

CURSIVE-SCRIPT-LONGHAND _Writing and Reading with Rochelle

Instructions:

Check out this sample lesson plan and activity ideas for inspiration, ideas, and more. Feel free to edit, delete, or highlight to make it your own! These notes are yours to customize. They will not be published anywhere such that you're held to teaching exactly what's here.

Topics:

writing, observing, lower case, upper case, tracing, practice, looping letters, connecting letters, motor skills, hand position, joined letters, air writing, dexterity, writing games, listening, alphabet letters, cursive, script, longhand,

Lesson Ideas:

Lesson Title: CURSIVE-SCRIPT-LONGHAND _Writing and Reading

Grade Level: 2nd-4th

Lesson Duration: 2 hours

Objective:

Students will be able to write and read cursive, script, and longhand letters while improving their motor skills and hand position.

Materials:

- Whiteboard and markers
- Handwriting practice sheets (with cursive, script, and longhand letters)
- Pencils or pens
- Tracing paper
- Scissors
- Glue
- Construction paper
- Cursive, script, and longhand letter cutouts

GRASSHOPPER

- Blindfolds
- Writing games (such as Hangman or Cursive Relay)
- Alphabet flashcards
- Handwriting worksheets (available online)

Introduction (10 minutes):

1. Gather students in a circle and introduce the topic of cursive, script, and longhand writing.
2. Show them examples of each writing style on the whiteboard and explain the differences.
3. Ask students if they have ever seen these types of writing before and if they know how to write them.

Writing Practice (20 minutes):

1. Give each student a handwriting practice sheet with cursive, script, and longhand letters.
2. Demonstrate how to write each letter on the whiteboard, emphasizing proper hand position and tracing the letters with your finger.
3. Have students practice writing the letters on their own.
4. Circulate around the room and provide individual feedback and guidance.

Observing and Connecting Letters (15 minutes):

1. Show students how to connect letters together to form words.
2. Demonstrate how some letters flow into each other, such as the letter "o" connecting to the letter "l" in cursive.
3. Have students practice connecting letters on their handwriting practice sheets.
4. Encourage them to focus on the flow and smoothness of their writing.

Tracing and Cutting (15 minutes):

1. Give each student a piece of tracing paper and have them place it over a cursive, script, or longhand letter cutout.
2. Have students trace the letter with a pencil, focusing on the shape and form of the letter.
3. Once traced, have students cut out their letter from the tracing paper.
4. Have students glue their cutout letter onto a piece of construction paper to create a personalized alphabet book.

Motor Skills and Dexterity (15 minutes):

1. Have students sit in a circle and pass around a

GRASSHOPPER

Bonus Activities:

blindfold.

2. Blindfold one student and have them try to write a cursive, script, or longhand letter on the whiteboard.
3. Encourage the other students to give verbal guidance and support.
4. Repeat with each student taking turns blindfolded.

Writing Games (30 minutes):

1. Divide students into two teams.
2. Have students take turns writing cursive, script, or longhand letters on the whiteboard to spell out a word in a game of Hangman.
3. For a Cursive Relay, have students line up and take turns writing a cursive, script, or longhand letter on the whiteboard to spell out a word or sentence.
4. The first team to correctly spell out the word or sentence wins.

Alphabet Flashcards (10 minutes):

1. Show students a set of alphabet flashcards with cursive, script, and longhand letters.
2. Have students take turns saying the name of the letter and writing it on their own handwriting practice sheets.
3. For an added challenge, have students write the letter in a different writing style than the one shown on the flashcard.

Online Handwriting Worksheets (15 minutes):

1. Give students access to online handwriting worksheets.
2. Have them choose a

For additional support, reference this [experience outline template](#) which includes tips and prompts to help you develop and lead an excellent, 2-hr Grasshopper Kids experience.

Note: This lesson plan outline was drafted by Hopper. If you would like to see different results, you can [submit another idea](#), or text us with feedback so we can work to make the algorithm better. We built this tool to help save you time in bringing more kids enrichment experience ideas to life!

GRASSHOPPER

