



THE NIGHTHAWK IMPERIUM PROMOTION / DIVISIONAL GUIDE

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OVERVIEW

In order to be promoted, you have to earn points, called "**Honor**". There is a requirement for how much Honor is required for each rank, located below. Honor can be earned through official events hosted within the group; the more active you are,



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the more Honor you will receive. There are caps for how much Honor is earnable at each type of event, located below.

EVENTS

- ❖ **Combat Practice** | A basic event where trainees will battle each other in various maps with various game modes and weapons. Combat Practices will be held at the **Exodus Facility**.
 - *Maximum **Honor** Earnable: 10*

 - ❖ **Raid Simulation (Practice Raid/Defense Training)** | A Training in which members spar against other members, in order to improve their skills. This sort of training will help each other improve and progress as a team. The idea is to help each other improve their defensive, offensive, and communicative skills.
 - *Maximum **Honor** Earnable: 9*

 - ❖ **Lecture** | An event where the host will teach the basic information about the group, patrolling/border procedures for our border, or teaching how to use guns/swords in battle. These will be hosted at the Nighthawk Institution
 - *Maximum **Honor** Earnable: 6*

 - ❖ **Border Patrol** | An event hosted to patrol the border and to make sure visitors are passing through the border with proper procedure
 - *Maximum **Honor** Earnable: 6*

 - ❖ **Community Event** | An event hosted by Community Focus to create bonds
 - *Maximum **Honor** Earnable: 5*
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HONOR REQUIREMENTS

TO CHECK YOUR HONOR GO TO BOT-CMDS CHANNEL ON TNI DISCORD AND SAY: "/xp [your Roblox username]"



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- For example: n!honor Shinedown204

CATEGORIES

Grey = Unofficial Members | **Blue** = Official Members | **Green** = Sub-Officers |
Purple = Officers | **Yellow** = High Command | **Dark blue** = Administration

- **Citizen** - Citizen, not yet an official member of TNI
- **Enlist** - **1 Honor** required
- **Cadet** - **10 Honor** required
- **Trooper** - **20 Honor** required - becomes an **official soldier of TNI!**
- **Private** - **35 Honor** required
- **Specialist** - **60 Honor** required
- **Corporal** - **100 Honor** required
- **Sergeant** - **150 Honor** required
- **Staff Sergeant** - **205 Honor** required
- ↓ **Sergeant First Class** - **350 Honor** required
- ↓ **Master Sergeant** - **800 Honor** required
- ↓ **Sergeant Major** - **1500 Honor** required
- ↓ **Ensign** - **2500 Honor** required
- ↓ **Second Lieutenant** - Please review the [Progression System](#) for information about progressing to this rank.



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- ↓ **First Lieutenant** - Please review the [Progression System](#) for information about progressing to this rank.

 - **Captain** - Please review the [Progression System](#) for information about progressing to this rank. In order to be promoted to this rank, you need to be voted on by the High Command.

 - **Colonel** - In order to be promoted to this rank, you must be chosen by an Admiral, who will choose you to work under their respective focus.

 - ★ **Admiral** - In order to be promoted to this rank, you must lead a Focus or actively be productive in several focuses (promotion happens through a vote conducted by the Administration).

 - ★ **Arch Admiral** - Chosen by the Commander and the Viceroy, there can only be four Arch Admirals at any time.

 - ★ **Supreme Admiral** - Chosen by the Commander and the Viceroy, acts on behalf of the Viceroy and Commander if needed.

 - ★ **Commander** - Leader of TNI.

 - ★ **Viceroy** - Leader of TNI.
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OFFICER PROMOTION SYSTEM

The officer promotion system is the common way a person can become an officer in TNI. Officers will be held to a high standard at all times and this system helps us pick the best officers. There are two ways to become an officer. One way is to reach the rank of Sergeant First Class+. The other way is to earn the rank of First Lieutenant. Please review the [Officer Progression System](#) for more Information on the topic.



DIVISIONAL INFORMATION

You are able to join several divisions within TNI. You are able to gain perks at the Border for joining divisions and are able to gain an honorable title. As a division member, you will be expected to be active within it, and to serve the division's purpose.

Military Police - The purpose of this division is to maintain order within the Border and bring justice to any criminals. Military Police will be able to prison or cuff criminals in the city. The Military Police is also responsible for border patrol and making sure each member is being passed through the city with proper procedure. Please see the Military Police Guide for more information.

→ How to Join:

- ◆ You must be at least a Trooper+ in TNI
- ◆ Not Blacklisted from Military Police
- ◆ Must fill out an [APPLICATION](#)
- ◆ [Military Police Information Guide](#)
- ◆ Must have a clear punishment record in the last 2 months

→ Perks:

- ◆ Taser
- ◆ Ability to arrest Criminals
- ◆ Military Police morph and uniform
- ◆ MK14

Commandos - This division consists of the most gun-elite members of TNI. This division is very restricted, only the strongest gunfighters are accepted. This division can host raid operations by themselves, and scrimmage against opposing clans.

→ How to Join:

- ◆ You must be at least a Citizen+ in TNI
- ◆ Not Blacklisted from Commandos
- ◆ You must attend CETs and receive a recommendation
- ◆ [Commandos Information Guide](#)

→ Perks:

- ◆ Jetpack
- ◆ Dual Pistols



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- ◆ Commando morph and uniform

Royal Guard - This division primarily serves the High Command as an elite, disciplined, close protection detail. Secondary duties of the Guard include and are not limited to, high-risk law enforcement, riot control, and intelligence gathering.

→ How to Join:

- ◆ You must be at least a Corporal+ in TNI
- ◆ Not Blacklisted from Royal Guards
- ◆ You must have no outstanding disciplinary actions taken against you for at least 30 days.
- ◆ You must attend an Observation Tryout and be consistently noticed for your efforts

- ◆ [Royal Guard Information Guide](#)

→ Perks:

- ◆ Shield and Spear melee weapon
- ◆ Royal Guard morph and uniform
- ◆ ICR-1

Vanguards - This is an extension of The Nighthawk Imperium. This division is the swordmasters of the clan. **Vanguards is a swords class.**

→ How to Join:

- ◆ Send a join request
- ◆ Not Blacklisted from Vanguards
- ◆ [Vanguards Information Guide](#)

→ Perks:

- ◆ Vanguards Orange Sword
- ◆ Morph and uniform
- ◆ Arm daggers
- ◆ Revolver

Reaper Battalion - This division serves as information bearers and guides for new visitors to the Border to offer a welcoming environment and to help visitors navigate around the area to form an understanding and to enhance their experience within The Nighthawk Imperium. They will answer any questions visitors have about the border or the Imperium.

→ How to Join:



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- ◆ You must be at least a Citizen+ in TNI
- ◆ Not Blacklisted from Reaper Battalion
- ◆ 1 TNI Punishment = 1 Month of waiting
- ◆ Not in Red Cell
- ◆ Must fill out an [APPLICATION](#)
- ◆ [Reaper Battalion Information Guide](#)

→ Perks:

- ◆ Smoke Grenade
- ◆ SCAR-L

Combat Engineers - The Nighthawk Imperium's combative support, the Combat Engineers provide fortifications and healing to the soldier's of the Imperium. Through their various tools, Combat Engineers are capable of turning the tide of any battle with their focus on utility and support gameplay.

→ How to Join:

- ◆ You must be at least a Citizen+ in TNI
- ◆ Not blacklisted from Combat Engineers
- ◆ Not in Red Cell
- ◆ Must fill out an [APPLICATION](#)
- ◆ [Combat Engineers Information Guide](#)

→ Perks:

- ◆ AA-12 Shotgun
- ◆ Electro gun (HICOM+)
- ◆ Fortification tool
- ◆ Raycast Medigun
- ◆ Aimlock Medigun
- ◆ Medinade
- ◆ MP-55 SMG
- ◆ Repair tool

Imperial Navy - N/A