



The Concept of Esports explained | [Play to Earn Diary](#)

Gaming Trends Every Esports Fan Should Watch Out For in 2023

In recent years, the [gaming industry](#) has been evolving with varieties of trends for fans and lovers of this entertainment approach. It is being utilized by millions of individuals globally and has garnered over \$90 billion as one of the first places people get into as a tech trend.

Starting from the blocky sprites and primitive games we enjoyed in those days, video games have come a long way with the evolution of the internet. Recent technologies like [Augmented Reality \(AR\)](#), Virtual Reality (VR), [Artificial intelligence \(AI\)](#), etc. are now involved.

They have made it possible for gamers to enjoy a realistic 3D space whilst interacting with millions of other users digitally. Additionally, recent technologies like blockchain, non-fungible tokens (NFTs), AR/VR, P2E and the latest trending buzzword – [metaverse](#), has shaped the way games are played online.

More than just introduction of new features, they also promise a real-life adventure for gaming fans. With that being said, let's take a look at the top exciting and important gaming trends every Esports fan should watch out for in 2023.



(Video) The Future of eSports is already written | [YouTube](#)

Esports: An Overview

The first ever known Esports took place as far back as October 19, 1972. It was the first official video game competition which saw the participants participated in a game [Spacewar](#). In the 1980s, Esports competitions became the mainstream in the video gaming industry.

The game is now streamed to over thousands of people in today's world. [Esports](#) is used to describe any video games which have some advanced features like compensated players,

sponsorships, leagues, tournaments, live audiences and anything associated with professional sports.

It is a short form of electronic sports which involve the coming together of professional gamers to compete individually or in teams. The [play-to-earn model](#) which accompanied the development in cryptocurrency, NFTs, and the web3 ecosystem as a whole saw to the improvement in Esports.

In order to create more values to their communities, innovators decided to introduce a means through which participants can benefit from the [blockchain space](#). Esports gained popularity during the [Covid-19 pandemic](#) since everyone couldn't move around to watch or participate in on-site games.

The industry generated over \$1 billion in revenue from sponsorships and media rights. With this new development, [gamers](#) are able to go to an organized event with different items at stake while speculating on their chance to win.



Top Gaming Trends in 2023

1. **Increased diversity in Games:** The majority of players are men, which is no secret. Despite this, women tend to find mobile gaming appealing. In the US, 65% of women play mobile games.

Some games such as [Animal Crossing](#) have aided in attracting more women to the console, PC, and Esports gaming industries. Yet, it is true that men predominate in the gaming sector. In actuality, there are barely 30% women employed in the sector.

This helps to explain why white men are more prevalent in video game heroes. This is starting to alter. Similar to how society as a whole is beginning to take representation in games seriously, so is the gaming industry.

Developers are starting to give women and people of color more prominence in the worlds they design.

2. **Responsible Gaming:** Due to the [addictive nature of gambling](#), the term "responsible gambling" has gained widespread recognition. Some people's experiences with video games have been addictive, leading them to spend more time online.

These victims of addictive gambling find themselves spending less time managing their daily lives. As a result of this, China, the nation with the largest population in the world, drastically changed its laws on children playing video games.

Video game playing by minors is prohibited for more than three hours per week, which may limit China's ability to develop future Esports professionals. Time will tell if other nations will adopt a similar policy.

3. **Professional opportunity through P2E:** Gaming used to be characterized as fascinating, amusing, and exciting but undoubtedly not satisfying, at least not in terms of money.

The combination of NFTs and gaming, however, has given rise to P2E.

Play-to-earn (P2E) is a brand-new game genre and revenue stream for gamers. P2E games have been shown to have an effect on people's quality of life in Southeast Asia.

The [P2E metaverse](#) cricket game Meta Cricket League by Jump.trade has also gained a lot of traction and adoption in India and other cricket-loving nations across the world.

Given this trend, it is very possible that many people will play and make money from P2E games. Being a "gamer" will soon be thought of as a serious profession, just as being a "content creator" wasn't a serious occupation a decade ago but is now!

4. **Expansion of Cloud gaming:** Players have learned to expect the requirement to upgrade to a new console or computer every five to seven years in order to enjoy the newest and best titles since the introduction of home video gaming in the 1970s.

There is, however, a chance that the paradigm is no longer valid. Cloud gaming avoids all of these aggravating problems. You stream a game in real time as opposed to purchasing and downloading it.

In this manner, gamers can utilize cutting-edge hardware without having to spend money on it. Additionally, nothing needs to be downloaded. You can immediately begin playing.

Additionally, the advantages that cloud gaming will provide will benefit both players and service providers. Sony now has a valuable recurring revenue stream thanks to streaming services like PS.

It also provides developers with a means to make money off of old games, even those from earlier console generations, years after their initial release.

5. **Cybersecurity Challenge will be fixed:** All sectors are at risk from cybercriminals, but esports may be more so. Esports is at risk of being more attacked by hackers due to its developing infrastructure and rapid growth.

High development attracts shady characters looking for quick money because it brings in more investors and cash. Cybercriminals may use DDoS assaults, cheating software, ransomware, and system hacking to target professionals, sponsors, game developers, and tournament organizers.

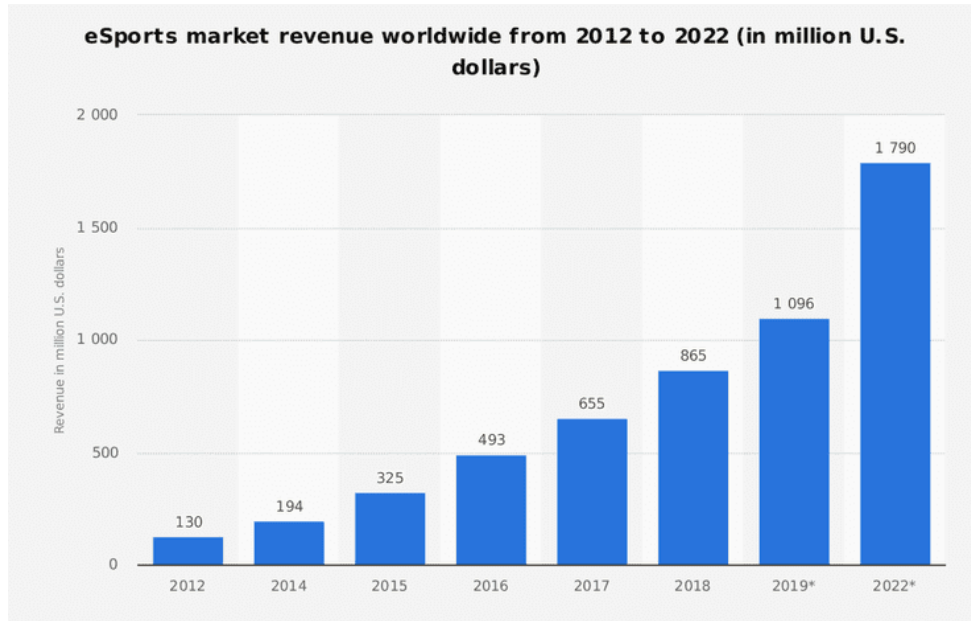
Although this should be kept in mind, good IT security procedures, such as the use of two-factor authentication, go a long way in protecting accounts and corporate data.

6. **More Regulations to Establish Integrity:** The majority of funding for Esports comes from various sponsors and partners. They view the sector as one that is expanding and a means of connecting with younger generations.

While this has proven beneficial in many respects, no business wants its name associated with dishonest or illegal activity. Charges of match-fixing and cheating against players, clubs, and coaches at all levels have made headlines over the years.

There have been a few high-profile events in addition to the majority of incidents occurring in lesser tiers of play. It's critical for the industry to unite and fight integrity-related problems like match-fixing and cheating on many levels.

As more sportsbooks enter the Esports market, It's essential to safeguarding the future of esports, whether through a regulating body like the ESIC or through cooperative initiatives between tournament organizers, teams, and players.



The Global Esports market expected to reach \$3 billion in 2025 | [Guru Gamer](#)

Final Thoughts

Esports is just simply the facilitation of sports on the internet. The introduction of the [play-to-earn model](#) makes it possible for players to enjoy the benefit of being part of a community. Apart from players and participants, lovers of these [video games](#) are also rewarded.

The gaming industry has been booming in recent years, especially with the introduction of a model that reward players and gamers for their participation. Players are now entitled to some incentives and cash prizes by just doing what they enjoy.

With the change in [technology](#) and the internet, the way games are developed and played also changed. The strong engagement between Esports professionals and their fans that frequently stream their own [gameplay live](#) make gaming platforms draw millions of spectators every day.

More than 40% of Gen X gamers and approximately 30% of female gamers watch Esports on a weekly basis, proving that this phenomenon is not just limited to the archetypal 18 to 34-year-old male gamer.

You've read about the top amazing and [interesting gaming trends](#) that are expected to dominate the industry in 2023. While some are new technologies expected to come into play, others are emerging ones that are still in the development stage.

As an Esports fan, you should get yourself engaged in any community you find interesting and get involved in these events.



(Video) Meet the future of eSports | [YouTube](#)

The year 2023 has every prerequisite and qualification to be the game industry's next big thing. It will be one of the most revolutionary years for gaming, video games, and [Esports](#), if

mathematical extrapolations and the measured intuitions of the industry's specialists are to be trusted!