

## Quick-Start Guide (recommended modular setups)

### CleanHUD / The Traveller

Use the outline on the left for quick navigation.  
If you don't see the outline, click View -> Show Outline.

## Installation

[Download cleanHUD\\_modular.](#)

Add each .pak file listed in the setup of your choice to your No Man's Sky MODS folder. (Do not add folders, only the .pak files).

---

**If this is your first time installing a mod for No Man's Sky, follow these steps:**

1. Navigate to your game folders. For me that means:  
C:\Program Files (x86)\Steam\steamapps\common\No Man's Sky\GAMEDATA\PCBANKS
2. Delete the file DisableMods.txt (some patches will recreate this file. Delete it again)
3. In that same folder (PCBANKS), [create a new folder called MODS](#).
4. [Download hilighnotes cleanHUD modular here](#). Unzip. Within the folders are .pak files. Place the .pak files you want to use into the MODS folder you created.
5. All set! (When the game starts you will get a screen that warns you that you are using mods).

Feel free to send me any questions or issues.

---

---

## SETUP #1: Basic Immersive Experience

Recommended for players who aren't too hardcore but want the enhanced immersion this mod provides.

**0\_HealthHUD** \*\*\**New players may want to skip this, to understand how health/shield works before removing it from the HUD*

**0\_OtherHUD**

**0\_ShorterJourneyMilestones**

**0\_TransparentMenus**

**0\_LineRemoval**

**0\_NoldleAnimation** \*\*\**USE ONLY if you don't do multiplayer outside of Nexus Hub*

**1b**

**2c**

3a

4b

5e

6d \*\*\**New players may want to use 6a for more icon guidance*

7a

8c

9b

X1

(Y2) \*\*\**Only recommended for VR. Makes nights very dark. I love it. If you don't want it, skip file Y entirely.*

*Introduces a lighting glitch in the character customizer, you may want to customize your character before adding this file.*

*Adds ship headlights. Toggle on/off in ship by grabbing the front of the right armrest.*

*Living Ships instead have a light sphere, toggle on/off by grabbing center panel in front of you (right hand).*

*Consider mapping the on-foot flashlight to a face button with SteamVR bindings. Reverb G2 users can use my public mapping, look for one by hilighnotes.*

Z2 \*\*\**I recommend Z4 if using Y2. It removes bloom.*

---

## SETUP #2: Hardcore Immersive Experience

Recommended for players looking for a truly minimal HUD, that still facilitates full play of the game.

0\_HealthHUD \*\*\**New players may want to skip this, to understand how health/shield works before removing it from the HUD*

0\_OtherHUD

0\_ShorterJourneyMilestones

0\_TransparentMenus

0\_LineRemoval

0\_NoIdleAnimation \*\*\**USE ONLY if you don't do multiplayer outside of Nexus Hub*

0\_TutorialPopups

0\_GroundLabels

0\_MarkerLabels

1b

2c

3c

4b

5f

6f

7c

8c

9b

X1

Y2 \*\*\*Only recommended for VR.

c

Z4

---

## SETUP #3: The Traveller (ultra-hardcore!) **\*\*this is what I use!**

For Travellers at heart, lovers of exploration and discovery. Starship launch systems are overhauled. Minimal UI. See and feel the worlds of No Man's Sky with greater clarity and purposeful struggle.

0\_HealthHUD

0\_OtherHUD

0\_ShorterJourneyMilestones

0\_TransparentMenus

0\_LineRemoval

0\_NoIdleAnimation \*\*\*USE ONLY if you don't do multiplayer outside of Nexus Hub

0\_TutorialPopups

0\_GroundLabels

0\_MarkerLabels

1b

2d

3c

4b

5f

6f

7e

8c

9b

X2

Y2 \*\*\*Only recommended for VR.

*It introduces a lighting glitch in the character customizer, you may want to customize your character before adding this file. It adds ship headlights. You toggle them on/off while in your ship by grabbing the front of the right armrest. Living Ships instead have a light sphere, toggled on/off by pressing the center organic panel in front of you. ALSO you may consider mapping the on-foot flashlight to a face button with SteamVR bindings. Reverb G2 users can use my own public mapping, look for one by hilighnotes,*

Z4

---

---

## SETUP #4: Basic HUD removal and QoL fixes only

For those who just want the most basic of HUD removal and QoL fixes.

0\_HealthHUD

0\_OtherHUD

0\_ShorterJourneyMilestones

2a \*\*\**only relevant for VR*

4b

5a

9b

X2

Z1 \*\*\**optional (recommended), only relevant for VR. Makes vfx visible in VR that previously did not display (minimal to none performance cost). Seems to introduce a minor issue: very rarely an effect won't render with proper depth.*

---

---

**This is what my mods folder looks like (updated 8/10/2022)**

steamapps > common > No Man's Sky > GAMEDATA > PCBANKS > MODS					Search MODS
Name	Date modified	Type	Size		
Exo's Industrial FPS Booster	8/7/2022 1:54 PM	PAK File	19 KB		
Centered Atlas Icon 1.3	8/7/2022 1:52 PM	PAK File	1 KB		
Clean Ship Space Map 1.4	6/10/2021 11:58 PM	PAK File	1 KB		
cleanHUD_0_GroundLabels	8/7/2022 8:26 AM	PAK File	2 KB		
cleanHUD_0_HealthHUD	6/6/2022 6:45 AM	PAK File	1 KB		
cleanHUD_0_LineRemoval	6/15/2022 12:09 AM	PAK File	1 KB		
cleanHUD_0_MarkerLabels	8/7/2022 8:27 AM	PAK File	2 KB		
cleanHUD_0_NoIdleAnimation	6/9/2021 4:20 AM	PAK File	1 KB		
cleanHUD_0_OtherHUD	8/7/2022 8:27 AM	PAK File	11 KB		
cleanHUD_0_ShorterJourneyMilestones	6/6/2022 6:50 AM	PAK File	5 KB		
cleanHUD_0_TransparentMenus	6/6/2022 6:52 AM	PAK File	561 KB		
cleanHUD_0_TutorialPopups	8/7/2022 8:28 AM	PAK File	3 KB		
cleanHUD_1b	8/7/2022 7:27 AM	PAK File	1 KB		
cleanHUD_2d	8/7/2022 8:15 AM	PAK File	1,352 KB		
cleanHUD_3c	8/7/2022 8:38 AM	PAK File	3 KB		
cleanHUD_4b	8/7/2022 8:51 AM	PAK File	17 KB		
cleanHUD_5f	8/7/2022 9:02 AM	PAK File	6 KB		
cleanHUD_6f	8/7/2022 9:57 AM	PAK File	26 KB		
cleanHUD_7e	8/7/2022 10:09 AM	PAK File	2 KB		
cleanHUD_8c	6/6/2022 11:11 AM	PAK File	7 KB		
cleanHUD_9b	6/6/2022 11:16 AM	PAK File	3 KB		
cleanHUD_X2	8/7/2022 1:00 PM	PAK File	1,735 KB		
cleanHUD_Y2	8/7/2022 1:24 PM	PAK File	331 KB		
cleanHUD_Z4	8/7/2022 1:44 PM	PAK File	18 KB		
No Flying Pollens 1.1	9/22/2021 9:43 PM	PAK File	1 KB		
No Glowing Plants 1.1	5/11/2022 11:34 AM	PAK File	39 KB		
No Red Landing Arrows	8/15/2018 6:31 PM	PAK File	1 KB		
No Space Dust 1.3	5/11/2022 11:42 AM	PAK File	1 KB		
No Space Plasma 1.3	5/11/2022 11:43 AM	PAK File	1 KB		
Space Station Interior Fix 1.7	5/11/2022 11:43 AM	PAK File	318 KB		

**This mod is a passion project... and a ton of work!!!**

Donations are super appreciated! I sustain on small numbers, even a couple dollars is impactful, my food is ~\$5 a day 😊❤️

**Here's how you can send something my way:**

Venmo, @Noam-Bergman

Paypal, [paypal.me/noambergman](https://paypal.me/noambergman)

You can also **check out my music**, [noambergman.bandcamp.com](https://noambergman.bandcamp.com).

Or **support my ongoing creative work**. Emotive, self-made art, generally involving a synthesis of audio and visual, [youtube.com/hilightnotes](https://youtube.com/hilightnotes).

I have developed a fortress of persistent creativity 😊 Come explore my world!