

### CUSTOMISED KEVOLARI VENTURE TIER 3

#### **Brilliance**

Medium explorer

**Speed** 10; **Maneuverability** good (turn 1); **Drift** 1

**AC** 15; **TL** 14

**HP** 53/55; **DT** —; **CT** 11

**Shields** basic 30/40 (forward 8/10, port 7/10, starboard 8/10, aft 7/10)

**Attack (Forward)** twin laser (5d8)

**Attack (Turret)** high explosive missile launcher (4d8) (four/5)

**Power Core** Pulse Green (150 PCU); **Drift Engine** Signal Basic; **Systems** mk 2 duonode (+2/+2), budget mid-range sensors, crew quarters (common), mk 4 armor, mk 3 defenses;

**Expansion Bays** cargo holds (2), escape pods, physical science lab, recreation module (gym)

**Modifiers** +0 Piloting; **Complement** \*7

#### **CURRENT SHIP ROLES (and rolls)**

PCs	Captain	Engineering	Ranged Attack	Piloting	Computers
Asenath					
Jarix	8 (Bluff)	7	6	9	8
JD	0	10	5	8	10
Lih Soloroh					
Mallura	12 (Bluff)	8	5	8	5
Mayhem					
Verne	5 (Diplomacy)	2	1	1	3