

Builds

focus	WS > Crit	Crit = WS	Crit > WS	Crit > STR Fort	Crit = STR Fort	STR > Crit Bloodlord
N. o.	1	2	3	4	5	6
Helm	 Bloodlord Helm Requires the Vanquisher's Ward Helm Medium Robe Item Level 62 514 Armor + 29 Strength + 19 Toughness + 18 Wounds + 2 Armor Penetration <input type="checkbox"/> Empty Talisman Slot Bloodlord Sigmarite Kit	 Warlord Helm Requires the Invader's Ward Helm Medium Robe Item Level 72 572 Armor + 32 Strength + 14 Initiative + 20 Weapon Skill + 5 AP per second <input type="checkbox"/> Empty Talisman Slot Warlord's Sigmarite Kit	 Warlord Helm Requires the Invader's Ward Helm Medium Robe Item Level 72 572 Armor + 32 Strength + 14 Initiative + 20 Weapon Skill + 5 AP per second <input type="checkbox"/> Empty Talisman Slot Warlord's Sigmarite Kit	 Sovereign Helm of the King Requires the Invader's Ward to equip Helm Medium Robe Item Level 77 592 Armor + 31 Strength + 20 Wounds + 20 Initiative + 2 stat.CRITICAL_HIT_RATE <input type="checkbox"/> Empty Talisman Slot King's Bounty Sigmarite Kit	 Victorious Helm Requires the Vanquisher's Ward Helm Medium Robe Item Level 67 550 Armor + 37 Strength + 19 Wounds + 15 Initiative + 10% Auto Attack Speed <input type="checkbox"/> Empty Talisman Slot Victorious Sigmarite Kit	 Victorious Helm Requires the Vanquisher's Ward Helm Medium Robe Item Level 67 550 Armor + 37 Strength + 19 Wounds + 15 Initiative + 10% Auto Attack Speed <input type="checkbox"/> Empty Talisman Slot Victorious Sigmarite Kit
Shoulders	 Bloodlord Mantle Requires the Vanquisher's Ward Shoulder Medium Robe Item Level 62 514 Armor + 27 Strength + 21 Wounds + 10 Initiative + 2% Melee Critical Chance <input type="checkbox"/> Empty Talisman Slot Bloodlord Sigmarite Kit	 Warlord Mantle Requires the Invader's Ward Shoulder Medium Robe Item Level 72 572 Armor + 35 Strength + 21 Wounds + 15 Initiative + 2% Melee Critical Chance <input type="checkbox"/> Empty Talisman Slot Warlord's Sigmarite Kit	 Warlord Mantle Requires the Invader's Ward Shoulder Medium Robe Item Level 72 572 Armor + 35 Strength + 21 Wounds + 15 Initiative + 2% Melee Critical Chance <input type="checkbox"/> Empty Talisman Slot Warlord's Sigmarite Kit	 Chivalrous Mantle Shoulder Medium Robe Item Level 19 172 Armor + 15 Strength + 8 Weapon Skill + 1% Reduced chance to be Blinded <input type="checkbox"/> Empty Talisman Slot Boost II - On Hit: 10% chance Minimum Rank: 19 Career: Warrior Priest	 Warlord Mantle Requires the Invader's Ward Shoulder Medium Robe Item Level 72 572 Armor + 35 Strength + 21 Wounds + 15 Initiative + 2% Melee Critical Chance <input type="checkbox"/> Empty Talisman Slot Warlord's Sigmarite Kit	 Warlord Mantle Requires the Invader's Ward Shoulder Medium Robe Item Level 72 572 Armor + 35 Strength + 21 Wounds + 15 Initiative + 2% Melee Critical Chance <input type="checkbox"/> Empty Talisman Slot Warlord's Sigmarite Kit
Chest	 Bloodlord Cassock Requires the Vanquisher's Ward Body Medium Robe Item Level 63 584 Armor + 30 Strength + 16 Wounds + 12 Initiative + 20 Weapon Skill + 2 AP per second <input type="checkbox"/> Empty Talisman Slot Bloodlord Sigmarite Kit	 Victorious Cassock Requires the Vanquisher's Ward Body Medium Robe Item Level 68 616 Armor + 38 Strength + 22 Wounds + 10 Initiative + 4 AP per second <input type="checkbox"/> Empty Talisman Slot Victorious Sigmarite Kit	 Victorious Cassock Requires the Vanquisher's Ward Body Medium Robe Item Level 68 616 Armor + 38 Strength + 22 Wounds + 10 Initiative + 4 AP per second <input type="checkbox"/> Empty Talisman Slot Victorious Sigmarite Kit	 Victorious Cassock Requires the Vanquisher's Ward Body Medium Robe Item Level 68 616 Armor + 38 Strength + 22 Wounds + 10 Initiative + 4 AP per second <input type="checkbox"/> Empty Talisman Slot Victorious Sigmarite Kit	 Victorious Cassock Requires the Vanquisher's Ward Body Medium Robe Item Level 68 616 Armor + 38 Strength + 22 Wounds + 10 Initiative + 4 AP per second <input type="checkbox"/> Empty Talisman Slot Victorious Sigmarite Kit	 Victorious Cassock Requires the Vanquisher's Ward Body Medium Robe Item Level 68 616 Armor + 38 Strength + 22 Wounds + 10 Initiative + 4 AP per second <input type="checkbox"/> Empty Talisman Slot Victorious Sigmarite Kit

Cloak	 Warlord Battlecloak Requires the Invader's Ward Back Accessory Item Level 70 + 22 Strength + 18 Toughness + 18 Wounds + 102 Spiritual Resistance + 101 Elemental Resistance + 101 Corporeal Resistance + 2% Melee Critical Chance Empty Talisman Slot Empty Talisman Slot Warlord's Sigmarite Kit	 Victorious Battlecloak Requires the Vanquisher's Ward Back Accessory Item Level 65 + 25 Strength + 16 Wounds + 10 Initiative + 94 Spiritual Resistance + 94 Elemental Resistance + 94 Corporeal Resistance + 2% Melee Critical Chance Empty Talisman Slot Victorous Sigmarite Kit	 Victorious Battlecloak Requires the Vanquisher's Ward Back Accessory Item Level 65 + 25 Strength + 16 Wounds + 10 Initiative + 94 Spiritual Resistance + 94 Elemental Resistance + 94 Corporeal Resistance + 2% Melee Critical Chance Empty Talisman Slot Victorous Sigmarite Kit	 Victorious Battlecloak Requires the Vanquisher's Ward Back Accessory Item Level 65 + 25 Strength + 16 Wounds + 10 Initiative + 94 Spiritual Resistance + 94 Elemental Resistance + 94 Corporeal Resistance + 2% Melee Critical Chance Empty Talisman Slot Victorous Sigmarite Kit	 Victorious Battlecloak Requires the Vanquisher's Ward Back Accessory Item Level 65 + 25 Strength + 16 Wounds + 10 Initiative + 94 Spiritual Resistance + 94 Elemental Resistance + 94 Corporeal Resistance + 2% Melee Critical Chance Empty Talisman Slot Victorous Sigmarite Kit
	 Warlord Fists Requires the Invader's Ward Gloves Medium Robe Item Level 71 482 Armor + 25 Strength + 25 Wounds + 18 Weapon Skill + 1% Melee Critical Chance Empty Talisman Slot Warlord's Sigmarite Kit	 Warlord Fists Requires the Invader's Ward Gloves Medium Robe Item Level 71 482 Armor + 25 Strength + 25 Wounds + 18 Weapon Skill + 1% Melee Critical Chance Empty Talisman Slot Warlord's Sigmarite Kit	 Warlord Fists Requires the Invader's Ward Gloves Medium Robe Item Level 71 482 Armor + 25 Strength + 25 Wounds + 18 Weapon Skill + 1% Melee Critical Chance Empty Talisman Slot Warlord's Sigmarite Kit	 Victorious Fists Requires the Vanquisher's Ward Gloves Medium Robe Item Level 66 470 Armor + 22 Strength + 12 Weapon Skill + 18 Melee Power + 3% Reduced chance to be Parried Empty Talisman Slot Victorous Sigmarite Kit	 Sentinel Fists Requires the Conqueror's Ward Gloves Medium Robe Item Level 54 406 Armor + 10 Strength + 15 Toughness + 23 Wounds + 21 Melee Power Empty Talisman Slot Sentinel's Sigmarite Kit
	 Bloodlord Book Requires the Vanquisher's Ward Belt Accessory Item Level 60 + 22 Strength + 12 Wounds + 16 Initiative + 91 Spiritual Resistance + 91 Elemental Resistance + 91 Corporeal Resistance + 2% Parry + 1% Dodge Bloodlord Sigmarite Kit	 Victorious Bookstrap Requires the Vanquisher's Ward Belt Accessory Item Level 65 + 19 Strength + 18 Wounds + 13 Weapon Skill + 94 Spiritual Resistance + 94 Elemental Resistance + 94 Corporeal Resistance + 32 Melee Power Victorous Sigmarite Kit	 Victorious Bookstrap Requires the Vanquisher's Ward Belt Accessory Item Level 65 + 19 Strength + 18 Wounds + 13 Weapon Skill + 94 Spiritual Resistance + 94 Elemental Resistance + 94 Corporeal Resistance + 32 Melee Power Victorous Sigmarite Kit	 Victorious Bookstrap Requires the Vanquisher's Ward Belt Accessory Item Level 65 + 19 Strength + 18 Wounds + 13 Weapon Skill + 94 Spiritual Resistance + 94 Elemental Resistance + 94 Corporeal Resistance + 32 Melee Power Victorous Sigmarite Kit	 Victorious Bookstrap Requires the Vanquisher's Ward Belt Accessory Item Level 65 + 19 Strength + 18 Wounds + 13 Weapon Skill + 94 Spiritual Resistance + 94 Elemental Resistance + 94 Corporeal Resistance + 32 Melee Power Victorous Sigmarite Kit
	 Warlord Spatterguard Requires the Invader's Ward Boots Medium Robe Item Level 71 482 Armor + 31 Strength + 18 Wounds + 17 Weapon Skill + 2% Dodge Empty Talisman Slot Warlord's Sigmarite Kit	 Victorious Spatterguard Requires the Vanquisher's Ward to equip Boots Medium Robe Item Level 66 470 Armor + 16 Strength + 18 Wounds + 17 Weapon Skill + 2% Melee Critical Chance Empty Talisman Slot Victorous Sigmarite Kit	 Victorious Spatterguards Requires the Vanquisher's Ward to equip Boots Medium Robe Item Level 66 470 Armor + 16 Strength + 18 Wounds + 17 Weapon Skill + 2% Melee Critical Chance Empty Talisman Slot Victorous Sigmarite Kit	 Victorious Spatterguards Requires the Vanquisher's Ward to equip Boots Medium Robe Item Level 66 470 Armor + 16 Strength + 18 Wounds + 17 Weapon Skill + 2% Melee Critical Chance Empty Talisman Slot Victorous Sigmarite Kit	 Victorious Spatterguards Requires the Vanquisher's Ward to equip Boots Medium Robe Item Level 66 470 Armor + 16 Strength + 18 Wounds + 17 Weapon Skill + 2% Melee Critical Chance Empty Talisman Slot Victorous Sigmarite Kit
	 Bloodlord Sledge Main Hand Hammer Item Level 60 82.6 DPS 4.2 Speed + 64 Strength + 60 Initiative + 4% Melee Critical Chance + 60 Melee Power Empty Talisman Slot Empty Talisman Slot Requires Vanquisher's Ward to Equip You deal 5% more damage but you	 Bloodlord Sledge Main Hand Hammer Item Level 60 82.6 DPS 4.2 Speed + 64 Strength + 60 Initiative + 4% Melee Critical Chance + 60 Melee Power Empty Talisman Slot Empty Talisman Slot Requires Vanquisher's Ward to Equip You deal 5% more damage but you	 Bloodlord Sledge Main Hand Hammer Item Level 60 82.6 DPS 4.2 Speed + 64 Strength + 60 Initiative + 4% Melee Critical Chance + 60 Melee Power Empty Talisman Slot Empty Talisman Slot Requires Vanquisher's Ward to Equip You deal 5% more damage but you	 Fortress Greathammer Requires the Invader's Ward to purchase Main Hand Hammer Item Level 66 85.6 DPS 3.4 Speed + 72 Strength + 22 Wounds + 36 Weapon Skill + 6% Melee Critical Chance Empty Talisman Slot Empty Talisman Slot Requires Vanquisher's Ward to Equip Guile - On Hit: 10% chance to lower in	 Bloodlord Sledge Main Hand Hammer Item Level 60 82.6 DPS 4.2 Speed + 64 Strength + 60 Initiative + 4% Melee Critical Chance + 60 Melee Power Empty Talisman Slot Empty Talisman Slot Requires Vanquisher's Ward to Equip Guile - On Hit: 10% chance to lower in

j1	 Iron Onyx Annu... Jewellery Accessory Item Level 40 164 Armor + 13 Wounds + 37 Weapon Skill + 1 Armor Penetration	 Iron Onyx Annu... Jewellery Accessory Item Level 40 164 Armor + 13 Wounds + 37 Weapon Skill + 1 Armor Penetration	 Iron Ruby Annu... Jewellery Accessory Item Level 40 164 Armor + 37 Strength + 13 Weapon Skill + 1% Melee Critical Chance Minimum Rank: 40	 Iron Ruby Annu... Jewellery Accessory Item Level 40 164 Armor + 37 Strength + 13 Weapon Skill + 1% Melee Critical Chance Minimum Rank: 40	 Iron Ruby Annu... Jewellery Accessory Item Level 40 164 Armor + 37 Strength + 13 Weapon Skill + 1% Melee Critical Chance Minimum Rank: 40	 Iron Ruby Annu... Jewellery Accessory Item Level 40 164 Armor + 37 Strength + 13 Weapon Skill + 1% Melee Critical Chance Minimum Rank: 40
j2	 Platinum Onyx Annu... Jewellery Accessory Item Level 40 + 13 Wounds + 37 Weapon Skill + 60 Spiritual Resistance + 60 Elemental Resistance + 60 Corporeal Resistance + 1 Armor Penetration	 Platinum Onyx Annu... Jewellery Accessory Item Level 40 + 13 Wounds + 37 Weapon Skill + 60 Spiritual Resistance + 60 Elemental Resistance + 60 Corporeal Resistance + 1 Armor Penetration	 Platinum Ruby Annu... Jewellery Accessory Item Level 40 + 37 Strength + 13 Weapon Skill + 60 Spiritual Resistance + 60 Elemental Resistance + 60 Corporeal Resistance + 1% Melee Critical Chance Minimum Rank: 40	 Platinum Ruby Annu... Jewellery Accessory Item Level 40 + 37 Strength + 13 Weapon Skill + 60 Spiritual Resistance + 60 Elemental Resistance + 60 Corporeal Resistance + 1% Melee Critical Chance Minimum Rank: 40	 Platinum Ruby Annu... Jewellery Accessory Item Level 40 + 37 Strength + 13 Weapon Skill + 60 Spiritual Resistance + 60 Elemental Resistance + 60 Corporeal Resistance + 1% Melee Critical Chance Minimum Rank: 40	 Platinum Ruby Annu... Jewellery Accessory Item Level 40 + 37 Strength + 13 Weapon Skill + 60 Spiritual Resistance + 60 Elemental Resistance + 60 Corporeal Resistance + 1% Melee Critical Chance Minimum Rank: 40
j3	 Sentinel Sigmarite S... This powerful accessory is able to i... Jewellery Accessory Item Level 54 + 27 Strength + 17 Weapon Skill + 70 Spiritual Resistance + 70 Elemental Resistance + 70 Corporeal Resistance + 3 AP per second <input type="checkbox"/> Empty Talisman Slot Sentinel's Sigmarite Kit	 Victorious Sigmarite S... An untrained eye can't spot the... is able to harness power of Leg... Jewellery Accessory Item Level 68 + 25 Strength + 9 Wounds + 15 Weapon Skill + 81 Spiritual Resistance + 82 Elemental Resistance + 82 Corporeal Resistance + 3 AP per second <input type="checkbox"/> Empty Talisman Slot Victorious Sigmarite Kit	 Victorious Sigmarite S... An untrained eye can't spot the... is able to harness power of Leg... Jewellery Accessory Item Level 68 + 25 Strength + 9 Wounds + 15 Weapon Skill + 81 Spiritual Resistance + 82 Elemental Resistance + 82 Corporeal Resistance + 3 AP per second <input type="checkbox"/> Empty Talisman Slot Victorious Sigmarite Kit	 Victorious Sigmarite S... An untrained eye can't spot the... is able to harness power of Leg... Jewellery Accessory Item Level 68 + 25 Strength + 9 Wounds + 15 Weapon Skill + 81 Spiritual Resistance + 82 Elemental Resistance + 82 Corporeal Resistance + 3 AP per second <input type="checkbox"/> Empty Talisman Slot Victorious Sigmarite Kit	 Sentinel Sigmarite S... This powerful accessory... Jewellery Accessory Item Level 54 + 27 Strength + 17 Weapon Skill + 70 Spiritual Resistance + 70 Elemental Resistance + 70 Corporeal Resistance + 3 AP per second <input type="checkbox"/> Empty Talisman Slot Sentinel's Sigmarite Kit	 Sentinel Sigmarite S... This powerful accessory... Jewellery Accessory Item Level 54 + 27 Strength + 17 Weapon Skill + 70 Spiritual Resistance + 70 Elemental Resistance + 70 Corporeal Resistance + 3 AP per second <input type="checkbox"/> Empty Talisman Slot Sentinel's Sigmarite Kit
j4	 Warlord Sigmarite S... Requires the Invader's Ward to eq... Jewellery Accessory Item Level 73 + 16 Strength + 30 Wounds + 87 Spiritual Resistance + 87 Elemental Resistance + 86 Corporeal Resistance + 1 AP per second + 3 Armor Penetration Warlord's Sigmarite Kit	 Warlord Sigmarite S... Requires the Invader's Ward to eq... Jewellery Accessory Item Level 73 + 16 Strength + 30 Wounds + 87 Spiritual Resistance + 87 Elemental Resistance + 86 Corporeal Resistance + 1 AP per second + 3 Armor Penetration Warlord's Sigmarite Kit	 Warlord Sigmarite S... Requires the Invader's Ward to eq... Jewellery Accessory Item Level 73 + 16 Strength + 30 Wounds + 87 Spiritual Resistance + 87 Elemental Resistance + 86 Corporeal Resistance + 1 AP per second + 3 Armor Penetration Warlord's Sigmarite Kit	 Sovereign Sigil of the M... Requires the Invader's Ward to equip. Jewellery Accessory Item Level 78 + 28 Strength + 20 Wounds + 87 Spiritual Resistance + 87 Elemental Resistance + 86 Corporeal Resistance + 4 AP per second King's Bounty Sigmarite Kit	 Warlord Sigmarite S... Requires the Invader's Ward to eq... Jewellery Accessory Item Level 73 + 16 Strength + 30 Wounds + 87 Spiritual Resistance + 87 Elemental Resistance + 86 Corporeal Resistance + 1 AP per second + 3 Armor Penetration Warlord's Sigmarite Kit	 Warlord Sigmarite S... Requires the Invader's Ward to eq... Jewellery Accessory Item Level 73 + 16 Strength + 30 Wounds + 87 Spiritual Resistance + 87 Elemental Resistance + 86 Corporeal Resistance + 1 AP per second + 3 Armor Penetration Warlord's Sigmarite Kit

no pots no talis no rr no tactics

BUT Basic Stats & Set Bonuses are IN

	1	2	3	4	5	6
STR	540	615	689	688	743	735
MP	60	92	92	50	53	113
WS	491	436	362	340	305	269
arpen %	13	11	9	0	3	3
Dmg %	5	5	5	4	0	5

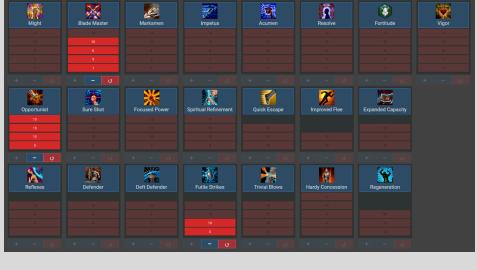
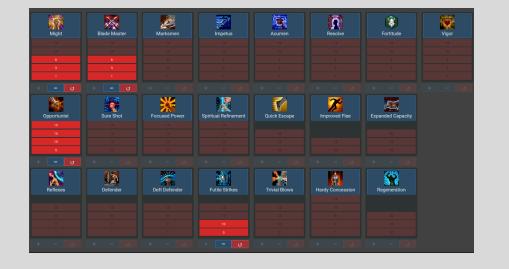
WOU	679	664	677	663	707	685
crit%	15	16	18	25	19	17
tali slots	8	8	8	8	8	8

Masteries

	A	B	C	D
Desc.	Crit + Dmg%	Crit + Prayer	Dmg% + Arpen	Dmg% + WS/INI
Link	https://builder.returnofreckoning.com/career/warrior-priest/s?l=40&r=70&tl=4&mp=0&pA=0&pB=9&pC=14&m1=false&m2=false&m3=false&m4=false&ma=32113,8270,8269,8267&mm=&mt=8295,8293&t=8293,8295,32111,585	https://builder.returnofreckoning.com/career/warrior-priest/s?l=40&r=70&tl=4&mp=0&pA=0&pB=9&pC=15&m1=false&m2=false&m3=false&m4=false&ma=32113,8270,8269,8267&mm=&mt=8295,32111,32109,85		https://builder.returnofreckonin.g.com/career/warrior-priest/s?l=40&r=70&tl=4&mp=0&pA=0&pB=9&pC=15&m1=NaN&m2=NaN&m3=NaN&m4=NaN&ma=32113,8270,8269,8267&mm=&mt=8295&t=8295,32111,585,32107
Wrath Mastery Points	14	13	15	15

	A	B	C	D
WS				80
arpen%			15	
Dmg%	25		25	25
WOU	68	68	68	68
crit%	10	10		

Renown Pot Talis

	Crit WS STR FS3							Crit WS							WS Crit STR																		
Desc																																	
Pot	60 TOU 5 crit			60 STR 50 MP			60 TOU 5 crit			60 STR 50 MP			60 TOU 5 crit			60 STR 50 MP																	
Talis	8 WS + Crit			8 WS + Crit			8 STR + Crit			8 WS + Crit			8 STR + Crit			8 WS + Crit																	
ID	α			β			γ			δ			ϵ			ζ			η			θ											
	CRIT STR WS							CRIT STR																									
Desc																																	
Pot	60 TOU 5 crit			60 STR 50 MP			60 TOU 5 crit			60 STR 50 MP																							
Talis	8 STR + crit			8 STR + Crit			8 STR + MP			8 STR + crit			8 STR + Crit			8 STR + MP																	
ID	ι			κ			λ			μ			ν			ξ																	
	α	β	γ	δ	ϵ	ζ	η	θ	ι	κ	λ	μ	ν	ξ																			

	α	β	γ	δ	ϵ	ζ	η	θ	ι	κ	λ	μ	ν	ξ							
STR	4	65	255		60	261	4	64	229	289	289	263	323	323							
MP		50	50		50	50		50		50	104		50	104							

ws	195	195	4	263	263	72	311	311	38	38	38			
WOU														
crit%	23	18	18	23	18	18	18	13	23	18	14	23	18	14

Final Stats

build	1Aα	1Aβ	1Aγ	1Aη	1Aθ	1Cα	1Cβ	1Cγ
STR	544	604	795	544	604	544	604	795
MP	60	110	110	60	110	60	110	110
WS	688	688	507	802	802	688	688	507
arpen%	13	13	13	13	13	28	28	28
Dmg%	30	30	30	30	30	30	30	30
WOU	747	747	747	747	747	747	747	747
crit%	48	43	43	43	38	38	33	33

build	1Cη	1Cθ	1Dα	1Dβ	1Dγ	1Dδ	1Dε	1Dζ
STR	544	604	544	604	795	540	600	791
MP	60	110	60	110	110	60	110	110
WS	802	802	778	778	587	834	834	643
arpen%	28	28	13	13	13	13	13	13
Dmg%	30	30	30	30	30	30	30	30
WOU	747	747	747	747	747	747	747	747
crit%	33	28	38	33	33	38	33	33

build	1Dη	1Dθ	2Aα	2Aβ	2Aγ	2Aη	2Aθ	2Cα
-------	-----	-----	-----	-----	-----	-----	-----	-----

STR	544	604	619	679	870	619	675	619
MP	60	110	92	142	142	92	142	92
WS	882	882	643	643	452	747	747	643
arpen %	13	13	11	11	11	11	11	26
Dmg %	30	30	30	30	30	30	30	30
WOU	747	747	732	732	732	732	732	732
crit%	33	28	49	44	44	44	39	39

build	2Cβ	2Cγ	2Cη	2Cθ	2Dα	2Dβ	2Dγ	2Dδ
STR	679	870	619	679	619	679	870	615
MP	142	142	92	142	92	142	142	92
WS	643	452	747	747	723	723	532	779
arpen %	26	26	26	26	11	11	11	11
Dmg %	30	30	30	30	30	30	30	30
WOU	732	732	732	732	732	732	732	732
crit%	34	34	34	29	39	34	34	39

build	2Dε	2Dζ	2Dη	2Dθ	3Aα	3Aβ	3Aγ	3Aη
STR	675	866	619	679	693	753	944	693
MP	142	142	92	142	92	142	142	92
WS	779	588	827	827	569	569	378	673
arpen %	11	11	11	11	9	9	9	9
Dmg %	30	30	30	30	30	30	30	30
WOU	732	732	732	732	745	745	745	745
crit%	34	34	34	29	51	46	46	46

build	3Aθ	3Cα	3Cβ	3Cγ	3Cη	3Cθ	3Dα	3Dβ
STR	753	693	753	944	693	753	693	753
MP	142	92	142	142	92	142	92	142
WS	673	569	569	378	673	673	649	649
arpen %	9	24	24	24	24	24	9	9
Dmg %	30	30	30	30	30	30	30	30
WOU	745	745	745	745	745	745	745	745
crit%	41	41	36	36	36	31	41	36

build	3Dγ	3Dδ	3Dε	3Dζ	3Dη	3Dθ	4Aι	4Aκ
STR	944	689	749	940	693	753	917	977
MP	142	92	142	142	92	142	50	50
WS	458	705	705	514	753	753	378	378
arpen %	9	9	9	9	9	9	0	0
Dmg %	30	30	30	30	30	30	29	29
WOU	745	745	745	745	745	745	731	731
crit%	36	41	36	36	36	31	35	35

build	4Αλ	4Αμ	4Αν	4Αξ	4Βι	4Βκ	4Βλ	4Βμ
STR	977	951	1012	1012	917	977	977	951
MP	154	50	100	154	50	100	154	50
WS	378	340	340	340	378	378	378	340
arpen %	0	0	0	0	0	0	0	0
Dmg %	29	29	29	29	4	4	4	4

wou	735	735	735	735	731	731	731	735
crit%	49	58	53	49	58	53	49	58

build	4Bv	4Bξ	5Ai	5Ak	5Al	5Am	5Av	5Aξ
STR	1012	1012	972	1032	1032	1006	1058	1058
MP	100	154	53	103	157	53	103	157
WS	340	340	343	343	343	305	305	305
arpen %	0	0	3	3	3	3	3	3
Dmg %	4	4	25	25	25	25	25	25
WOU	735	735	775	775	775	779	779	779
crit%	53	49	52	47	43	52	47	43

build	5Bi	5Bκ	5Bλ	5Bμ	5Bv	5Bξ	6Ai	6Ak
STR	972	1024	1032	1006	1058	1058	964	1024
MP	53	103	157	53	103	157	113	163
WS	343	343	343	305	305	305	307	307
arpen %	3	3	3	3	3	3	3	3
Dmg %	0	0	0	0	0	0	30	30
WOU	775	775	775	779	779	779	753	753
crit%	52	47	43	52	47	43	50	45

build	6Al	6Am	6Av	6Aξ	6Bi	6Bκ	6Bλ	6Bμ
STR	1024	998	1054	1054	964	1024	1024	998
MP	217	113	163	217	113	163	217	113
WS	307	269	269	269	307	307	307	269

arpen %	3	3	3	3	3	3	3	3
Dmg %	30	30	30	30	5	5	5	5
WOU	753	757	757	757	753	753	753	757
crit%	41	50	45	41	50	45	41	50

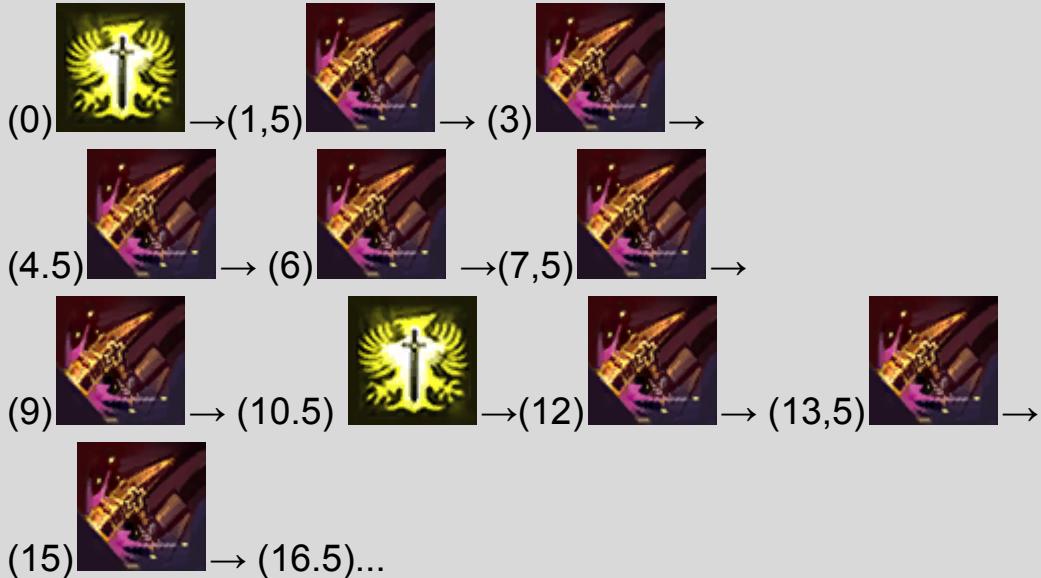
build	6Bv	6Bξ
STR	1054	1054
MP	163	217
WS	269	269
arpen %	3	3
Dmg %	5	5
WOU	757	757
crit%	45	41

Rotations

Going to compare their AOE output on a target basis.

- Assuming their **target is BIS geared** for orvr
- **Ignoring avoidances** (block/parry)
- **Ignoring Guard** on the target **and/or Challenge** on the attacker
(can be calculated easily by multiplying any number by 0.50 and/or 0.70)
- **Ignoring outside buffs** (e.g.BW/ other WP/ procs,Chosen/KOTBS auras) **and debuffs** (Tri proc on the target, Chosen/KOTBS auras)
- Assuming that the **Boost II proc is instantly active** from the first damage instance

- Chance based proc dots proc at their mathematical expected value = $1/p$
- **Normal Rotation (16.5 s)**



- **Soulfire: hits 5 times** (3, 6, 9, 13.5 and 16.5)
- **Smite: hits 9 times**
- **Guilty Soul:** stacks so it hits for 1, 2 or 3 ticks every 4s depending on stacks. See the spreadsheet for exact estimated number of ticks per target per build
- **Prayer of Righteousness:** has a 20% to proc on every direct hit → If we only count the WP procs then we have $0.20 * 9 = 1.8$ proc per 16.5 s per enemy. Since we can expect a 2nd dps in the party, I will use Mara's/WL's direct damage hitrate for that calculation = $0.20 * 11 = 2.2$ procs per 16.5 s per enemy.
In total, **4 procs/16.5 s per enemy**

- **Blessing of Sigmar Rotation (C builds) (16.5 s)**





- **Soulfire:** hits 5 times (3, 6, 9, 13.5 and 16.5)
- **Smite:** hits 8 times
- **Guilty Soul:** stacks so it hits for 1, 2 or 3 ticks every 4s depending on stacks. See the spreadsheet for exact estimated number of ticks per target per build
- **Prayer of Righteousness:** has a 20% to proc on every direct hit → If we only count the WP procs then we have $0.20 \times 8 = 1.6$ proc per 16.5 s per enemy.
Since we can expect a 2nd dps in the party, I will use Mara's/WL's direct damage hitrate for that calculation = $0.20 \times 11 = 2.2$ procs per 16.5 s per enemy.
In total, **3.8 procs/16.5 s per enemy**

RESULTS

https://docs.google.com/spreadsheets/d/1zvXG6S-L-tWGWNF2bhFZenc8-u2ubbF0H_2vsGYhRI/edit?usp=sharing

Best builds are

Average performance% vs all archetypes SORTED		Average performance% - vs Non-Tanks SORTED	
4Aμ	98,5%	4Aμ	98,3%
6Av	96,7%	6Av	96,5%

6Av is the best prebis build (does not require Victorious ring), but it falls slightly behind the **4Aμ** build that is **BIS** and also **runs Fortress weapon for the Heal Debuff proc**

It seems to be **close to AOE DOK's output but performs slightly better vs squishy DPS classes and ~20% worse vs Healers**

Target	Damage per second in rotation										
	4Aμ	6Av	CrDOK	StatDOK	Mara (MA)	Mara	MSH	WL Bloodlord (PF)	WL Bloodlord	WL Fort (PF)	WL Fort
BIS Light dps	453	434	436	421	687	565	587	734	636	714	615
BIS medium dps	387	364	392	385	650	533	549	697	604	684	588
BIS light healer	310	312	333	356	544	447	504	608	525	598	514
BIS medium healer	263	268	292	318	499	409	462	559	482	553	475
BIS Tank	221	217	217	242	430	352	304	452	386	447	380

Target	Damage per second in rotation - Difference% to 4Aμ 2H WP										
	4Aμ	6Av	CrDOK	StatDOK	Mara (MA)	Mara	MSH	WL Bloodlord (PF)	WL Bloodlord	WL Fort (PF)	WL Fort
BIS Light dps	0%	-4%	-4%	-7%	52%	25%	30%	62%	41%	58%	36%
BIS medium dps	0%	-6%	1%	0%	68%	38%	42%	80%	56%	77%	52%
BIS light healer	0%	1%	7%	15%	76%	44%	63%	96%	70%	93%	66%
BIS medium healer	0%	2%	11%	21%	90%	56%	76%	113%	83%	111%	81%
BIS Tank	0%	-2%	-2%	9%	94%	59%	38%	105%	75%	102%	72%