

Final Project

Objective:

- Apply & Reinforce the concepts from the program
- Utilize class, loops, data structures, and variables to create a game

Task:

- Create the Flappy Bird Video Game in Processing
- Fill in functions based on the given instructions
- Work with mentors closely to progress and complete the project

How to get started:

- Make sure Processing is installed
- Navigate to <https://github.com/hhrd-cs/FinalProjectInstructions>
- Click on the green “Code” button
- Select “Download Zip”
- Unzip the file (extract) and begin working!

Instructions:

- It is recommended to attempt the TODOs in order
- However, if you can't do one, you can skip it and move to the next
- Look for help from mentors on the TODOs you don't know how to complete
- Be patient, and take your time, this is meant to be completed over a couple of weeks