

Name:



# CODEBOT MISSION 1 LOG

## Pre-Mission Warm-Up

What do you already know about computer science or programming?

## Mission 1 – Welcome to CodeSpace


### Mission 1 Objective 1

- Complete the goal for Objective 1

### Mission 1 Objective 2

- Complete the goal for Objective 2. If you don't have any code in the code editor, start a new file and type anything in the text editor to meet the goal.

### Mission 1 Objective 3

Objective 3: Click on the term  **debugging**. Write something you learned from the toolbox entry. Then close the toolbox.

### Mission 1 Objective 4

- Complete the goals for Objective 4.
- The simulated scene will need to rotate at least twice to meet the second goal.

### Mission 1 Your First Quiz

- Answer the two quiz questions.
- The second question has two answers.
- You must click the correct answer in order to continue.

## CodeSpace Review Label the parts of CodeSpace.

The screenshot shows the CodeSpace interface with the following components labeled:

- 1:** Run button (play icon)
- 2:** File browser showing 'GetMoving4.1'
- 3:** Objective panel titled 'Objective 3: Robot Tag' with a 30-second timer and instructions.
- 4:** Progress list on the right side of the objective panel.
- 5:** Hint panel with checkboxes for 'Hit two tennis balls!' and 'All within a 30 second timeout!'.
- 6:** Hint icon (lightbulb)
- 7:** User icon
- 8:** Run button (play icon) at the bottom left.
- 9:** Camera controls (Universal camera icon)
- 10:** Log out icon
- 11:** Home icon
- 12:** Menu icon (hamburger menu)

1.	7.
2.	8.
3.	9.
4.	10.
5.	11.
6.	12.

### CodeSpace Parts:

- Camera controls
- CodeTrek
- Console panel
- Filename
- Goals
- Hints
- Log in / Log out
- Mission bar
- Objective panel
- Run program
- Sandbox
- Toolbox

## Post-Mission Reflection

What are three things you learned during this mission?

- 1.
- 2.
- 3.

What are two things you would like to learn more about?

- 1.
- 2.

What question do you have about computer science or programming?