

CODING

February 4-8, 2019

	Standard	Objective/ Can Do	Activities
Monday Vocabulary: Assess Vocabulary	6,7,8 Embedded activities for Computer Science <i>Continuing in Code.org Course 4/ Accelerated Course</i> <i>*Codesters: All 5 Modules Done; Students starting 21 new lessons!</i>	Students will write precise instructions. <u><i>*Students received certificates for successful completion of The Hour of Code; they have demonstrated an understanding of basic concepts of Computer Science</i></u>	They will pair to come up with a plan to use precise programming instructions. Students will be paired this week for their activity; they will learn from each other.
Tuesday	We will assess what's been learned the previous day and build on this!	Each child will have a chance to voice about how their vocabulary has increased.	We will work together in whole group to fully understand what's happening.
Wednesday	A problem will be posed and the students will have to debug. Unplugged Activity	This will be a day the students will grapple with problem solving. Grappling is grander!	They will work independently to apply what's been learned to a particular situation.
Thursday P/T Conf. *All Classes: Game Day	Continue the work	Continue the work	Continue the work
Friday *ACT/PREP,Practice *BrainPop	Student-Led Question	Fill in blank grids/data	Actively Share Piece!