Birth Rules

This is a type up of Erin's Birth Rolls, so thank you to Erin for permission!

When rolling for a child, the following information and rolls are required.

1. The Parents of the Child
2. The Month of Birth
3. The House the Child will belong to
4. A Roll for the General Outcome of the Birth
5. A Roll for the Sex of the Child(ren)

You may also roll for a characteristic roll afterwards.

General Outcome

Comment "[[1d100 Birth]]"" and tag /u/rollme. Consult the table below

Roll	Result
1 - 31	Twins/Multiple (do multiples roll and roll complication roll)
32 - 796	Single Child that survives
797 - 897	Single Child that survives, Mother suffers complication (roll complication roll)
898 - 968	Single Child dies, Mother survives (roll complication roll)
969 - 984	Single Child that survives, Mother dies (player may choose Mother to become infertile rather than die)
985 - 1000+	Mother and Child die (player may choose Mother to become infertile rather than die)

Twins/Multiple Table - Roll 1d1000

Roll	Result
1 - 25	Mother dies, twins survive (player may choose Mother to become infertile rather than die)
26 - 40	Mother dies, one twin dies while the other survives (player may choose Mother to

	become infertile rather than die)
41 - 45	Mother and both twins die (player may choose Mother to become infertile rather than die))
46 - 156	One Twin dies
157 - 175	Both Twins die
176 - 892	Fraternal Twins that survive
893 - 996	Identical Twins that survive (only roll Sex once)
997 - 1000	Triplets that survive.

Sex of the Child

Comment "[[1d2 Sex]]" and tag /u/rollme. Roll for every child born unless you rolled identical twins.

1 - Male
2 - Female

OPTIONAL - Characteristic Roll

For each child, comment "[[1d10 Characteristic]]" and tag /u/rollme

Consult the table below.

Roll	Outcome
1	Child has a good/neutral characteristic
2	Child has a bad/harmful/ characteristic/disability
3	Child has both a good/neutral characteristic and a bad/harmful characteristic/disability
4 - 10	Child has no outstanding characteristics

If you rolled for a Good/Neutral Characteristic, roll 1d100 and consult the table below

Roll	Outcome

1 - 24	Child is a genius or gifted in a particular field
25 - 34	Child will grow up to be especially attractive
35 - 56	Child will grow up to be especially tall
57 - 70	Child will grow up to be especially physically strong
71 - 88	Child is neurodivergent (Autistic, ADHD, etc)
89 - 94	Child is LGBTQ+
95 - 100	Child has multiple Good/Neutral Characteristics (roll again twice)

If you rolled for a Bad/Harmful Characteristic/Disability, roll 1d100 and consult the table below.

Roll	Outcome
1	Child has Dwarfism
2 - 5	Child is blind
6	Child is deaf
7 - 9	Child has severe learning difficulty or an intellectual disability
10 - 33	Child will have a mental illness
34 - 38	Child is physically disabled or has a compromised immune system
39 - 49	Child will grow up to be particularly unattractive
50 - 60	Child will be infertile in the future
61 - 82	Child has other physical defect
83 - 94	Child has other genetic disorder
95 - 100	Child has multiple Bad/Harmful Characteristics/Disabilities (roll again twice)