

Tuesday Morning Senior League

League Format and Rules:

- Minimum age of 55
- Two-Person handicap teams playing the Gold Tees
- Tee times will start @ 8:30am
- Pay weekly: \$25 for 9 holes for non-members (\$5.00 discount for military)
- Will abide by normal USGA rules (with exceptions below)
 - Improve your lie anywhere, one club length (may not change cut of grass, no closer to hole)
 - Out of Bounds- play stroke only, “take” distance. Drop a ball anywhere along the flight path that the ball entered, add a stroke, and play from there. Out of Bounds is perimeter of golf course or marked with white stakes.
 - Tree Relief- one club length away from tree, keeping ball in same cut of grass, no closer to hole.
 - Sand traps - optional to play out of, you can if you choose, but it is not mandatory. If you choose not to play out of a sand trap, find the nearest point no closer to the hole outside of the sand trap, and drop within 1 club length.
 - Double par maximum (unless hole has not been won yet by either player, then play past double par, until a winner is deemed).
- The first 3 weeks will have no handicap, but after handicaps are established, results and points will then be factored back in for the first 3 weeks.
- Pick up score cards before round, turn into drop box after round. Scorecards will already have handicaps labeled on card per pairing.
- Score cards need to be reviewed and agreed upon by both teams prior to turning in the card for the night. If a score is disputed, both players along with Golf Ambassador will review and resolve dispute night of match.
- For any additional questions or rulings call (937) 631-7196 for golf ambassador, Caleb Westfall.
- ZERO tolerance policy for fighting, anyone that engages in fighting will be removed from the league/course, fees will not be refunded.

Schedule:

- League will begin April 30th and conclude September 10th.
- A master schedule will be available under the league tab on the Woodland Golf Club website with weekly tee times and results for everything regarding each week.
- Paper copies of the master schedule will also be given out for tee times each week.
- Each week results will be posted 1-2 days after round completion.
- Each team will play every team in the league at least once and will rotate which side they play.
- In the result of league being canceled due to rain, frost, outside event, etc., that week's match will be added on at the end of the season and we will keep the same schedule for the following week.

Point System:

- Each 2-Person team will have an “A” and “B” player based upon their handicaps.

- Each player will play against the opposing team's "A" and "B" player.
- There are 2 points available to be won per hole, 18 in total for each match.
- 2 points are won if the player wins the hole (including handicap), 1 point for tie, and 0 points for losing the hole. Each team's total points will be tallied towards a season long point total.

Payouts:

- \$40 League fee per player. Paid out to each team at the end of the season based upon points, every team will get paid something.
- No payouts for individual point leaders

Skins:

- \$2 optional skins game will be collected morning of and paid out following week.
- All eagle, birdie, and par putts must be holed out.

Subs:

- 1/2 team members must be present for the match to count towards points.
- You are responsible for finding your own sub (subs must be 55 years of age)
- Subs will have a one-time \$15 fee; will start at a 0 handicap, until handicap is determined
- All sub information needs to be called in to pro-shop prior to league day.
 - In the case of someone not finding a sub. The match will still occur, and you will play the missing person as if they were there with their handicap. For a penalty for not showing up and or finding a sub there will be a 2-point penalty for the match.
 - Example: If a match finishes 9-9 against the absent players handicap, it would be adjusted to 11-7, with a max of 18 total points possible to accumulate.
- If your whole team will miss one week, please let us know. Communication with the course and fellow league members to reschedule missed matches is encouraged ahead of time.

Concessions/Gimmes:

- Concessions or "gimmes" may be offered on a group-to-group basis at the player/teams within the pairing's discretion. Make it loud and clear when offering a gimmie.
- Players are allowed to deny any gimmie and may finish out if they choose.
- If a gimmie is accepted you count the stroke as if it were holed (laying in four, and pick up, score is a five for that hole)
- Example: If one player is in for a 4 and another player has a 3-foot putt for a 7, you could offer a gimmie for the putt to help speed up play, since the hole's match has already been won.

Extras:

- The potential for a scramble or best ball event if there are left over weeks, depending on the number of teams that sign up.
- We look forward to having everyone out for league!