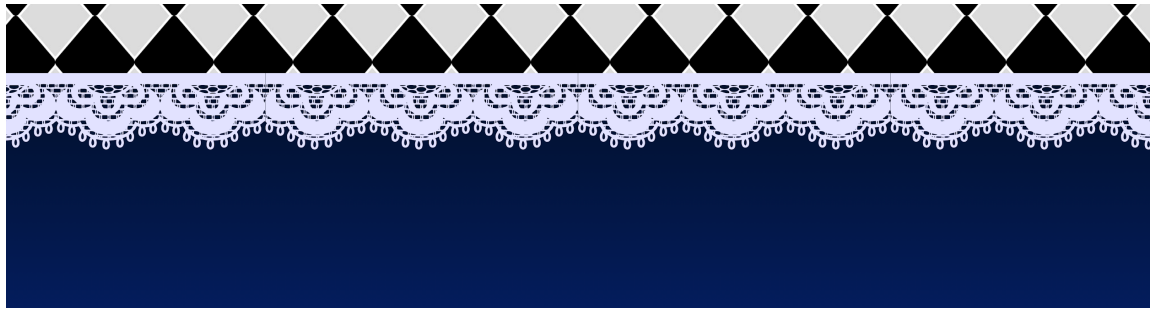




Schedule

Mod apps : August 11th to September 15th

Mod apps results : September 29th

Contributor apps : October 13th to November 17th

Contributor apps results : December 1st

Pitches due : December 15th

Check in 1 : January 19th

Check in 2 : February 16th

Check in 3 : March 16th

Final submission : April 6th

Release : June 7th (JST, International Lolita Day!)

(Please note that the dates are subject to change.)

General Guidelines

All contributors must be 16+ to comply with the age restrictions of the Danganronpa series, while mods and interns must be 18+.

All works must be completely original. The use of AI, copying from others without credit or using your previous works, is not allowed in any part of this project unless stated otherwise.

Do not share any content from this zine outside of the server without the permission of the head mod, as to not spoil the zine. This includes WIPs, previews, and snippets. If you wish to put your piece in a portfolio, please contact the head mod and wait for their approval.

By joining the zine, you are agreeing to respect our rules, the mod team, and your fellow contributors. Any bullying or harassment is not allowed.

Mods and contributors are also expected to submit check ins and other deadlines on time. If you can not make it to a deadline, please notify one of the mods ASAP, so that we can grant you an extension.

Application Guidelines

No prior zine experience is required, as this is a free, beginner friendly (in terms of zine experience) zine.

However, we do want all contributors to communicate well with the rest of the team (eg. reach out if you have any problems)

We will be accepting around 30 artists, 5-10 writers, 7 merch artists and 2-3 cosplayers, though this may change depending on how many applications we receive in the end. Since we are sticking with digital formatting, we can be more flexible with how many people we accept.

Please make sure all links you submit here are accessible, and if passwords are needed to open the links, please provide them!

If we cannot open the links you submitted, we will not contact you for access and your application will not be considered.

Samples should show an example of what you would like to create for the zine, and we will prioritize applications that are proficient in basic skills of the area they are applying for.

If there are any content warnings for your samples/works in your portfolio, please give us a note in the form!

Mods and Mod Interns

Mods will be assisting the head mod with overseeing the progress of the zine, select contributors for the zine, create guidelines for, and provide feedback to contributors before and during check-ins. Mods with interns will be guiding them throughout the contributor applications and creation period and give them a better understanding of what is expected for modding zines. Mods can also assign work to their interns.

Experience and versatility are prioritized for mods, while interns will be judged more leniently. The intern positions are for people who have a basic knowledge in their field, but wish to learn more about it.

- Writing Mod & Mod Intern:

Experience as a writing mod, or at least as a writer in zines is required for mods, especially those who wish to work with interns, while interns are not required to have zine experience. The

writing mod is also required to be knowledgeable in writing style, skills, and grammar, while for interns only a basic understanding is fine. Creativity will also be judged since both mod and mod intern will be expected to give advice to contributors.

- **Art Mod Intern:**

Interns are required to at least have basic knowledge on anatomy, colour and composition. A bonus will be given for applicants who are experienced in creating full illustrations, spot art, and potentially creating different moods and styles as well. Creativity will also be judged since interns will be expected to give advice to contributors along with the art mod.

- **Merch Mod Intern:**

Like artists, interns are required to at least have basic knowledge on anatomy, colour and composition, as well as knowledge on how to make different types of digital and printable merch.

- **Cosplay Mod Intern:**

Interns are required to at least have basic knowledge on cosplaying. A bonus will be given to applicants who have created real outfits and/or props, both original pieces or cosplays.

- **Formatting Mod & Mod Intern:**

Both the formatting mod and mod intern must be proficient in formatting softwares, such as Adobe Indesign, since our zine is going to be printable. Using phone apps to do zine formatting is not recommended. Experience as a formatting mod, or at least experience with formatting books or magazines is required for mods, while it is not necessary for interns. Applicants will be judged based on formatting style and creativity. Formatting mod applicants are also recommended (but not required) to submit at least one example of magazine formatting, as we are planning to format our zine like a fashion magazine. Unlike the other mod positions, formatting mods do not have much work until the end of the creation period, when they start zine formatting.

Contributors

No zine experience is required, all the applicants need is at least one sample involving Danganronpa so that the mods can understand their portrayal of the media. No NSFW works are allowed, and any pieces with triggering themes must have trigger warnings typed next to the link. Below are some points that give applicants a higher chance of being accepted.

- Cover and Page Artists:

Applicants will be judged based on anatomy, colour, creativity and composition. They should also submit at least one sample with a fully illustrated background, so that the mods know that they can fully fill in a zine page.

- Spot Artists:

Applicants will be judged based on anatomy, colour and storytelling skills. Samples with background are not required, but can be submitted if they wish to do bigger spot art.

- Merch Artists:

Applicants will be judged based on anatomy and colour. Try to match the examples you provide with the type of merch you would like to create for the zine. For example, for wallpapers, include examples with backgrounds, and for emotes and stickers, provide examples with distinct character expressions, etc.

- Writers:

Applicants will be judged based on style, grammar, imagery, flow, characterisation, and creativity. As this is a zine centring around a visual medium like fashion, moderators will be paying extra attention to how descriptive pieces are, and the effectiveness of those descriptions. LONG FICS: Samples should be a minimum of 2000 words and a maximum of 3500 words. Bear in mind, as you're applying to write long fics, you should be able to tell a story within the word limits allotted while being engaging throughout.

SHORT FICS: Samples should be a minimum of 500 words and a maximum of 1500 words.

Bear in mind, as you're applying to write short fics, we'll be paying extra attention to your ability to tell a full, complete, and engaging story within a small word count.

- Cosplayers:

Applicants are required to have at least one sample of the character they would like to cosplay as for the zine. Cosplays do not have to be handmade.

Applicants are highly recommended to submit samples that involve the characters they wish to work with in the zine so that the mods can understand their characterization. However, if applicants wish to work with new characters through the zine, that is also fine!

Character assignments will be based on the contributors' rankings, and the mods will try to assign all contributors with their first choice. If multiple contributors want to work on the same character though, the mods will be choosing who to assign the character to based on the characterization in the contributors' previous works and skill.

Contributor Specs & Guidelines

Cover and Page Artists

Guidelines:

- The cover artist will be expected to create a front cover for the zine (back cover is optional due to this zine being digital). They can create an extra page art for the zine if they have completed the cover before the final check in.
- Page artists will be expected to create at least one single page or spread piece with their assigned character in ouji fashion. Designs can be original, based on existing outfits, or designs from other contributors with permission. All outfit credits should be listed at the credits section if existing outfits are used (please link to the original source, Google and Pinterest do not count).

Specs:

- Single page: 2480px x 3508px (A4)
- Spread: 4960px x 3508px (A3)
- 300 DPI, RGB colour profile
- PNG or JPEG
- No watermarks, but a small signature or logo in a place that does not cover any main parts of the piece is fine!

Check ins:

1. 25%: Somewhere between a sketch or quarter-way through to a final product will be submitted. A perfect sketch isn't expected! At minimum, we hope for a sketch that will help us understand your composition and keep everyone on pace.
2. 50%: Half way, your pieces should be coming together. That could mean lineart, or colours.
3. 75%: Majority completed, and you should be up to rendering or final touches.
4. 100%: Final files are submitted.

Spot Artists

Guidelines:

- Spot artists will be expected to work with writers and create spot art for their fics. Spot artists should approach writers after they have submitted their pitches, and contact the mods after a

pairing has been confirmed. Mods will then create a channel between the spot artist, writer and the mods.

Specs:

- Feel free to communicate with your writer to negotiate on sizing!
- 300 DPI, RGB colour profile
- PNG or JPEG
- No watermarks are allowed

Check ins:

1. 25%: Somewhere between a sketch or quarter-way through to a final product will be submitted. A perfect sketch isn't expected! At minimum, we hope for a sketch that will help us understand your composition and keep everyone on pace.
2. 50%: Half way, your pieces should be coming together. That could mean lineart, or colours.
3. 75%: Majority completed, and you should be up to rendering or final touches.
4. 100%: Final files are submitted.

Merch Artists

Guidelines:

- Merch artists will be expected to create at least one piece of merch with their assigned merch type. It is recommended (not mandatory) to not have duplicated characters for different contributors so that all characters can get a spotlight. Designs can be original, based on existing outfits, or designs from other contributors with permission.
- It is recommended to only do the type of merch they were assigned for. If a merch artist wishes to design another type of merch after finishing their first one, they have to get approval from the merch mod.
- Minimum - maximum number of merch that should be created:
 - Wallpapers, banners, colouring pages and sticker sheets: 1-2
 - Bookmarks: 1-3
 - Emotes and stickers (static): 4-6
 - Emotes and stickers (animated): 2-3
 - Icons: 2-6

Specs:

- 300 DPI
- RGB colour mode for digital, CMYK colour mode for printables
- Icons: 500px x 500px
- Banners: 3000px x 1000px
- Desktop wallpapers: 1920px x 1080px
- Phone and tablet wallpapers: 1240px x 1920px
- Discord emotes: 500 x 500px
- Discord stickers: 500 x 500px
- Printable bookmarks: 600 x 1800px
- Printable colouring sheet: 2500 x 3550px
- Printable sticker sheet: No specific size guideline for each sticker, but they all must fit on an A4 sheet

Check ins:

1. For this part, 25% of the piece should be done / have sketches for all the pieces you are doing. It doesn't have to be perfect sketches but just something to show you guys are good with the pace and so we can see your ideas and how you will layout your work.

For animated stickers, please try to have the animated sketches done by this check point.

2. At this point, 50% of your work should be done / have the lineart or coloring if you do lineless. For people doing coloring pages, you guys will be mostly done with your page. After this check-in, you guys should be fixing things up and sprucing up the lineart.

Feedback will again focus on what is going well and fixing any issues there may be with anatomy or the linework.

3. Here 75% of your work should be done/coloring should be done for your pieces and you should have started adding in any shading as well.

For animated stickers, I would say it isn't required to shade. If you feel like you can, 100% go for it but no pressure!

At this point coloring pages will probably have been finished. You guys can go slower with the process as well and add more things to the page or just fix up anything else that may be fixing.

4. It is time to submit what you have been working hard on! Congrats!!

Writers

Guidelines:

- Writers will be expected to write at least one fic for the zine with their assigned character. There are no restrictions on the writing type, but the style of piece you're doing will vary depending on your assignment. Choose a medium which best fits into the word count you're given - and feel free to get creative! For example, you can write about an ouji fashion show featuring Danganronpa characters, or a magazine article interviewing your assigned character in an ouji outfit. As long as it fits the ouji theme, you're good!

Specs:

- 12pt, serif font, single space, no paragraph indents
 - Short fics: around 1000-1500 words
 - Long fics: around 2000-3000 words
1. *25% Completion* - To different writers, this can look differently, but to many this can look like a fic outline.
 2. *50% Completion* - At least half of your rough draft should be completed at this juncture.
 3. *75% Completion* - For the most part, every writer should have a completed rough draft at this point, but again, everyone's measure of what counts as 75% is different.
 4. *75% Completion* - Please highlight all formatting in your fics according to the following key:

Yellow for *italics*.

Green for **bold**.

Blue for ***Bold and italics***.

All fics should have a title by this date.

Cosplayers

Guidelines:

- Cosplayers will cosplay their assigned character dressing up according to the zine's theme - ouji fashion.
- Reusing parts of old cosplays (eg. wigs, accessories) and using existing ouji/lolita outfits are allowed, but directly reusing old photos are not.

Specs:

- High resolution photos
- Preferred sizing: 2480 x 3508px (A4) for single page, 4960 x 3508px for spreads
- 300 DPI, RGB colour profile
- PNG or JPG files only
- No watermarks, but a small signature or logo in a place that does not cover any main parts of the piece is fine!

Check ins:

1. Any necessary supplies and crafting should be planned for. Try to have ideas of the outfit you want to create, as well as any props. Sketches are appropriate for this check in, as are references or patterns you plan to use.

Start also brainstorming photo compositions! Thumbnail sketches are acceptable here!

2. All supplies should be obtained or on the way. Crafting such as prop making, wig styling, etc. should be started. You should have a clear idea on what you will be crafting and how you will do it. If you need tips or tutorials, please reach out!

You should have a clear idea of what photos you will be taking. While not required at this stage, if you have photo mock-ups that would be wonderful and allow more time for editing.

3. Your cosplay should be complete or very close to complete by this point.

It is **strongly recommended** that you have your base pictures at this stage. You can submit your favorites, or if you need help choosing the best ones feel free to submit the whole set. We can work together to figure out which photos are the best to include!

Have an idea of the edits you want and be sure you're able to do them by the final check-in. For instance, think about lighting, effects, or any heavy edits you may want to do.

4. Everything should be done or very close to done now! Photos should be crisp and well-edited to a degree that you are pleased with. If any revisions are needed, we'll work with you until you can submit something you're happy with!

Ultimate Collabs

Guidelines:

- Collaborations between different types of contributors (eg. artist x writer, artist x cosplayer, etc.)
- Any form of combination is allowed. Contributors from different categories who wish to form an Ultimate Collab should contact each other and come up with a pitch, then approach the mod team to successfully form a team. Mods will then create a channel for the team and the mods to discuss the plans.
- Collaborators are recommended to stick with their assigned characters, but they can discuss with the mods if they want to change it up.
- There is no limit for medium, as long as it can be put in a digital PDF.

Specs:

- Depends on the decided medium for each team

Check in:

Pitch submission: A finalized plan of what the team wishes to create, and an outline for how much the team will be able to finish by each check in.

1. 25% of the work completed. Decided by the team.
2. 50% of the work completed. Decided by the team.
3. 75% of the work completed. Decided by the team.
4. 100%: Final files are submitted.

Contact Info

Socials

Email: droujizine.redesign@gmail.com

Carrrd: <https://droujizine-redesign.carrrd.co/>

Instagram: [@droujizine_redesign](https://www.instagram.com/droujizine_redesign)

Twitter: [@DROujiZine](https://twitter.com/DROujiZine)

Tumblr: [droujizine-redesign](https://droujizine-redesign.tumblr.com/)

Retrospring: <https://retrospring.net/@droujizine>

Mods

Rainbow (head & graphics): [Instagram](#), [Bluesky](#), [Tumblr](#)

Kumi (art): [Instagram](#), [Twitter](#), [Tiktok](#)

ToxicPineapple (writing): [Twitter](#), [Tumblr](#), [AO3](#)

Zeph (merch): [Instagram](#), [Twitter](#)

Peach (cosplay): [Instagram](#), [Bluesky](#)

Deceit (organisation): [Instagram](#)

Mack (formatting): [Carrd](#), [Twitter](#)

Karakuri (writing intern)