

WONDER WAND

魔

[SPELL CARD]

Equip only to a Spellcaster monster. It gains 500 ATK. If you control the equipped monster and this card: You can send both the GY; draw 2 cards.

RUSH DUEL

WONDER WAND

魔

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RUSH DUEL

FLOODGATE TRAP HOLE

罠

[TRAP CARD]

When your opponent Summons a monster(s): Change that monster(s) to face-down Defense Position. Monsters changed to face-down Defense Position by this effect cannot change their battle positions.

69599136

RUSH DUEL

SCK-000

FLOODGATE TRAP HOLE

罠

[TRAP CARD]

When your opponent Summons a monster(s): Change that monster(s) to face-down Defense Position. Monsters changed to face-down Defense Position by this effect cannot change their battle positions.

69599136

RUSH DUEL

SCK-000

QUINTET MAGICIAN

魔

LEVEL 12

ATK 4500 DEF 4500

[SPELLCASTER / FUSION / EFFECT]

5 Spellcaster monsters
Must be Fusion Summoned. If this card is Fusion Summoned using 5 Spellcaster monsters with different names: You can destroy all cards your opponent controls. This face-up card on the field cannot be Tributed, nor used as Fusion Material, also cannot be destroyed by card effects.

RUSH DUEL

MAGICALIZED FUSION

魔

[SPELL CARD]

Fusion Summon 1 Spellcaster Fusion Monster from your Extra Deck, by banishing Fusion Materials listed on it from your field GY. You can only activate 1 "Magicalized Fusion" per turn.

RUSH DUEL

MAGICALIZED FUSION

魔

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RUSH DUEL

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RUSH DUEL

COSMIC CYCLONE

魔

[SPELL CARD ⑤]

Pay 1000 LP, then target 1 Spell/Trap on the field; banish it.

RUSH DUEL

Cosmic Cyclone

魔

[SPELL CARD ⑥]

Pay 1000 LP, then target 1 Spell/Trap on the field; banish it.

RUSH DUEL

Cosmic Cyclone

魔

[SPELL CARD ⑥]

Pay 1000 LP, then target 1 Spell/Trap on the field; banish it.

RUSH DUEL

Advanced Ritual Art

魔

[SPELL CARD ⑦]

This card can be used to Ritual Summon any 1 Ritual Monster. You must also send Normal Monsters from your Deck to the Graveyard whose total Levels equal the Level of that Ritual Monster.

RUSH DUEL

Advanced Ritual Art

魔

[SPELL CARD ⑦]

This card can be used to Ritual Summon any 1 Ritual Monster. You must also send Normal Monsters from your Deck to the Graveyard whose total Levels equal the Level of that Ritual Monster.

RUSH DUEL

Advanced Ritual Art

魔

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RUSH DUEL

Phantom Dewan

闇

LEVEL

2

ATK

700

DEF

600

[SPELLCASTER / NORMAL]

Pay 1000 LP, then target 1 Spell/Trap on the field; banish it.

RUSH DUEL

Sectarian of Secrets

闇

LEVEL

2

ATK

700

DEF

500

[SPELLCASTER / NORMAL]

This wizard worships the darkness, and is served by a sinister hand that drags its enemies into oblivion.

RUSH DUEL

Enemy Controller

魔

[SPELL CARD ⑥]

Activate 1 of these effects.

- Target 1 face-up monster your opponent controls; change that target's battle position.
- Tribute 1 monster, then target 1 face-up monster your opponent controls; take control of that target until the End Phase.

RUSH DUEL

Enemy Controller

魔

[SPELL CARD ⑥]

Activate 1 of these effects.

- Target 1 face-up monster your opponent controls; change that target's battle position.
- Tribute 1 monster, then target 1 face-up monster your opponent controls; take control of that target until the End Phase.

RUSH DUEL

BALLISTA SQUAD

ドラッグ

罠

[TRAPCARD]

Tribute 1 monster, then target 1 card your opponent controls; destroy it.

RUSH DUEL

BALLISTA SQUAD

ドラッグ

罠

[TRAPCARD]

Tribute 1 monster, then target 1 card your opponent controls; destroy it.

RUSH DUEL

THE BEWITCHING PHANTOM THIEF

おみ

闇

LEVEL 2

ATK 700 DEF 700

[SPELLCASTER / NORMAL]

An elegant thief with a black cloak that charms its enemies.

RUSH DUEL

CROWNED BY THE WORLD CHALICE

水

LEVEL 2

ATK 0 DEF 2100

[SPELLCASTER / NORMAL]

With her magical staff, she can channel the living heart of her world to shield her people from the Mekki-Knights that have overrun it.

RUSH DUEL

LUCKY TRINKET

光

LEVEL 2

ATK 600 DEF 800

[SPELLCASTER / NORMAL]

This creature may look slim and weak, but it's protected by a mystical force.

RUSH DUEL

BOO KOO

おみ

闇

LEVEL 2

ATK 650 DEF 500

[SPELLCASTER / NORMAL]

A book-like wizard with a wealth of magic written inside.

RUSH DUEL

NEKROZ OF VALKYRUS

水

LEVEL 8

ATK 2900 DEF 1700

[SPELLCASTER / RITUAL / EFFECT]

You can Ritual Summon this card with any "Nekroz" Ritual Spell. Must be Ritual Summoned, without using any Level 8 monsters. You can only use each of these effects of "Nekroz of Valkyrus" once per turn.

- When an opponent's monster declares an attack: You can banish 1 "Nekroz" card from your GY and discard this card; negate the attack, then end the Battle Phase.
- During your Main Phase: You can Tribute up to 2 monsters from your hand and/or field, and if you do, draw the same number of cards you Tributed.

RUSH DUEL

NEKROZ OF VALKYRUS

水

LEVEL 8

ATK 2900 DEF 1700

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