First of all, This mod is only uploaded to Patreon, and CurseForge.

Any other download is not permitted and could be dangerous. If you download from any other place I can't give you support with my mod.

Be careful with sims4modding.com this site steals mods and profits from it.

Here is a video I made about that:

https://youtu.be/Y3TbvUgseRQ



Are you tired of having to decide every single detail of your sims' lives? Me too!

This mod was created to help your sims become individuals. From sims selecting their own preferences, choosing an aspiration and more. BetteSims can help you build original stories and make every sim experience feel different.

U1.3 I'm Back!

The last time I posted an update, the future of my mods was uncertain and I was not sure how to approach the issues. Other than being busy with life I found myself unable to fix BetterSims and make it compatible with the newer game patches. I have been working a lot in my health and figuring out how to keep up well with all my responsibilities.

I find myself now in a better spot and about a month ago I was able to fix those issues that I was struggling with before. I decided then that if there was a chance for me to go back to posting regular updates it would require simplifying and doing a full rework of BetterSims So, this is what this update is all about: **Rework and Fixes.**

DLC content is now integrated into the main modules.

BetterSims now Requires Frankk's mod Pack tests.

Updated and tested all the triggers for preference discovery:

- Location Preferences.
- Activity preferences.

Fixed and updated all auto-assignment of:

- Music Preferences.
- Decor Preferences.
- Color Preferences.
- Fashion Preferences
- Characteristic preferences.
- Communication preferences.

Reworked Character traits.

Added a cheats Menu with options to select:

- Archetypes.
- Character traits.

Fixed and finetuned Life choices for Base Game and all DLC that were already included in the last update.

Fixed all aspiration bonus trait selection.

REQUIRED DOWNLOADS

Frankk's Mod: Pack tests

This mod is fundamental for how Bettesims works now.

TRANSLATIONS

Spanish Translation

Spanish is my first language, so this one is included in the mod.

Feel free to contact me if you have a translation or want to do one for BetterSims

DISCORD PATREON

MOD'S FEATURES

Personality Overhaul

In the game we only have 3 slots for sim adults to give them a personality and we have to use them wisely. But there are some traits that seem to be not as impactful and defining as others. That's why I decided to add a new system and separate personality from **Character traits.**

Personality Traits are meant to be more general. I'll complement and add more "negative" traits to balance it out.

Emotional Traits

Traits that stay the same:

- Active
- Cheerful
- Creative
- Genius
- Gloomy
- Goofball
- Hot Headed
- Romantic
- Self-Assured

Re-categorized Traits:

- Erratic
- Lazy

New Traits:

Uncreative

These sims rarely get inspired and struggle with all creative activities.

Unfunny

These sims have a hard time getting and landing jokes. They rarely feel playful.

Hobby Traits

Traits that stay the same:

- Art Lover
- Bookworm
- Foodie
- Geek
- Music Lover
- Perfectionist

Re-categorized Traits:

- Loves Outdoors
- Neat

New Traits:

Work in progress

Lifestyle Traits

Traits that stay the same:

- Ambitious
- Childish
- Clumsy
- Glutton
- Kleptomaniac
- Materialistic
- Slob
- Snob

Re-categorized Traits:

Noncommittal

New Traits:

Occult Enthusiast

These sims love and believe in everything related to the Supernatural!

Free Spirited

These sims love to go with the flow and avoid

Social Traits

Traits that stay the same

- Bro
- Evil
- Family Oriented
- Good
- Hates Children

- Jealous
- Loner
- Mean
- Outgoing
- Self-Absorbed

New Traits:

Work in progress

Character traits

These are traits that you get through gameplay. Based on personality, age, and other events. They don't take a trait slot and you can change them through Bettersims Menu

Re-categorized traits:

- Clumsy
- Glutton
- Insider
- Unflirty
- Vegetarian
- Cat Lover
- Dog Lover
- Recycle Disciple
- Lactose Intolerant
- Squeamish

New Traits:

Star Material

These sims have something special that attracts everyone. They do especially well in the entertainment industry.

Awkward

These sims have a hard time socializing and usually get embarrassed by it.

Logical

These sims are really good at all things logical.

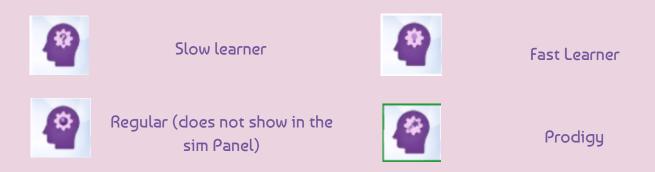
• Illogical

These sims have a hard time with anythic Logic related.

NOTE: MORE TRAITS WILL BE ADDED IN FUTURE UPDATES

Skill Learning

Skills in the Sims 4 are sometimes too easy to master. So I tried to balance them out to make things more interesting. In real life everyone learns skills at a different rate and this feature of the mod was created to balance skill learning in the sims 4. as soon as your game loads your sim will be given 1 of the 4 skill learning traits:



These traits are here to make every sims' experience different. Some Sims will have a harder time learning stuff than others but things like having a good childhood or loving a particular activity will make it more enjoyable for your Sim. These traits are assigned following a percentage. 65% Regular, 10% Slow Learner, 10% Prodigy and 25% Fast Learner.

Preferences System

BetterSims initially had a feature that added likes and dislikes to the game. Now the og game has its own preferences system the way the og system gives likes and dislikes to your sims through gameplay only focuses on emotions so, I added my original system and adapted it to the new preferences. Now your sim will develop preferences on their own without asking and this is based on traits and other features from my mod. Skill level and CAS story feature also affect this system.

Location Preferences

These new preferences can appear when your sim visits a new place and are assigned based on personality. You can also choose them in CAS like any other preference. The automatic system can be disabled and Enabled in the menu but if you want to remove the preferences you have to do it manually.

These preferences influence your sims' moods and life choices.



Fashion & Style Preferences

These new preferences are meant to guide you towards your sims' favorites. As soon as the game loads there's a chance that your sim will get a fashion preference based on their personality. Chances increase every time you load the game (also after entering CAS or going to another lot). This automatic system can be disabled in the Menu. You can also choose your sims' preferences through CAS like any other like or dislike.

Activity Preferences

With my system, after a sim tries an activity for the first time they have a chance of getting a preference depending on their traits. No questions asked. Of course preferences can now be changed in cas so if you don't like something you can remove it in CAS. After this first event sims can develop preferences through normal gameplay, (this is tied to emotions and always asks before assigning the preference)

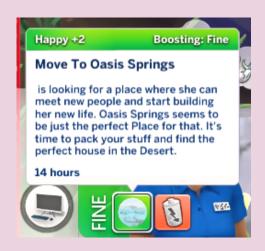
Color Preferences

Just like Fashion & style, Every time your game loads your sim has a chance to get a new preference based on their personality. This automatic system can be disabled in the Menu.

Important Note: Right now DLC preferences and other systems need more work.

Life Choices System

At any point in life your sim will get a special moodlets indicating what direction they want to take in life, Things like leaving High School, changing their look, moving to their favorite neighborhood, Becoming a Bodybuilder (choosing aspirations), leaving their spouse or other life changing actions.



High School Choices

Sims with high grades might get the want to graduate early after some time with an A grade.

Sims with an F grade and the freespirit trait might want to leave highschool. This decision will influence their work performances, but don't worry, there are other ways to earn money in the sims.

I removed the option to quit school from the Bettersims menus but you can do that using the child and teens can quit or join school" mod by Triplis. or enabling the option with MCCC by Deaderpool.

Aspiration Choices

At some point in their lives, sims might get a want to become *Aspiration Name* This will help you figure out what kind of sims they are. you can use this information to select a new aspiration or use the secondary aspirations in the BetterSims menu.

Home Life Choices

When your sim has a Location preference, they might decide they want to move somewhere else. They will react depending on the outcome of that.



Job Choices

Most of the careers in game require you to choose a specific track for your sim, now that is up to them. When they're getting closer to that promotion they will decide what they want to do. It depends on their personality, degrees and other factors. If your sim doesn't have a preference. It might be time to consider changing paths.

School Choices

Depending on their traits, skills and school grade, teen sims might get the opportunity to graduate early or drop out of school they can do this with the quit school option in mccc or using the mod by triplis "Child and Teen can Quit or Rejoin School" These decisions affect future career performance and other life choices. I plan to expand this when I get to the University DLC.

Relationships

Again depending on their traits, sims might decide it's time to get serious about finding someone to love, end a relationship or even get married. If you don't follow their wishes they will get reactions. (I'm still testing this system in particular and might need some adjustments)

Appearance

Sims can get bored after some time of wearing the same thing. They will now tell you when it's time to get a new look.

For now sims can't react to their makeovers. These life choices serve as a reminder to shake things up. I'm exploring more about tests and how sims can recognise what they are wearing but in the meantime I think it still adds to gameplay.

Secondary Aspirations

After Your sim gets a want to become or do something(aspiration related) the outcome is up to you, you can choose to change the aspiration and fix the aspiration bonus trait or you can use the secondary aspiration option in the BetterSims menu. Aspiration life choices special traits called unlock Secondaru aspirations that will affect whims Autonomy. You can select one Secondary Aspiration at a time and access it through your Sim menu >BetterSims>Secondary Aspirations. If you don;t want to unlock them through gameplay you can also choose the one you want.

Improved Aspirations

Lemon Version

This version is made to be compatible with Ky-e's Lifetime aspirations. All aspirations have one long-term goal instead of the several stages of regular aspirations.

Vanilla Version

Everyone plays in a different way. At the first weeks of BetterSims release I got some feedback from people who didn't like the Lemon version, at the time only version of the mod . so I decided to rethink my new aspirations in the original game style. That's what vanilla aspirations are. I will be including a vanilla version of Ky-e's new Lifetime aspirations too.

MY MAIN ASPIRATIONS

Figure it out

This aspiration is meant for all teens and older who still don't know what they want to do with their lives. Whims for this aspiration will help your Sim explore activities and socialize. But be careful, if your sim never finds their purpose they'll get the "Uncomplete" reward. making them bored and boring most of the time.

Grow up

Did you know that with BetterSims kids can choose their aspirations too? Well in the meantime their only job is to grow up. Use this aspiration as a base until your child sim decides. Or you can fulfill this aspiration too. It doesn't come with any perk or disadvantage.

BetterSims Menu

This feature adds options in your sims menu to help you manage your sims preferences and traits. note if your sim has got only one aspiration choice you'll only see the secondary aspiration option in the main bettersims menu like in the picture. This is how menus work in the game by default.



Change Aspiration Bonus

In the vanilla game, once your sim is created they get a bonus trait based on their picked aspiration. this cannot be changed even when switching aspirations, I added a fix for that in the BetterSims Menu.





Choose Skill Learning Trait

This option lets you select the speed at which your sim learns all skills. If you open it and click X without selecting anything the skill learning trait

will be removed and re assigned next time you load the game.

Settings

This option lets you enable, disable and reset all systems separately for a single sim or all sims.





NOTE: IF ONE OF THE SYSTEMS ARE NOT WORKING WELL AFTER UPDATING. MAKE SURE YOU ENABLE THE SYSTEM IN GAME.

The reset option will remove assigned traits, and hidden traits. Your sim will forget all previous life choices, what activities they've tried (doesn't affect skill level) and places they've visited.

You can select a specific system or all of them and it can't be undone. .25

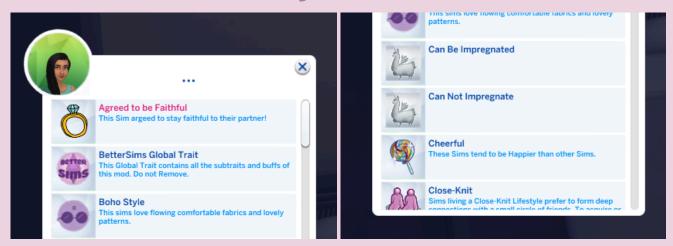
Select Secondary Aspiration

I originally intended secondary aspirations to be unlocked only through gameplay. But everyone plays in a different way so I added this cheat for anyone who wants to choose their own stories.



Remove Trait

This option lets you remove any trait from your sim. Sometimes your sim might get a preference, child phase or hidden trait that you don't want. You can remove it with this option. I also use it to see all the traits my sim has.



Notifications

I want to add notifications for storytelling purposes and right now these pop ups will tell you every time your sim gets a new preference or lifechoice. You won't miss them finymore.



Whims Overhaul (Work in progress)

It's quite simple. I want to make whim-based gameplay possible in this game. I've been thinking about all the things I need to make that work and all I need is time, patience and a lot of testing. The first whim update improves Teen, child skill whims and Base game aspiration whims that influence secondary aspirations as well. Whims I'll target next:

- Career
- Skill

- Situational whimsets
- Fldd more Whimsets for aspirations(this is a list of whims that needs to be added to an element for whims to show up)
- Fldd Whimsets to traits and preferences
- Add completely new Whims, to expand your sim's preferences

Addons

These packages add features related to other mods please make sure to remove them if you are not using the mod it's related to.

Metabolism Addon

This adds an automatic system that assigns metabolism traits to your sims. traits are randomized and can be removed through the remove traits option on the BetterSims menu.

Metabolism reward traits by Uickysims/chingyu1023

Zodiacs Addon

This adds an automatic system that assigns Zodiac sign traits to your sims depending on their traits. Like any other trait, Zodiac signs can be removed through the remove traits option on the BetterSims menu.

Zodiac Signs mod by Radiophobe

Preferences Plus Addon

This addon Integrates preferences plus to the existing automatic preferences system. Interests, Personal and Outfit preferences are assigned on load. Venue preferences can be acquired on visit and Hobbies are integrated with activity preferences.

<u>Preferences Plus mod by Heleane</u>

KNOWN ISSUES AND CONFLICTS

- This mod might conflict with any mod that alters the original game traits or aspirations. If you want to use Lifetime Aspirations by ky-e please use the Lemon version.
- This mod might conflict with any mod that alters whims. If you want to use Bienchen's Mod overhaul with my mod, make sure to remove the Whims.package module. As it's the only one that conflicts with it right now. I'll be building my own whims overhaul little by little. It's a feature that will take some time but really makes a difference.
- As of Now BetterSims has its own preference Limit up to 100 preferences, and conflicts with unlimited preferences by Zerbu, as a solution if you want To use Zerbu's version you can add a 0 at the beginning to the name file of Zerbu's mod. It makes the game load it first and override mine.

This mod has been tested and has not conflicts with these mods:

- MC Command Center by Deaderpool
- Slice of Life and Education Bundle by KawaiiStacie
- Wonderful Whims by TURBODRIVER
- <u>First Impressions</u> by Lumpinou
- Meaningful Stories by roßurky
- Have some Personality Please by PolarBear Sims
- Complete Cooking overhaul by Srsly Sims
- Fll mods from <u>Uickysims/Chingyu1023</u>

Because of how the mod is built there are tons of mods that are compatible with BetterSims, I'm only listing the ones I've played a lot with.

INSTALLATION

Before you install, make sure to remove previous versions of the mod completely.

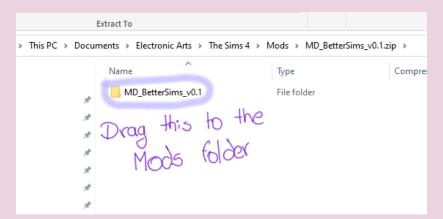
Most features from the mod can be safely removed and I'll keep improving how that works.

As the mod becomes more customizable the installation instructions become a bit more complicated so I'll explain everything in detail.

First step download and extract

 After downloading. Open the MD_BetterSims_v0.0.zip and drag the folder directly to your Sims 4 Mods folder

You can also right click MD_BetterSims_v0.zip and select extract here



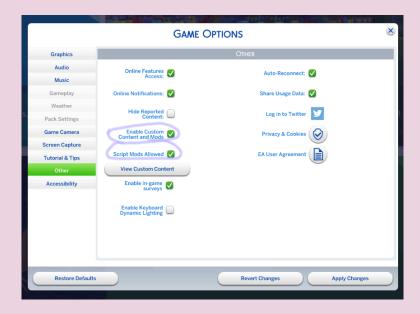
Your directory should look something like this:

C:\Documents\Electronic Arts\The Sims 4\Mods\MD_BetterSims_v0.0

Notes:

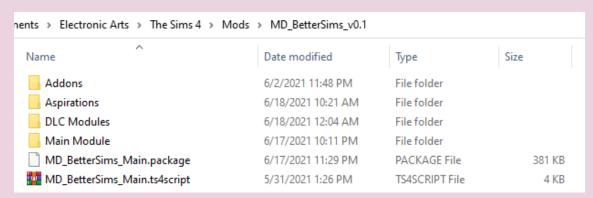
Never put ts4script files more than one folder deep in your mods folder.

This mod uses ts4script files, that means that you need to enable script mods in your game options.



Step 2: Customize

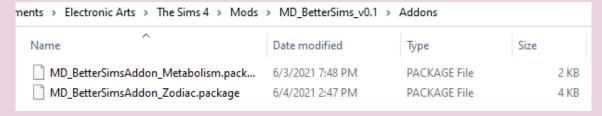
Make sure to remove all the packages you don't need or want. Here's a description of what You'll find:



DO NOT REMOUE THE MD_BetterSims_Main files!

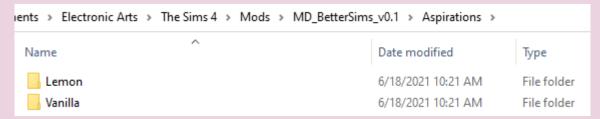
Addons:

This folder contains all the additional features that tie into other mods. You can remove any of them. Make sure to remove them if you don't have the mods they relate to.

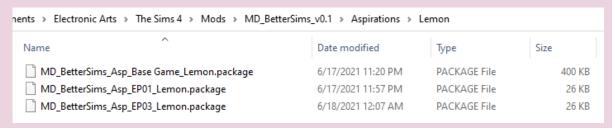


Aspirations:

Here you'll find the Aspirations separated by version and DLC. First remove the version you don't want.

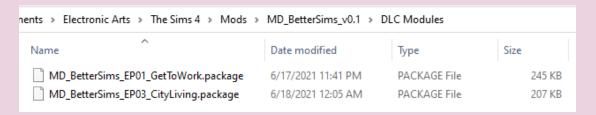


Now make sure to remove all the packages from the DLC's you don't have or want in your game.



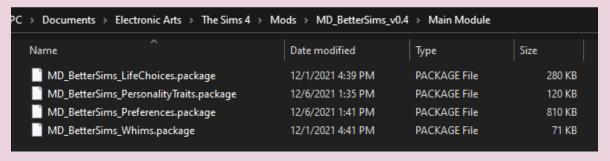
DLC Modules:

Here you have the features for the different DLC's. remove the ones you don't have.



Main Module:

Here you'll find all the different features organized in the packages. If you want to remove a specific feature you can, depending on what it is.



Life Choices

This file contains the system that helps your sim decide what they want . this is tied to the Secondary aspirations so if you removed you won;t be able to unlock them through gameplay. It is safe to remove though. **Can Be Removed!**

Personality Traits

Here you have all traits that show up on CAS. (Complementary traits) **Safe to remove.**

Preferences

This file controls all the automatic systems that make your sim get new preferences. Can Be Removed!

Whims

In this file you have the whims overhaul, both replacements for previous whims, a couple new whims and whimsets for all features in the mod. Will cause Last exceptions if removed.

LINKS

If you need support or want to help me improve this mod. Join my discord to connect with me: https://discord.gg/CWaqtGR7vs

You can also follow me on twitch to participate in the process. https://www.twitch.tv/midiarsims

First Overview of the mod (Outdated): https://youtu.be/qJE5iiF8M2s
Installation, reporting Bugs and my experience with this mod:
https://youtu.be/eO9k1UhXokk

If you need more info on LE you can check my BetterSims Beta Video.

Special Thanks to:

All of My Patreons for making this dream Possible.

Zerbu for Mod Constructor U4

The community of creators in Zerbu's discord server for all the support and help.

The community of creators in Deaderpool's discord server for all the support and help.

<u>Twisted Mexi</u> for the Better Exception tool, as well as his amazing mods and help.

The team of <u>Sims4Studio</u> for the amazing tool.

Thanks to All translators:

GeoSims for the Spanish translation!

Kassy for the French translation!

CecilDavis for the Russian translation!

<u>Isy's Translations</u> for helping me with the Italian translation (TO BE RELEASED)

ttchubb for helping me with the Chinese translation (TO BE RELEASED)

<u>NathanSimss</u> For the Portuguese translation!