

3vs3 Tournament Rules

FORMAT

Total chaos - complete disorder - wicked upsets - *just like life!*

Teams:

Unlike other team tournaments this tournament has been designed to discourage one team with all the best players. To do this players will sign up individually instead of as a team, and when the tournament starts will be assigned to teams based roughly off skill.

Process:

1. Players that are signed up are placed into a pool of players
2. Fiction, using his large knowledge of player skill, partially helped by <https://ihaligulac.herokuapp.com/>, will manually distribute players based on skill starting with top ranked players and splitting them up between teams, making sure no team has too many good players, i.e. giving a team two alright players to balance the top player in the tourney. Seems a little sketchy but I managed to do a pretty good job in the last one of these we did.
3. Any players that are left out of the team assignment have two options. They can find one or two people to complete a team, or they can wait and replace players who might have to leave early.
4. With the teams created the tournament can begin, and hopefully can be completed all in one day, but if team members have to leave early the series might be cut shorter than usual.

We intend to keep rolling a 3v3 tourney every once and a while.

INSANESAINTEGAMER provided the Drop Zone locations to the Discord back in November - <https://imgur.com/a/jiyAtCK>

DATES

TOURNAMENT START: July 10th 2021 4:00PM CEST

GENERAL RULES

3v3 best of three (first to two wins) until grand-finals then best of 5 (first to three wins).

Destroy HQ: Enabled

Victory Points: 500

Time Limit: Disabled

Starting resources: Default

Army Size: Default

Mode: Drop Zone

MAP POOL/MAP ORDER

General Rules:

- After Round one the maps are decided by the loser of the previous game. (i.e. team one wins game one, so team two get to pick map two)
- Repeats are allowed

Tentative Map Order: (bo3)

First Map: Restless Woods

Second Map: Loser's pick

Third map: Loser's pick

Finals: (bo5)

First Map: Restless Woods

Second Map: Loser's pick*

Third Map: Loser's pick*

Fourth Map: Loser's pick*

Ace Match: Deep Freeze

*Unplayed maps

SETTING UP LOBBY

The player with the higher seed is encouraged to invite the opponent, but not enforced. The maps will be played as explained in the Map Pool section

Sign up

You have to sign up with your steam name and a link to your steam profile on the discord. Or if you don't use steam, just your ingame name and the platform name (ex: GoG or Epic).

<https://discord.gg/pq3HTH7> (#sign-up channel)

The sign ups will be closed on July 10th (24 hrs before tournament begins)

CHECK IN

Check in will begin 1 hour before the tournament starts (4:00PM CET), as soon as the TIME hits check ins are closed.

CRASHES ETC.

Due to the lack of game replays a crash means teams must play their game again unless the game was already decided (which would be seconds before HQ destruction or final stockpile collection).

PROOF OF WIN

After every win please make a screenshot of the final score screen and upload it into the screenshot channel. If you fail to do so you are forced to replay the game if the opponent doesn't confirm your victory.

PRIZE POOLS/OVERVIEW

Future tournaments may have monetary or in game rewards, but the first tournament is just for fun.

First: Bragging rights

Second: Bragging rights

Third: Bragging rights

CASTERS

Anyone is welcome to stream and cast any of the games, and players are encouraged to stream their perspective on twitch or in discord.

If it's deemed necessary one or more players may be required to stream their games for the finals.