Representing Sound

Data Representation

Name:	
Score:	/

GCSE Computer Science Questions & Answers

Q1	Calculate the file size in bits for a two minute sound recording that has used a sample rate of 1000 Hertz (Hz) and a sample resolution of 5 bits.		[3 marks]
	You should show your working.		
AQA (2016 Spec) - Specimen Question Paper - Paper 1			/3
Q2	Tick two boxes to indicate the correct statements		[2 marks]
	Statement	Tick two box	es
	Sound files need to be compressed to be stored on a computer.		
	Sound files store digital data.		
	Sound files are always stored on a computer using binary.		
	An increase in the number of levels used in a sound file will decrease the file size.		
	Images always take up less space to store than sound.		
AQA (2013 Spec) - 2017 Question Paper - Paper 2			/2
Q3	Explain why a sound recording with a high sample rate will normally result in a better quality recording than one with a low sample rate.		[2 marks]
AQA (2013 Spec) - 2017 Question Paper - Paper 2			/2

Q1	3 marks if the answer given is 600,000 bits (I. no units);				
	If the answer is incorrect award then:				
	1 mark for converting 2 minutes into 120 seconds; 1 mark for showing multiplication of the number of seconds (I. if not correct) by 1000 by 5 (A. multiplying just by 5000);				
Q2					
	Statement	Tick two boxes			
	Sound files need to be compressed to be stored on a computer.				
	Sound files store digital data.	1			
	Sound files are always stored on a computer using binary.	1			
	An increase in the number of levels used in a sound file will decrease the file size.				
	Images always take up less space to store than sound.				
	(Sound files store digital data. Sound files are always stored on a computer using binary.) R. if more than two boxes are ticked				
Q3	Maximum of two marks from:				
	(The higher the sample rate) means more measurements are taken (per second); It will be a more accurate (representation of the original sound); There is less chance of missing parts of the original sound; A. Any other reasonable answer				