

# Terms of Service

Please note that all commissions will be taken with the assumption that the commissioner has already read the terms of service. As such, please make sure to fully and thoroughly read the terms of service beforehand. If you have any questions, please reach out through either email or social media.

## Commission Information

### *Character Art*

Character art falls under two categories: either pre-designed, or artist designed. Pre-designed means you have a character design you want me to draw, and will generally be the cheaper option. Artist design is where I design the character for you, and will be more expensive than the pre-designed option. Regardless of category, simple, flat-colored backgrounds, and simple patterns are free.

### *Pre-Designed Characters*

You are expected to have a design for your character for this category. If you do not have a design, or want to bounce ideas off of me, you can refer to [character designs](#). The time of completion will vary for each commission, and an estimate can be provided upon request.

Please have references of the character. This includes any references used for the creation of the character, any poses, and any other prevalent information or references you deem necessary (e.g. Clothing patterns, facial expressions, props, etc...). Failure in providing this information will result in complexity fees. The workflow is as such:

#### **1. Initial sketch**

- a. An initial sketch of the piece will be provided
- b. **Three** rounds of feedback are allotted within this time. **If more are needed, additional fees will be charged**
- c. Feedback within this stage may be large or small
  - E.g. Pose change, sizing adjustments, outfit change, etc.
- d. **Please provide all large changes at this stage. Once we are no longer at the initial sketch, large changes will no longer be possible**

#### **2. Final Pass**

- a. The first pass of the final piece will be sent. Please note that the file sent to you via method of communication will always be low quality. Full versions will only be released upon final payments and/or final approval

- b. **Three** rounds of feedback are allotted within this time. **If more are needed, additional fees will be charged**
- c. Feedback within this stage may **only** be small
  - E.g. Slight color changes, slight expression changes, etc.
- d. **Please ensure all wanted changes have been made by this stage**
- e. Once approval is given, please provide the email which you would prefer your commission to be sent to. The file will be saved in a PNG file format unless requested otherwise. **Working files can be sent upon request for a fee**

### *Character Designs*

This category is for those who want me to design a completely new character for them, and for those who don't have a specific vision in mind yet. If you have a specific vision, and a set of references, the workflow will be the same as a [pre-designed character](#). If you have any concerns for which type of character art you will be qualifying for, clarification will be provided upon review of provided references and ideas.

Please note that character designs **will cost more than pre-designed characters**. All commissions are subject to complexity fees, however a full character design will most likely cost far more than the usual character illustration. You can expect a minimum 50% cost increase from the initial estimated price (bust, half body, full body).

Timelines for completion vary for each commission, and an estimate can be provided upon request. Please have references ready, which include the character themselves or references previously used for the character, poses, and any other information or references you deem necessary (e.g. Clothing patterns, facial expressions, props, etc.). Failure to provide said references will result in complexity fees. The workflow for this commission type will go as follows:

#### **1. Thumbnailing**

- a. Four very rough sketches will be drawn of your character, testing out various design ideas from provided reference
- b. You may pick from one of the thumbnails, or you may mix and match between them. You may also pick from one of the thumbnails and request specific changes be made to it before moving onto the initial cleaned up sketch
- c. **Three** rounds of feedback are allotted within this time. **If more are needed, additional fees will be charged**

- d. This is the stage where the largest changes **must** be made, such as complete changes to hair or clothing. Complete character changes may not be done in the second phase of this commission type

## 2. Clean sketch

- a. An cleaner sketch of the piece will be provided with test flat colours
- b. **Three** rounds of feedback are allotted within this time. **If more are needed, additional fees will be charged**
- c. Feedback within this stage may be large or small, however, complete adjustments to the design of the character themselves may not be made at this time
  - E.g. Pose change, sizing adjustments, outfit change, etc.
- d. **Please provide all large changes at this stage. Once we are no longer at the initial sketch, large changes will no longer be possible**

## 3. Final Pass

- a. The first pass of the final piece will be sent. Please note that the file sent to you via method of communication will always be low quality. Full versions will only be released upon final payments and/or final approval
- b. **Three** rounds of feedback are allotted within this time. **If more are needed, additional fees will be charged**
- c. Feedback within this stage may **only** be small
  - E.g. Slight colour changes, slight expression changes, etc.
- d. **Please ensure all wanted changes have been made by this stage**
- e. Once approval is given, please provide the email which you would prefer your commission to be sent to. The file will be saved in a PNG file format unless requested otherwise. **Working files can be sent upon request for a fee**

## *Background Art*

This commission type is for those who were hoping for larger background pieces (e.g. starting/ending/brb screens, environment designs, drawn scenes, illustrated youtube thumbnails, etc.). These backgrounds will always be more thorough and the main focal point of the piece. If you were hoping for a minor background along with a larger character illustration, please refer to the [character art](#) commissions.

Timelines for completion vary for each commission, and an estimate can be provided upon request. Please have references ready, which include a description for what you'd like the scene to be,

elements within the background, and/or characters you may wish to put within it. Failure to provide said references will result in complexity fees. The workflow for this commission type will go as follows:

### 1. Thumbnailing

- a. Four very rough thumbnails will be drawn of your background, testing out various compositions from provided reference
- b. You may pick from one of the thumbnails, or you may mix and match between them. You may also pick from one of the thumbnails and request specific changes be made to it before moving onto the initial cleaned up sketch
- c. **Three** rounds of feedback are allotted within this time. **If more are needed, additional fees will be charged**
- d. This is the stage where the largest changes **must** be made, such as complete changes to setting or perspective. Complete background changes may not be done in the second phase of this commission type

### 2. Clean sketch

- a. A cleaner sketch of the piece will be provided
- b. **Three** rounds of feedback are allotted within this time. **If more are needed, additional fees will be charged**
- c. Feedback within this stage may be large or small, however, complete adjustments to the perspective or design of the background itself may not be made at this time
  - E.g. character placement (if applicable), sizing adjustment, etc.
- d. **Please provide all large changes at this stage. Once we are no longer at the initial sketch, large changes will no longer be possible**

### 3. Final Pass

- a. The first pass of the final piece will be sent. Please note that the file sent to you via method of communication will always be low quality. Full versions will only be released upon final payments and/or final approval
- b. **Three** rounds of feedback are allotted within this time. **If more are needed, additional fees will be charged**
- c. Feedback within this stage may **only** be small
  - E.g. Slight color changes, slight lighting changes, etc.
- d. **Please ensure all wanted changes have been made by this stage**

- e. Once approval is given, please provide the email which you would prefer your commission to be sent to. The file will be saved in a PNG file format unless requested otherwise. **Working files can be sent upon request for a fee**

## *Creature Design*

This commission type is for those who have a creature in mind that they'd like designed from scratch. If you have a pre-designed creature that you'd just like illustrated, please refer to the [pre-designed character](#) commission type under character art.

Timelines for completion vary for each commission, and an estimate can be provided upon request. Please have references ready, which include a detailed description for what you'd like the creature to be, elements from other creatures/animals/objects you'd like me to take inspiration from, and any other information you deem necessary (e.g. abilities of the creature, what this creature will be for, etc.). Failure to provide said references will result in complexity fees. The workflow for this commission type will go as follows:

### **1. Thumbnailing**

- a. Four very rough designs will be drawn of your creature, testing out various design elements and anatomical concepts from the references provided
- b. You may pick from one of the thumbnails, or you may mix and match between them. You may also pick from one of the thumbnails and request specific changes be made to it before moving onto the initial cleaned up sketch
- c. **Three** rounds of feedback are allotted within this time. **If more are needed, additional fees will be charged**
- d. This is the stage where the largest changes **must** be made, such as complete changes to anatomy or design elements. Complete physical design changes may not be done in the second phase of this commission type

### **2. Clean sketch**

- a. A cleaner sketch of the creature will be provided
- b. **Three** rounds of feedback are allotted within this time. **If more are needed, additional fees will be charged**
- c. Feedback within this stage may be large or small, however, complete adjustments to the design of the creature itself may not be made at this time
  - E.g. element position, proportion adjustments, etc.

- d. **Please provide all large changes at this stage. Once we are no longer at the initial sketch, large changes will no longer be possible**

### **3. Flat colors + Clean lines**

- a. Four variations of possible color will be added along with the cleaned up linework, testing various color combinations from references and descriptions provided
- b. You may pick from one of the color passes, or you may mix and match between them. You may also pick from one of the color passes and request specific changes be made to it before moving onto the initial cleaned up sketch
- c. **Three rounds of feedback are allotted within this time. If more are needed, additional fees will be charged**
- d. **Only color changes may be made during this time.** Pose and proportions should have been finalized by this stage

### **4. Final Pass**

- a. The first pass of the final piece will be sent. Please note that the file sent to you via method of communication will always be low quality. Full versions will only be released upon final payments and/or final approval
  - The final piece will include anatomical notes, and the layout will always be on a grey background unless requested otherwise
  - Past creature designs can be viewed upon request for layout examples
- b. **Three rounds of feedback are allotted within this time. If more are needed, additional fees will be charged**
- c. Feedback within this stage may **only** be small
  - E.g. Slight colour changes, slight lighting changes, etc.
- d. **Please ensure all wanted changes have been made by this stage**
- e. Once approval is given, please provide the email which you would prefer your commission to be sent to. The file will be saved in a PNG file format unless requested otherwise. **Working files can be sent upon request for a fee**

## *Machine/Vehicle Design*

This commission type is for anyone who wants to have a vehicle or machine designed/drawn for them. All machines and vehicles will be fantastical, and will likely not be completely accurate to how a machine/vehicle would actually function. The time of completion will vary for each commission, and an estimate can be provided upon request.

Please have references of the machine/vehicle. This includes any references used for the creation of the machine/vehicle, and any other prevalent information or references you deem necessary (e.g. Color schemes, material examples, mechanical reference, vehicle inspiration etc...). Failure in providing this information will result in complexity fees. The workflow is as such:

#### 4. Thumbnailing

- a. Four very rough sketches will be drawn of your machine/vehicle, testing out various design ideas from provided reference
- b. You may pick from one of the thumbnails, or you may mix and match between them. You may also pick from one of the thumbnails and request specific changes be made to it before moving onto the initial cleaned up sketch
- c. **Three** rounds of feedback are allotted within this time. **If more are needed, additional fees will be charged**
- d. This is the stage where the largest changes **must** be made, such as complete changes to design. Complete machine changes may not be done in the second phase of this commission type

#### 5. Clean sketch

- a. An cleaner sketch of the piece will be provided with test flat colors
- b. **Three** rounds of feedback are allotted within this time. **If more are needed, additional fees will be charged**
- c. Feedback within this stage may be large or small, however, complete adjustments to the design of the themselves may not be made at this time
  - E.g. part positioning, color scheme, etc.
- d. **Please provide all large changes at this stage. Once we are no longer at the initial sketch, large changes will no longer be possible**

#### 6. Final Pass

- a. The first pass of the final piece will be sent. Please note that the file sent to you via method of communication will always be low quality. Full versions will only be released upon final payments and/or final approval
- b. **Three** rounds of feedback are allotted within this time. **If more are needed, additional fees will be charged**
- c. Feedback within this stage may **only** be small
  - E.g. Slight colour changes, small element changes(very), etc.
- d. **Please ensure all wanted changes have been made by this stage**

- e. Once approval is given, please provide the email which you would prefer your commission to be sent to. The file will be saved in a PNG file format unless requested otherwise. **Working files can be sent upon request for a fee**

## Terms of Service

### *What Will / Will Not Be Drawn*

I have the most experience with character art/design, but I don't have many restrictions on what I will draw. I reserve the right to refuse any commission that is sent my way.

**Subjects I refuse to draw include:**

- Heavy gore
- Any hateful imagery
- Extreme fetish work
- NSFW work

If you are unsure about a subject that I may or may not draw, feel free to reach out via email or social media.

### *Usage Rights*

- The commission may be used as a future commission sample and portfolio work, but I cannot resell it for merchandise
- The commissioner may use their work for personal use, but may not claim they created the artwork nor may they make any alterations to the work without my consent (i.e. cropping the work for profile pictures or banners is allowed, but recolouring, drawing on top of or removing my signature from the work is prohibited).
- You may repost the commission on social media, but you must credit me
- Selling the work for merchandise must be agreed upon prior to payment. Piece may be subject to royalties or other additional fees
  - ◆ Otherwise, using the commission for commercial gain is **strictly prohibited**
- **My work may not be used to train AI or be resold as an NFT/for crypto currency**



## *Terms of Communication*

- I will reply to your inquiries within 5 days of sending
- If communication is left unanswered for over 3 weeks, **the commission spot is lost, and a refund is unavailable if payment was sent**
- Gentle reminders or requests for progress are allowed – please allow for a minimum of a week between each reminder/request

## *Payment and Pricing*

- All prices are in USD
- **Complexity fees will be applicable to any commission I deem fit.** I will let you know if and why your commission will need a complexity fee
- Payments will be made exclusively through Paypal invoices. Please have an email ready that you wish for me to send the invoice to
- Payments in parts become available the higher the cost of the commission:
  - ◆ **Under \$300USD** | payment must be made in full up front
  - ◆ **Over \$300USD** | eligible for 2 part payment
  - ◆ **Over \$700USD** | eligible for 3 part payment
- All payments are **made up front** – I will not begin work unless either a down payment or full payment is made