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# DISH TO THE DEATH LORE

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## The Show

It's sometime in Year 203X. A brand new internet series called **Dish to the Death** has just been announced, and is to be produced and aired by the Netfork Network™. It is a cooking show that is meant to be *brutal* and encourages *sabotage*.

Only the most cutthroat cooks are invited to be on this show. Any chef who has a crazy amount of passion and creativity to bring to the table can find themselves on Dish to the Death.

## LOCATION

Contestants will be sent to a remote tropical island, with state of the art cooking facilities and filming studios, luxury accommodation, and much, much more. It's almost like a little vacation! ... Except the contestants will not be allowed to contact the outside world. Devices like laptops, cell phones, etc. will be confiscated upon arrival. Contestants will instead be handed special phones that only allow them to receive notifications about filming schedules, messages from the crew and other contestants. They do not have access to the internet to avoid any chance of cheating.

## COMPETITION

Judging will be done by three judges, one being a Mystery Celebrity Chef! Contestants will participate in two cooking challenges per episode—a themed challenge with the opportunity to give themselves an advantage over their competition, and a second elimination challenge where their spot on the show will be on the line. They'll be expected to demonstrate their expertise in **Prepping**, **Cooking**, and **Plating** for each challenge and will be judged in those categories.

Creativity (whether in making the meal or sabotaging another's...) is highly encouraged, with many opportunities and a variety of challenges for the contestants to flaunt their specific talents! Contestants who fail to produce a dish (either at all, or one of poor quality), or who are caught while sabotaging, will be *eliminated* from the show.

# The State of the World

Dish to the Death takes place in a setting that is similar to our own world in the very near future. All present day countries exist, history is what you'd expect, and technology has advanced slightly past our own.

## Technological Advancement

In the year 203X, the internet is the sole home of Entertainment. Streaming services have drowned each other out and cable has become completely obsolete. Now, the internet is a prime location for getting your entertainment fix and is considered to be the Wild West of free content. Netfork Network™ used to be a cable channel, and has now created Dish to the Death in an attempt to once again monopolise the entertainment industry, taking its show to the world wide web rather than a TV screen.

The internet is evolving slowly into a Cyberspace. Virtual Reality isn't quite here yet, but it seems to be the direction the world is headed in considering how heavily life depends on the web. In terms of gadgets and machinery, technological advancement follows convenience— cars can't fly but things like auto-translators and highly intelligent robots exist.

## Game Tone

The game will have somewhere around a "Pixar" level of reality, so the possibilities open to your character are a little bit more flexible. This isn't to say that it will be an entirely light-hearted game, as it will still cover mature themes, but cartoon rules of realism apply here a la "Who Framed Roger Rabbit". You're welcome to think just a little bit outside the box if you like.

Advanced robot AI, being abducted by aliens once, or being raised by birds are all plausible things that could have happened to your character or someone they know. These sorts of things definitely aren't typical, but aren't unbelievable within the world either. Actual magic doesn't exist, but if something fits in a fairytale, it might fit here.

While we welcome you to get creative, we're not looking for gritty, grim-dark supernatural types of vibes. Think more like Hotel Transylvania than actual vampires. Please try to keep in mind that any larger sweeping changes to the world state within your character's app may conflict with others', so it would be best to keep them to a minimum **unless they are part of a PR pitch**.

## Inspiration

This MKG is inspired by the likes of Masterchef, The Great British Bake-Off, Cutthroat Kitchen, and other cheesy reality TV shows. You don't need to watch any beforehand, but fans of series such as these should have fun playing this game!

## Character Creation

Player characters should all be normal humans. They may have interacted with surreal things, but they themselves should be entirely normal **unless it is a part of a PR pitch**. For Power Roles, go off and be as creative as you like. Mods are looking forward to collaborating with PRs to make an awesome story and we're flexible with the narrative to accommodate your shenanigans. 🤪

Characters applying to be on Dish to the Death must also be an experienced cook in some way! This could be as a natural talent, a side hustle, a dedicated hobby, or their professional job. While they definitely don't have to be at a Michelin star level, someone with no experience in a kitchen would be rejected outright from the show.