

Travis Devin

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Bio

Experienced Sound Designer, Sound Effects Recordist, and Location Sound Mixer. 10+ years experience working in high-paced media production environments. Passionate about video games and multimedia projects. Proven results operating recording equipment in remote locations. Excels at developing creative solutions to problems and forging strong working relationships with team members ensuring the successful completion of the project.

Experience

Sound Designer / Re-Recording Mixer (New England and NYC)

Freelance 2010 - Present

- Developed and implemented Post-Production schedules to manage a wide array of projects and clients; each with their own specific needs.
- Organized small and large projects containing up to thousands of audio assets.
- Scheduled, engineered, and edited ADR, Group Looping/ Crowd Walla, and Foley sessions. Both in small boutique studios and larger facilities.
- Created bespoke sound effects using recorded and synthesized sound for films and multimedia projects.
- Communicated with creative leads to interpret their vision for the project.
- Mixed and Assembled Stems/Assets for multiple delivery formats meeting the loudness standards of Theater, Broadcast, and Streaming.

Clients Include: Goldman Sachs, PepsiCo, Delta Airlines, The Rockefeller Foundation, Biolite, Azo, and Estroven.

Sound Effects Recordist/ Location Sound Mixer. (Any location the job requires)

Freelance 2009 - Present

- Recorded Dialogue and Sound Effects in multiple adverse locations including but not limited to: sub-zero temperature above 10,000ft. In the Colorado Mountains and a marine environment in the Florida Keys (This one involved a sinking raft).
- Planned and executed multi-track field recording sessions in various locations.
- Driven to find creative sound sources for new and original sound effects.

Clients Include: ESPN, NFL Network, Hallmark Channel, The Skimm, Mass Mutual, and Pratt & Whitney.

Studio College Assistant

Brooklyn College's Feirstein Graduate School of Cinema, NY

Sept. 2018 - May 2019

- Instructed and oversaw students on the use of Music Studio equipment: Consoles, Setting up Cue mixes for client playback/ click track, and an assortment of professional microphones and recording techniques.
- Assisted Students and Faculty with operation of Avid ProTools HD systems, AVID HD I/O, Avid S6, Avid S5 Fusion Console
- Took inventory and inspected Music Studio equipment.

Achievements

Nominated for Best Score at Genre Blast Film Festival, *Catfight*, Winchester, VA - 2020

Official Selection of the New York Film Festival, *Good News*, New York, NY - 2019

Official Selection of the LALIFF, *I'll See You Around*, Hollywood, CA - 2019

National Board of Review Student Film Award, *How The Air Feels*, New York, NY - 2017

Official Selection of AFI Docs Short Films, *How the Air Feels Washington, DC* - 2017

Education

Master of Fine Arts // Media Scoring 2019

City University of New York - Brooklyn College Conservatory of Music, Feirstein Graduate School of Cinema, NY

Bachelor of Arts // Music Composition 2015

Westfield State University, MA

Software and Equipment Proficiencies

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| • ProTools 2020 - Expert | • DaVinci Resolve 16 - Beginner |
| • Nuendo 10.3 - Expert | • Avid HD I/O Systems - Expert |
| • iZotope RX7 - Expert | • Avid S5 & S6 Consoles - Intermediate |
| • Logic Pro X - Intermediate | • Sound Devices Recorders - Expert |
| • Ableton Live 10 - Intermediate | • Zaxcom Nomad Recorders - Expert |
| • Wwise 2019.2 - Intermediate | |

Other

Adjunct Lecturer at Brooklyn College teaching Location Sound and Sound Effects Recording for Film. Good soldering skills for field expedient repairs and custom cables in the studio. Seasoned Saxophone player with experience as 1st Alto in a Jazz Big Band, Leading Small Jazz Combos, Saxophone Quartet leader and Soprano player. I enjoy playing video games; they are my largest artistic influence. Eagle Scout, Boy Scouts of America, 2010.