

Observation doc for Jakku

Madaghmire- Can't lynch the Mod!

Gink - Self Proclaimed Gatekeeper of Vassal Tournaments and Mafia Games

Caldias - Dead of all

Ovinobi

Ebon - scum of all

LTD

Moose

Visovics

Gink Rules

- D1 should be played exactly the same regardless of alignment. Everyone should be scumhunting. On which note, is it particularly helpful to read your role PM? And moreover, if your role PM says you are scum, is it a good idea to see who your team mate is? Will you act differently to them if you know their name? If they cant play scum well you should be lynching them, its not on you to protect them D1.

-As scum you never want to appear as the perfect townie. You do not know what kills are out there, dont walk into them. Similarly, as a powerful town role you never want to appear as the perfect town. Dont ask scum to night kill you, and dont ask town to lynch you. There is a fine line, walk it.

D1- Early town push on Cninja. Good guy Cal lets LTD know not to claim vanilla, wondering if anyone sees that as daytime scumchat advice. And theres ninja, pointing it out w/respect to both Cal and Ebon.

Ohhh, Ovi has a lead. Lets see if he holds on to it. He even caught a follow up vote with LTD.

Broba...breadcrumbs? Bad broba! No!

Btw Prayer, I read those player articles and its fucking hilarious how some of them directly contradict each other. Especially Rampage's articles vs...all the other ones.

Vis also just crumbed, but less so. Literally dropped some of the flavor I gave him. But you'd think given how vocal I've been about flavor people would avoid it in a game I'm modding. (Legit all my day 1 problems here aha)

Pod just voted Broba. Dude has crumbed town power role in the most obvious way possible, and Pod wants to vote him d1. I wish I was playing right now.

Ninja just named both scum players.

And Jabba is looking to go down D1 again as scum. Ouch.

Also, did people just not read the fucking setup doc? I linked it, it was even discussed and pointed out in chat. Some of the conjecture I'm reading is just fucking dumb if you read the doc.

N1-

Actions;

SK Kills Caldias (because he's a good player, says SK)

Ebon Kills Broba (don't breadcrumb Broba!)

I think if I were Ebon here I'd kill Cninja. I'm not worried about Broba being the cop since I'm a godfather, plus maybe the SK will kill him. (He wont either tho, I think, since he chose investigation immunity) Ninja on the other hand, just gained a ton of town cred.

Jabba didnt seem to think before posting, if someone is willing to share their role PM chances are they are town, so not a great idea to question them regardless.

Haha did not expect to be the one targeted. Will be fun to watch the madness unfold.

Yeah I'm surprised no one killed Ninja for pegging Jabba. Especially since both remaining anti town players have investigation immunity, I'd have left broba alone. You got pegged Cal, as a respect kill. So theres that.

Also, Ebon needs to be careful here. He's way too loud and saying way too little.

Well that does make me feel all sorts of tingley inside. Ebon did seem a lil scummy to me, but he sometimes plays town in a scummy way so I wasn't sure.

Yeah he's scumtacular. Theres also an SK and another town role out there. You wanna know or play guessing games? (What can i say I learnt from the best, you two)

Also, back to what gink mentioned about reading the Role PM d1; I see what you're saying, but I think you need to read it just in case you have a day action or Masonry.

I don't mind guessing. For SK, I think I'm putting my money on Vis, but that's just gut instinct

Ebon jumps on the preyer train. Weird he pushed on Cninja, wonder if it gets

That is weird. When people go after CNinja its like when you come for the King, you best be prepared

I cant believe that none of these people seem to understand what LTD is actually saying with regard to the Vigilante, although I do agree with the rest of town that it doesn't make sense to lynch a town player for a miskill. That said, it doesn't actually matter where the second kill came from, since it doesn't change what town has to do today.

And theres ovi, spelling it out.

Town is not having a good day. People need to speak up.

Yeah, always rough when some folks are quiet. Suspicion tends to gather

Wind up lynching blind. Its remarkable, Ebon has been able to build a cachet of town cred just by being present. This is a great example of why its so dangerous to lurk as town. Vanilla town only has two weapons, your voice and your vote. If you aren't exercising both, you are hurting town. Meanwhile Ebon and the SK are going to get another night of doubles off.

Well thats the end of that. Id love for Jabba and Broba to come join this discussion. I'm hopeful trance will as well, as observers is often a great way to learn.

N2- actions

Ebon Kills Ovinomancer

SK Kills Ebonhawk (ooooooooohhhhh shiiiiit)

Vigilante Kills LTD

Let me know if you guys want to know identity of SK/Vig. I think our serial killer is going to regret killing Ebon so early, but I guess ebon looked most town. I dont understand how Ninja isnt on anyones hit list

DUDE that's crazy. Ebon did a good job of seeming town in this one IMO, WRT how he played before. Only reason for not killing Ninja for me is to be able to point to him as the primary suspect for SK

D3- Just the SK remains, that was a net win night-wise, for town. Despite the Vigilante misfire. Poor LTD, town keeps shooting him.

Damn son, i thought that was coming tonight cheeky SK... if i made it through tonight i could've done it, by my numbers 2 more wrong lyncs and that's it..

Just a little secret: I kept you in my scum list, Ebon. Too much "I am the only one talking here". But I am done anyways so who cares actually? I would have started D3 with Moose. That last hammer was... innecessary.

I knew ovi that's why i had to kill you i thought if anyone was gunna peg me it would be you! And too right even as scum i thought that was scummy aha
SK just needs to take this to 4 people and get them to lynch town then he wakes up the next day with 1 person left.. I did the maths town really have to find the SK today..
If i had to bet on the Sk, vis or cninja...

They can find him tomorrow also.

Yup town win this easily now. And not because of any particularly good town play after the lynch of Jabba.

I dunno gink town hasn't wasted a day lynching pod yet and you have to figure thats coming. JK (mostly) But I agree town followed a strong D1 result with a really lackadasical/bad D2, and they completely wasted both of their roles(although cop was never going to be valuable)

Knock Knock, WHos there, Ebon Whook.

Why on earth would anyone think, given the information available, there's three mafioso? I linked the fucking setup page!

Too much time worrying about roles. Not enough time scum hunting.

I mean I pointed out the blimmin' mafia role possibilities - 3 dead must mean 3 actors - Mafia can't kill multiple people in one night! Based on this alone I think CNinja must be the Serial Killer - or Podracer? Actually I have no idea.

Surely the vigilante has to come forwards now and say "whoops, that was me - I shot LTD for... reasons..." unless it's a multiple role vigilante, which it isn't, because the set up does not allow it.

Yeah no he was a one shot. Fwiw, I didn't agree with the kill order, seemed early and you hadn't done anything that scummy. (I don't think I'd done anything scummy - but I'm new to this) I told them why you hardly were. And I'm glad Pod finally put town back on track. Nice and simple, I'd rather hunt scum. Most blatantly town play of the game. He's really refined his game quite a lot. But I dont know if its actually best for the vig to come forward, it may distract town. It shouldnt, but it might. I dunno.

I think the Vig should come forward - "hi guys, I'm a one-shot vig, I killed LTD, whoops." The only possible response would be from the SK saying "hey, no, I'm the one shot vig..." then it's a 50/50 choice of who to kill. But the SK wouldn't come forward, so then we have a certified town, and reduce the chances of getting the SK sooner. I guess that's what I think anyway.

It could work. If the vig claim and the SK counterclaim, town wins (even if they don't think so suspecting a third scum, WTF!). If the SK doesn't counterclaim, then town just have to think a bit

and realize he cannot be lying cause otherwise the true vig (who must exist!) will counterclaim and then, again, town wins. So if the vig claim they will have a confirmed town or a certain shot for d4. (Sure, that's what *should* happen. I'm concerned they just derp it and kill the vig cuz "oh noes he killed a townie")

I don't get the problem with the setup either. They have confirmed 1 cop, 1 goon, 1 godfather and 4 vanillas, also a vigilante. With 2 and 3 nightkills it cannot be one faction (unless an odd number of vigilantes that could claim). And at best ¾ dead vanillas were extra vanillas so if you know you are vanilla then the roleblocker is not possible!

So basically whoever is not vanilla cannot confirm the setup and whoever cannot confirm the setup is SK, vigilante or stupid. The first won't claim. The second should. The third will get him lynched. Unless I am missing something I don't see what problem they have. I would lynch Visovics. Damn Ebon! haha

Yeah Vis has been barely existent in this one. Would certainly prick my ears up if I were town.

To me, from the current list I would say:

Pod - town

CNinja - probably town

Visovics - suspicious. Maybe he is just the vigilante.

Ghost - suspicious. You cannot just vote to the second suspect of your fucking list, man

Mando - suspicious. For the hammer thing.

LP - he was who suggested another scum. Also suspicious.

I would ask to Visovics to claim vigilante if he is. If he does, wait for anyone else and look for someone else. If he doesn't, lynch him. It's good for the SK Ebon killed you.

The guys who messed all with his setup poor investigation were LP, Visovics and CNinja. Unless we have an odd number of ***** I guess there are the SK, the vigilante and the idiot.

There are no idiots. Only morons.

I knew from day 1 if I was going to win the 1 player who had to die was Ovi, so I agree it's good for the SK you're here.. Another odd day, be interesting to see if the SK is pegged at all, even with a town win I wouldn't cite this game as great town play.. I am not that good.

D1 was good. SK has a shot I think. He only needs two mislynches. Town is lylo tomorrow

Btw, if one of these townies suicides I'm razing the lot of them and giving the game to the SK. Seems like they've made the right choice here tho.

I don't know how Pod can see ninjas point on him as scummy and not a direct reflection of his game just randomly voting and jumping around.. He seems too focused on playing random as town to gauge reactions, despite those reactions having the probability of being other town just wondering what he's doing.. Especially as it's the reason I didn't night kill him knowing he would be a distraction for town for me..

Imo they should be looking at Vis and Nips for still being near non-existent this game

Suicide tactics should be forbidden in a open or semi-open setups. In a role madness setup are quite risky I think, but whatever. They don't even need it. If they are not sure about who to lynch they could go just with a no-lynch. That will give them one more day of investigation what is helpful if they are going to investigate (what I am starting to doubt about). In the worst case it leaves the last day with the shortest list of suspects being just 3 survivors, one of them the SK.

Good points. It might actually be the best play to no lynch here, so lylo is two suspects for each town player vs three (since they can each eliminate themselves from contention)

That's the only thing I am barely proud about my "play-style". I am not good reading people here, I just see other ways to solve the problem, not just lynch people by order in your scummy list.

When suicide was first proposed I considered saying something about it in thread, but I didnt want to lend town cred to Mando's threat.

It seems it worked, they are gonna lynch the poor guy. It is fun to see every post from Visovics. He just threw shades on everyone or on the setup. He actually threw shades in advance to anyone who hammered Mando after saying he already claimed so it would be meaningless, lol.

Fwiw, Pod is right, Mando is town. Lets see if Pod can hold the line here.

He actually did a decent play with his random votes. I agree maybe it was to much but he got the reaction, at least at the second round. LP restarted the wagon on Mando with some kind of reasoning, Pod jumped in and Vis bit adding the 3rd vote. And he did pointing to whoever hammered him and asked Mando for a reason and never answer to what Mando said.

Gnips voting mando oh myy *george takai* but mando is looking town, and they really should look at vis all of a sudden trying to be part of the game... most scummy looking thing anyone's d one today..

Hammer! POD! NO LYNCH, MAN! NO LYNCH!!

Ffs pod, well if town don't figure it out tomorrow the SK deserves it and I'll be glad to have helped them in the night kills ;)

If I was alive I'd be bum rushing vis, mando was so painfully town again... vis though he's my money for that SK and town mucking around let him slide under, and despite all the talk about setup none of them saw the no lynch option.. SK will have planned his lylo already (I did) as it was the most likely route to win for either of us... town should see this already

I think Vis has not this so easy. It will be hard to put CNinja or Pod under the hammer and whoever didn't vote Mando should be quite clean at this point. But town has his ##mess everything day action yet.

Lol, LP late to the party. And with his case against CNinja. I could be wrong but I am quite sure about Vis being the SK.

Let me know if you guys want me to confirm or deny your suspicions.

Welcome mando, and yes please mad! I agree ovi, if vis, he would've been better to try and take ninja, pod, or nips.

So Vis is the Vigilante. You wanna guess at the SK?

Ohhhh is it effing Pod? Him or Nips.. It can't be ninja can it..

Pod is not or his honest question about role PM was a really nice trick. LP or CNinja. Both messed with the setup. Both voted on Mando. I still not understand why Vis didn't claim.

N3- SK kills Podracer

Ok, last chance for guesses.

Haha! I knew Pod wasn't. I should check back everything. Ok, It is CNinja. D1 he was honestly hunting scum but it hasn't clean him, we are looking for the SK. Also he voted Jabba who was being suspicious but he did before Pod discovered him with the win-con stuff. And he acknowledge to not understand what Pod was talking about. Only after I pointed it out with my vote he did, and he could be just pretending to know what he didn't before. That's at least my read. So CNinja, that's my guess. ##vote CNinja XD What I don't understand is why he would not kill LP, who is the only one who pointed him several times. Maybe cause Pod read town and LP cannot lead enough against him? I dunno.

Damn it i was going to kill ninja the night I was killed.. Looooool, not killing preyer is good move imo if it's him

So close. But no. Its Slippy Nippy. Bodes well for GNips.

Lol I think I just need to accept that this game requires more effort than I am willing to give it

GNips went from playing his best game ever, asking good questions, leading the line, being involved, to being a non-input again, and some of you are surprised he is the SK? COME ON PEOPLE! THIS IS BASIC LEVEL DEDUCTIONS! Stop looking at what people actually say, look at how they say it, why they say it and how they normally would.

Now look away. Now look back at me. Now look away. Now look back at me. I'm on a horse!

And moose, I think its just practice. Like everything else, it comes faster and easier with time.

Doesn't help that most of my forum browsing is on a phone at work lol] thats me too

OH SNAP The SK IS POD?!?!?! No its Gnips

That's awesome

Moose don't feel bad every game you've got some weird The Hangover party situation so sounds like you're doing pretty good even if you're lynched in mafia oh yeah dude no wonder.

Yea real life is busy as hell but pretty damn sweet haha

The night kill made me suspect him but whatever. I wouldn't say Ghost lead the line last games. He made good questions but I don't think he lead. He will screw this game if he turn anxious and start pushing for a lynch d4. Better keep himself under the radar and let LP start his case against CNinja again. Wait for Vic if he agree or turn himself against a paranoiac LP and hope for CNinja to do nothing. His best card is the paranoia around how bad would be CNinja being the SK. LP is all in on it and Vis already showed himself concerned about it.

Sneaky GNIPS

I AM on a horse though. (Are you drunk?) NO, I'm on a horse.

I dont understand what Vis is doing here. Why keep town in the dark? And now its too late to come clean about it, cuz lynch all liars. And we are definitely not 50/50 sk or blocker because you can only get to three nightkills with an SK. Anyone think hes got some sort of plan here I'm not seeing?

He is baiting SK into claiming Vig so he can counter claim with zero evidence of his claim to get himself killed and lose the game for town. 10/10, solid plan. Yeah thats what I was worried about.

Gnips you saucy ghost, I'll be watching him like a hawk next games.. He was just so so quiet I thought town.. And I agree about Vis he hasn't been any more vocal either and this move claiming vig will either win it or lose it

I dont like the move, if thats what it is. The only thing town will know for sure is Vis lied to them, either about being Vig or about thinking Pod was. Or not knowing the setup. Lynch all liars comes into play and he loses. And as Ovi said, LP and Ninja are on each other early. I think if I were town I would advocate a no lynch here. Force nips to narrow the field.

Man, if Gnips has a connection (he was concerned he might not) and blows this, I dont know what to say. They've gift wrapped it.

As soon as vis votes someone, gnips will turbo it and win.. Town need to be careful

Well LP pulled his vote on crinja. So far towns response to lylo is that shruggy man ascii. Here's nips giving them a nudge. Right person to push on, imo.

Ooph, LP that's actually not bad scumhunting. (He just voted Vis.) It's the wrong conclusion, but the reasoning is sound. The only flaw I see is that you are giving Gnips town cred for voting scum, but you're hunting an SK. SK, like the honey badger, does not care about who gets lynched.

Have they realised its MYLO? (Not LYLO - LYLO is Lynch or Lose, MYLO is Must lynch or no lynch or lose)

Nope. They clearly haven't. I haven't seen anyone mention possibly taking the no lynch here, and given how lost they are that's definitely what I would do.

Well if someone didn't keep killing of the experienced players in every game then maybe they would have learnt what to do at game end.....

No ragerts! Seriously tho, folks learn best from experience.

Sort of. People learn best from valuable experience, there is a line between guiding and taking control. If they can be gently nudged and no more that is the best learning experience, otherwise its just staring at a blank canvas with no ideas how to act.

Ninja and Vis have played more than enough to understand how to scum hunt at endgame. The best clue atm is Gnips clearly pushing towards Vis, but doing so all wishy washy and sans vote. Theres a town argument to be made for not wanting to put someone at L-1 unless you are sure, but if you wanna start a train u need to drop a vote.

Go on Preyer son, hitting the nail with that post.. Wait forgot vis isn't the SK ahahah

And gnips, vis, and ninja all know what a lylo is, so killing experienced players isn't the problem poor town play is imo

So no one is talking now... poor, you can't find anyone in group silence.. They really need to talk and investigate at lying

Lol, LP liked my Rick&Morty meme, for a moment I thought he was going to commit suicide hahaha. Actually I hope he could realize the no-lynch "solution". The idea is actually the same. Flip another one to reduce the suspect list. I also cannot understand CNinja's vote. I never ever put a vote out with 4 players left, not until everyone else did. Retaliatory votes at this point deserve the worst.

I mean, dropping the first vote is fine I think, unless it's 3/2 town/scum. Someone has to. If everyone followed that policy town would lose every game.

Nope. Town can prove themselves town this way. Scum can only skip the lynch reducing the suspects for town.

Preyer is stepping up quite a bit here. Missing the target a little but nevertheless stepping up. He hasn't really had a game as town yet so it just looks like it's taken him almost the entirety of this game to get to grips with it. He might become quite a player. (Seconded)

Yeah he's doing all the heavy lifting. Honestly I can't blame him for his conclusions, nothing he's saying is wrong. And Vis is about to claim Vig. He's lucky Gnips is gone for the day, a present Nips could counterclaim, and call him to the mat for lying. Let's see how this goes.

Vis should keep the one-shot info to himself. They missed the setup so much that he could use it to force Ghost a kill on him if they choose to skip the lynch after ghost counterclaimed. Just bluff but that's a card he could use if needed.

Id have to recheck the setup but I don't think that's an option. Also Ninja, what do *you* say to Vis' claim? Just passing it off?

Of course it is not possible but they don't know. I mean, they could but they already showed they have no idea about the setup. But Gnipsa choose to not counterclaim anyway. Maybe he wisely saw it was a better idea to keep himself between LP and CNinja. He also could question Vis claim if things go wrong but I guess he will wait for LP or CNinja to do it. At least Vis supported his claim with actual setup logic and what they must do to check it is just read their pm so Vis was proved at this point now that Gnips let pass the chance of counterclaim.

Personally I'd have counterclaimed. Vis is on record lying. He literally wrote a post about how he thought Pod was the Vig. I'd push that, and blast a bluff argument in my first post. Control the narrative. This has a decent chance to work also. He can strike against LP maybe, but I think LP's play, especially on d4, has been very town. Maybe argue it's uncharacteristic, but he's been open about how he's approaching this game. I think Vis was the weakest link in town, and Gnips missed his chance to push it.

And the wheels are turning here.

That was a bad move from Gnips and was actually weird cause he knew there was a vigilante out there and had to have a plan for that. I guess he knew counter claiming D3 was a bad idea and didn't realize it is quite different right now but whatever.

AAHHH I was so off on that game... sorry LTD and LP!