

Basalt



Deposits:0/3

Search for 20

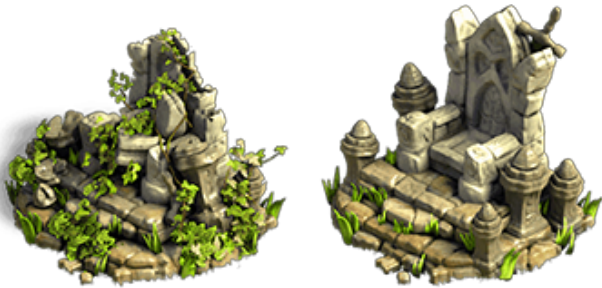
Red Marble



Deposits:0/3

Search for 25

Stone Throne



Five upgrade levels.

1. 10



+ 200



+ 20


2. 5



+ 3



+ 10


3. 3



+ 3



+ 5


4. 15



+ 3



+ 10


5. 2



+ 1



+ 3



Ringleader's Den



1. 10



+ 200



+ 10


2. 5



+ 5



+ 5


3. 50



+ 5



+ 5



Recipes

1		= 1		+ 5	
1		= 100		+ 5	
1		= 5		+ 5	
1		= 5		+ 3	

1		= 1		+ 2	
1		= 1		+ 1	
1		= 5		+ 3	

Bandit Leader



There is only one Bandit Leader, do not defeat him until you reach the quest to do so..
Rewards for defeating the Leader include Rubies.

Quests

Knights & Brides quests are the same

Ash and Bones

It's scary here. I see the bones of my ancestors who died in battle for liberty of our dwarf nation. I can't let go. I need to honour the memory of the fallen.			
		x5	Remove the skeletons of the fallen warriors
		x1	Set at least one PRISONER free in Battlefield
		x1	Set at least one PRISONER free in Battlefield
While burying the fallen warriors we found dwarf prisoners, many of them. I feel that my goal is near.			
2  , 2500  , 6000 			

Blood and Gold

I suggest we should give all the stolen treasures back to my people. It would be nice to take something extra from the bandits too			
		x5	Get some gold and load it onto the Airship
		x5	Get some basalt and load it onto the Airship
		x1	Go back home and unload the resources
My pilot is a true miser after all, I nearly broke my back lifting the gold to the Airship			
1  , 1000  , 2500 			

The Old Throne

Look at that, the Old Throne of the dwarf kings. Kings are already a part of history, yet the throne remained. A lot of water has passed under the bridge. The Throne is still in good shape. We need to take it with us

		x1	Load the ancient stone Throne, the symbol of power and respect, onto the Airship
		x1	Start restoring the Throne at home
		x10	Mortar will come in handy, too
The Throne is going to be a true masterpiece... Once I splash out on the resources to improve it, of course.			
Reward: 2  , 8000  , 555 			

You, Me and My Gang

Look! These cowards locked themselves in. Let's drag them out! But we'd better watch out.			
		x1	Start breaking Nerk's door (Build the first stage of the Ringleaders Den building)
		x5	Cut any tree
Looks like I am about to meet the mysterious Berk... or Nerk.. I just keep forgetting his name.			
Reward: 1  , 1000,  1000 			

The Skirmish

The door is almost open. It's time for a shout: You bandits, come out one by one! And now you, Nerk! NEEERK!			
		x1	Finish breaking the door or just smash it in
		x1	Defeat the bandit leader in combat or using Energy magic
I defeated the bandit leader; but that only brought me even further from the answer to the mystery.			
Reward: 2000  , 1  , 1 			

