

Acting Note: All following lines are said in a trance induced by Dagoth Ur. You're loving your Lord Dagoth, hating all N'wahs (foreigners), and sound like you're not really here.

Acting Note: You're coming to the player, you're not too threatening yet.

MorroDefau_MDQGreetings_0001CB7E_1

I am a Sleeper, one among thousands. I bring you a message. Dagoth Ur calls you, and you cannot deny your Lord. The Sixth House is risen, and Dagoth is its glory.

Acting Note: You're coming to the player, you're not too threatening yet.

MorroDefau_MDQGreetings_0001CB8A_1

Beneath Red Mountain, Lord Dagoth sleeps. But when he wakes, we all shall rise, and the dust will blow away. Serve your Lord, Dagoth Ur. The Sixth House is risen, and Dagoth is its glory.

Acting Note: You're coming to the player, you're threatening.

MorroDefau_MDQGreetings_0001CB82_1

The wickwheat is winnowed, and under the harrow, the earth is prepared for planting. The n'wah must die, and their flesh serve to sweeten the soil.

Acting Note: You're addressing the player, threatening him. You have to kill him.

MorroDefau_MDQGreetings_0001CB86_1

The Sixth House is risen, and Dagoth is its glory. You have defied my Lord Dagoth, and his judgement is death. Flee, and hide, or die where you stand.

Acting Note: You're talking to a non Dunmer (you don't like them)

fbmwA1Slee_fbmwA1SleepersS_0000F5D1_4 (or F5DD_4)

The Sixth House, the Sleeping House, House Dagoth, the House of Lord Dagoth.

The true house, the one house to welcome all true Dunmer, and drive the n'wah from our land.

Take heed, Outlander. The day of reckoning is at hand.

Take what you can, and leave our place, for when Lord Dagoth comes, this will be no place for you.

Acting Note: You're talking to a Dunmer

fbmwA1Slee_fbmwA1SleepersS_0001E14E_3

The Sixth House, the Sleeping House, House Dagoth, the House of Lord Dagoth.

The true house, the one house to welcome all true Dunmer, and drive the n'wah from our land.

Rejoice, and join us. Come to Red Mountain, and prepare the way for his coming.

Acting Note: You're talking to a Dunmer.

MorroDefau_MDQNwahMustDieT_00011009_1

The slave and foreigner, beast and man, all must die. All mer must accept our dominion, or flee our wrath.

Acting Note: You're talking to a non Dunmer. (you don't like them)

MorroDefau_MDQNwahMustDieT_0001100A_2

You, foreigner! You must die. Beasts and men, outlander mer, all must die.

Flee his wrath and quit this land, if you would live, or your flesh shall feed the earth.

Acting Note: Talking about your beloved Lord Dagoth

[MorroDefau_MDQDagothUrTopi_0001AACA_1](#)

It is the Hour of Wakening. He comes forth in his glory, and his people shall rejoice, and his enemies shall scatter like dust.

Acting Note: Talking about your beloved Lord Dagoth. The person you're talking to has displeased your Lord, so you're not happy either.

[MorroDefau_MDQDagothUrTopi_0001AACB_1](#)

He is the Lord, and Father of the Mountain. He sleeps, but when he wakes, we shall rise from our dreams, shall sweep our land clean of the n'wah. Why have you denied him? As Lord Dagoth has said. 'All shall greet him as flesh, or as dust.'

Acting Note: The following lines happen when the player has defeated Dagoth Ur. You're not under a trance anymore.

Acting Note: Waking up from your trance. You're disorientated.

[MorroDefau_MDQGreetings_00013639_1](#) and/or [MorroDefau_MDQGreetings_0001CB7B_1](#)

I feel as though I've just awakened from a dream... a terrible dream of the Sixth House.

Acting Note: You are told you were in a trance induced by Dagoth Ur. Dizzy, afraid, thankful.

[fbmwA1Slee_fbmwA1SleepersS_0000F5D0_4](#) and/or

[fbmwA1Slee_fbmwA1SleepersS_0001E12D_4](#)

Do you mean... have I been... under a spell? A curse?

And this was caused by Sixth House cultists? Good grief.

What have I done... I hope... but I haven't thanked you. Please forgive me.

I have nothing to offer but my thanks. But I will tell everyone I know how you have saved my life.

Acting Note: The player has saved you. Be very thankful. By now the player has fulfilled the main quest and is Vvardenfel Man/Woman of the century.

[fbmwA1Slee_fbmwA1SleepersS_0001E12B_1](#) and/or

[fbmwA1Slee_fbmwA1SleepersS_0001E12C_1](#)

Thank you again. I will tell everyone I know how you have saved my life.