

REQUIREMENTS TO BE A MEMBER OF THE DAO COUNCIL

Council positions are open for community members to apply by a forum. Anyone willing to be a council member MUST fulfil the following requirements

1. Has NEVER served in any NEAR FOUNDATION position
2. Is not an active council member of any of the Marketing, Creatives, or Developer DAOs. This helps to avoid recurring rotation of a selected few
3. Has been within the NEAR ecosystem for more than a year with notable characters as displayed on the NEAR forum, and or her social handles
4. Has NEVER been a member of the NEAR concierge team
5. Has passed the NDC course to be developed by the GWG
6. Has never been found wanting regarding mismanaging, breaking community guidelines or misappropriating community funds.
7. Councils can't be involved in projects which get money from other Grassroots DAOs.

WHO IS QUALIFIED TO BE A COUNCIL MEMBER

1. Have a basic understanding of NEAR. This shall be graded by passing the NDC academy made available by the GWG
2. Are enthusiastic about community goals and participation, as aligned with the goal of the NDC
3. Understand the technological needs of their locations and are driven to source out persons who will take up NEAR's technology to solve those needs. That is, to bring builders.
4. Have shown a track record of leadership, transparency, and accountability within NEAR's community.
5. Are interested in helping people of their country or region understand the technology of NEAR, by translations into local languages.

COUNCIL MEMBER SELECTION

This position SHALL NOT be held twice by a single member of the community after a certain vote of no confidence.

Compensation for DAO council members shall be \$2000 monthly.

NOTE: No poll shall be created for important decisions in this DAO on the forum as it is more prone to puppet accounts. Polls shall be carried out after the KYC WG of the GWG is done with its work

DAO COUNCIL MEMBER SELECTION

1. The DAO council shall consist of members cut across all continents of the world (North America, South America, Europe, Asia, Africa, Antarctica, and Australia).
2. Council members **MUST NOT** be part of existing guild councils as this stops the continual rotation of the same people in the ecosystem.
3. Must be people with notable experience as developers, community management, BD, marketing, etc

DUTIES OF RC-DAO COUNCIL MEMBERS (This is the DAO that governs the Regional communities)

1. Vet and approve proposals submitted by guild leaders. This shall be in line with the NDC goals
2. Submit a concrete report of all Approved, Closed, and Declined proposals every month.
3. Set specific KPIs (in terms of numbers) for communities to operate with.
4. Create, review and update the playbook based on the lessons of existing communities. This playbook can then be used by any other leader in any community to get started.
5. Have regular calls (at least weekly) with guild leaders to understand proposals verbally, and as proof of human strategy. **This shall be prior to the approval, closure, and or decline of every proposal.**
6. Have regular calls with both existing and intending communities to help polish ideas and help the alignment of goals.
7. Submit proposals to the grassrootsDAOs for community funding.
8. Work with the Regional community DAO dashboard
9. Track KPIs, and metrics
10. Establish Near Ecosystem Community stream, (like <https://t.me/awesomeaurora>), and push all significant Near Ecosystem news through all Near regional communities.
11. Educate intending communities before proper onboarding (This onboarding could take a period of ONE MONTH. Ranging from the guild leader to every other guild core team member together.
12. Engage with regional communities in making sure success is met.
13. Build a dashboard that helps track all regional communities' activities.

Based on number eleven above, DAO council members shall also be as a chatter that serves as help meets to communities. This means that they shall have constant calls with communities on budgets, achieving KPIs, and building strategies.

HOW WILL THINGS BE DONE WITH COMMUNITIES UNDER THIS DAO

1. Build on the existing regional communities with notable growth for continuation. Or
2. Give open room for other regional communities to be formed, or merge to become one.
3. These communities are to be regional, or country-based and NOT topic based.

BUDGET

The DAO shall have a base low cap of \$60k monthly for communities.

\$2k monthly compensation for admin roles

\$2k monthly for each council member

\$500 for each Regional community leader if they meet the set KPIs for the month.