Ho'okepa Champion Lvl 1

Medium Human (Skilled) Human (Humanoid)

Perception (T) +3

Languages Common, 'olelo Olehala

Skills Acrobatics +5, Athletics +6, Crafting +3, Farming Lore +3, Nature +3, Religion +3, Survival +3

Str +3, Dex +2, Con +3, Int +0, Wis +0, Cha +1

Items staff, javelins (5) w/ quiver, leafweave armor, wooden shield [hardness 3, hp (BT) 12 (6)], backpack, bedroll, chalk, firesticks (flint & steel), rations (2), rope, soap, kukui nut torch (5), gourd canteen (waterskin), fishing tackle, *ipo* (handheld musical instrument), sack, stone adze (small tool)

AC 16 (18); **hp** 21

Fort (E) + 8, Ref (T) + 5, Will (E) + 5

Speed 25 feet

Melee Staff +6 [monk, 2-handed d10], Damage 1d6+3 B

Ranged Javelin +5 [thrown, range 30 ft], Damage 1d6+3 P

Focus Spells [2 pts] lay on hands, vibrant thorns

Additional Feats Cooperative Nature, Assurance (Athletics), Deity's Domain (Nature)

Additional Specials Edicts (aid your community, protect those you have authority over, treat animals with respect), Anathema (abandon your community, neglect those in your care, torment animals), Deific Weapon (staff), Sanctification (neither), Champion's Aura, Cause (Justice, Retributive Strike)

Coinage 5 gp, 9 sp, 9 cp

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Notes Rowdrosh (Mammoth Lords) fits *Kamōhōali'i* the closest. The emphasis on family, protection, and travel resonates. *Kamōhōali'i* protected his sister, Pele, and led her to *Hawaiki*.

- Divine Skill Nature
- Favored Weapon staff
- Domains family, nature, protection, travel