
Jet Punch
Knuckle Impact
Absorption GX
Latios GX
Fast Raid
Light Pulse
Glalie GX
Cryo Mouth
Reshiram
Golisopod GX
First Impression
Armor Press
Crossing Cut GX
Magearna

Ability
Fabled Defense
As long as this Pokémon is your Active Pokémon, prevent all damage done to your Benched Pokémon by your opponent's attacks.
Ultimate Arrow
This attack does 30 damage to each of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)
Shining Celebi
Time Recall
Leaf Step
30
Shining Genesect
Energy Reload
Gaia Blaster
50+
BASIC
Shining Volcanion
130
Dual Pump
This attack does 50 damage to 2 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)
Quad Smash
Flip 4 coins. This attack does 50 damage for each heads.
50×
Shining Rayquaza
120
Dragon Pulse
Discard the top 2 cards of your deck.
40
Sky Judgment
Discard 3 Energy from this Pokémon.
190
Shining Volcanion
130
Dual Pump
Quad Smash
50×
BASIC
Shining Lugia
130
Argent Wing
60+
If your opponent's Active Pokémon has an Ability, this attack does 60 more damage.
Aero Force
130
Discard an Energy from this Pokémon.
BASIC
Ho-Oh GX
190
Sacred Fire
180
Phoenix Burn
Eternal Flame GX
BASIC
Shining Ho-Oh
130
Ability
Golden Wing
Fire Blast
110

Beacon
Search your deck for up to 2 Pokémon, reveal them, and put them into your hand. Then, shuffle your deck.
Icy Snow
20
Machamp
Settle the Score
Submission
Scizor EX
170
Steel Wing
During your opponent's next turn, any damage done to this Pokémon by attacks is reduced by 20 (after applying Weakness and Resistance).
20
Gale Thrust
If this Pokémon was on the Bench and became your Active Pokémon this turn, this attack does 60 more damage.
50+
Shiftry
Wicked Wind
Extrasensory
Shining Ho-Oh
Golden Wing
Fire Blast
110
Steelix EX
180
Wild Edge
You may do 50 more damage. If you do, this Pokémon does 20 damage to itself.
80+
Iron Tail
100
Hitmonchan
90 HP
Jab
30
Special Punch
90
Lugia
120
Pressure
Intensifying Burn
60+

SHINING LEGENDS
Tropical Head
Dragon Hammer 120
Tower-Go-Round GX 180
BASIC Shining Lugia HP 130
Argent Wing 60+
If your opponent's Active Pokémon has an Ability, this attack does 60 more damage.
Aero Force 130
Discard an Energy from this Pokémon.
ENERGY
ENERGY
ENERGY
BASIC Shining Arceus HP 130
Ability Fabled Defense
As long as this Pokémon is your Active Pokémon, prevent all damage done to your Benched Pokémon by your opponent's attacks.
Ultimate Arrow
This attack does 30 damage to each of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)
ENERGY
Rainbow Energy
Special Energy
This card provides ★ Energy. While in play, this card provides every type of Energy but provides only 1 Energy at a time. When you attach this card from your hand to 1 of your Pokémon, put 1 damage counter on that Pokémon.
ENERGY
Double Colorless Energy

ENERGY
ENERGY
ENERGY
ENERGY
ENERGY
ENERGY
ENERGY
ENERGY
ENERGY
Hala

Tapu Koko
Flying Flip
Electric Ball
Blissey
Fresh Egg
Double-Edge
Shiftry
Wicked Wind
Extrasensory
Rayquaza
Dragon Claw
Zoroark GX
Trade
Riotous Beating
Trickster GX
Mewtwo GX
Full Burst
Super Absorption
Psystrike GX
Pikachu
Thunder Wave
Electro Ball
SHINING LEGENDS

Combustion
Fire Fang
Brave Burn GX
Gyarados GX
Waterfall
Draconic Disaster
Dread Storm GX
Mew
Encounter
TRAINER
Here Comes Team Rocket!
Each player turns all of his or her Prize cards face up. (Those Prize cards remain face up for the rest of the game.)

BASIC Ralts HP60
Mumble 10
Magical Shot 20
BASIC Ralts HP60
Draining Kiss
Heal 10 damage from this Pokémon. 10
BASIC Ralts HP60
Draining Kiss
Heal 10 damage from this Pokémon. 10
BASIC Eevee HP60
Ability Energy Evolution
When you attach a basic Energy card from your hand to this Pokémon during your turn, you may search your deck for a card that evolves from this Pokémon that is the same type as that Energy card and put it onto this Pokémon to evolve it. Then, shuffle your deck.
Quick Draw
Flip a coin. If heads, draw a card.
weakness ×2 resistance retreat
STAGE 1 Kirlia HP80
Smack 20
Magical Shot 30
weakness ×2 resistance -20 retreat
BASIC Ralts HP60
Draining Kiss
Heal 10 damage from this Pokémon. 10
BASIC Eevee HP60
Ability Energy Evolution
When you attach a basic Energy card from your hand to this Pokémon during your turn, you may search your deck for a card that evolves from this Pokémon that is the same type as that Energy card and put it onto this Pokémon to evolve it. Then, shuffle your deck.
Quick Draw
Flip a coin. If heads, draw a card.
weakness ×2 resistance retreat
BASIC Eevee HP60
Ability Energy Evolution
When you attach a basic Energy card from your hand to this Pokémon during your turn, you may search your deck for a card that evolves from this Pokémon that is the same type as that Energy card and put it onto this Pokémon to evolve it. Then, shuffle your deck.
Quick Draw
Flip a coin. If heads, draw a card.
weakness ×2 resistance retreat
BASIC Eevee HP60
Ability Energy Evolution
When you attach a basic Energy card from your hand to this Pokémon during your turn, you may search your deck for a card that evolves from this Pokémon that is the same type as that Energy card and put it onto this Pokémon to evolve it. Then, shuffle your deck.
Quick Draw
Flip a coin. If heads, draw a card.
weakness ×2 resistance retreat

BASIC Alolan Vulpix HP 60
Beacon
Search your deck for up to 2 Pokémon, reveal them, and put them into your hand. Then, shuffle your deck.
Icy Snow 20
weakness ×2 resistance retreat
BASIC Oricorio HP 90
Ability Vital Dance
When you play this Pokémon from your hand onto your Bench during your turn, you may search your deck for up to 2 basic Energy cards, reveal them, and put them into your hand. Then, shuffle your deck.
Casual Slap 30
Solgaleo HP 160
Shining Arrow
This attack does 50 damage to 1 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)
Fangs of the Sunne 170
This Pokémon can't use Fangs of the Sunne during your next turn.
TRAINER Supporter
Team Skull Grunt
Your opponent reveals their hand. Discard 2 Energy cards from it.
You may play only 1 Supporter card during your turn (before your attack).
ENERGY
Special Energy
Strong Energy
This card can only be attached to Pokémon. This card provides Energy only while this card is attached to a Pokémon.
The attacks of the Pokémon this card is attached to do 20 more damage to your opponent's Active Pokémon (before applying Weakness and Resistance).
(If this card is attached to anything other than a Pokémon, discard this card.)

TRAINER
Guzma
Supporter
Switch 1 of your opponent's Benched Pokémon with their Active Pokémon. If you do, switch your Active Pokémon with 1 of your Benched Pokémon.
You may play only 1 Supporter card during your turn (before your attack).
TRAINER
N
SUPPORTER
Each player shuffles his or her hand into his or her deck. Then, each player draws a card for each of his or her remaining Prize cards.
You may play only 1 Supporter card during your turn (before your attack).

BASIC Latios HP100
Sky Blade 20+
If Latias is on your Bench, this attack does 20 more damage.
Speed Wing 60
BASIC Latios HP100
Sky Blade 20+
If Latias is on your Bench, this attack does 20 more damage.
Speed Wing 60
BASIC Latios HP100
Sky Blade 20+
If Latias is on your Bench, this attack does 20 more damage.
Speed Wing 60
BASIC Dratini HP40
Hypnotic Gaze
The Defending Pokémon is now Asleep.
Tail Whap 10
STAGE1 Dragonair HP70
Healing Melody
Heal 10 damage from each of your Pokémon.
Slam 30×
Flip 2 coins. This attack does 30 damage times the number of heads.
STAGE1 Dragonair HP70
Tail Whap 20
Dragon Pulse 70
Discard the top card of your deck.
STAGE1 Dragonair HP70
Healing Melody
Heal 10 damage from each of your Pokémon.
Slam 30×
Flip 2 coins. This attack does 30 damage times the number of heads.
BASIC Rayquaza HP120
Dragon Pulse 40
Discard the top 2 cards of your deck.
Shred 90
This attack's damage isn't affected by any effects on the Defending Pokémon.
First Ticket
Before you flip a coin to decide who goes first in a game, you may play this card. Don't flip that coin, and you go first. If both players play First Ticket, flip the coin as normal. (You may play only 1 First Ticket before you flip that coin.)

SHINING LEGENDS
TRAINER
Kiawe
TRAINER
Blacksmith
SUPPORTER
Attach 2 Energy cards from your discard pile to 1 of your Pokémon.
You may play only 1 Supporter card during your turn before your attack.
TRAINER
Pokémon Breeder
Supporter
TRAINER
Giovanni's Scheme
SUPPORTER
TRAINER
Hala
Supporter
TRAINER
AZ
SUPPORTER
Put 1 of your Pokémon into your hand. (Discard all cards attached to that Pokémon.)
TRAINER
Multi Switch
Item
Move an Energy from 1 of your Benched Pokémon to your Active Pokémon.

Mallow
Supporter
TRAINER
Professor Kukui
Supporter
Draw 2 cards. During this turn, your Pokémon's attacks do 20 more damage to your opponent's Active Pokémon (before applying Weakness and Resistance).
You may play only 1 Supporter card during your turn (before your attack).
TRAINER
Lusamine
Supporter
2 in any combination of Supporter and Stadium
s from your discard pile into your hand.
Blissey
Ability
Fresh Eg
Double-
Zoroark
Ability